TRC3500 Viconics Room Controller

Low Voltage Fan Coil Unit (FCU) & Zone Control

Firmware Revision 2.2

Operating Guide

Version 4

Table of Contents

Safety Information

Important Information

Read these instructions carefully and inspect the equipment to become familiar with the device before trying to install, operate, service or maintain it. The following special messages may appear throughout this bulletin or on the equipment to warn of potential hazards or to call attention to information that clarifies or simplifies a procedure.

The addition of this symbol to a “Danger” or “Warning” safety label indicates that an electrical hazard exists which will result in personal injury if the instructions are not followed.

This is the safety alert symbol. It is used to alert you to potential personal injury hazards. Obey all safety messages that follow this symbol to avoid possible injury or death.

⚠ DANGER

DANGER indicates a hazardous situation which, if not avoided, **will result in** death or serious injury.

⚠ WARNING

WARNING indicates a hazardous situation which, if not avoided, **could result in** death or serious injury.

⚠ CAUTION

CAUTION indicates a hazardous situation which, if not avoided, **could result in** minor or moderate injury.

NOTICE

NOTICE is used to address practices not related to physical injury. The safety alert symbol shall not be used with this signal word.

PLEASE NOTE

Electrical equipment should be installed, operated, serviced, and maintained only by qualified personnel. No responsibility is assumed by Viconics Technologies for any consequences arising out of the use of this material.

A qualified person is one who has skills and knowledge related to the construction, installation, and operation of electrical equipment and has received safety training to recognize and avoid the hazards involved.

Before You Begin

Loss of Control

NOTICE

EQUIPMENT DAMAGE

- The designer of any control scheme must consider the potential failure modes of control paths and, for certain critical control functions, provide a means to achieve a safe state during and after a path failure. Examples of critical control functions are emergency stop and over travel stop.
- Separate or redundant control paths must be provided for critical control functions.
- System control paths may include communication links. Consideration must be given to the implications of anticipated transmission delays or failures of the link.[1]
- Each implementation of equipment utilizing communication links must be individually and thoroughly tested for proper operation before being placed into service.

Failure to follow these instructions can result in equipment damage.

Electrostatic Discharge

NOTICE

EQUIPMENT DAMAGE

Circuit boards and expansion modules can be damaged by static electricity. Observe the electrostatic precautions below when handling controller circuit boards or testing components.

Observe the following precautions for handling static-sensitive components:

- Keep static-producing materials such as plastic, upholstery, and carpeting out of the immediate work area.
- Store static-sensitive components in protective packaging when they are not installed.
- When handling a static-sensitive component, wear a conductive wrist strap connected to the component or ground through a minimum of 1 megohm resistance.
- Avoid touching exposed conductors and components.

Failure to follow these instructions can result in equipment damage.

1 For additional information about anticipated transmission delays or failures of the link, refer to NEMA ICS 1.1 (latest edition), *Safety Guidelines for the Application, Installation, and Maintenance of Solid State Control* or its equivalent.

SECTION 1

Introduction

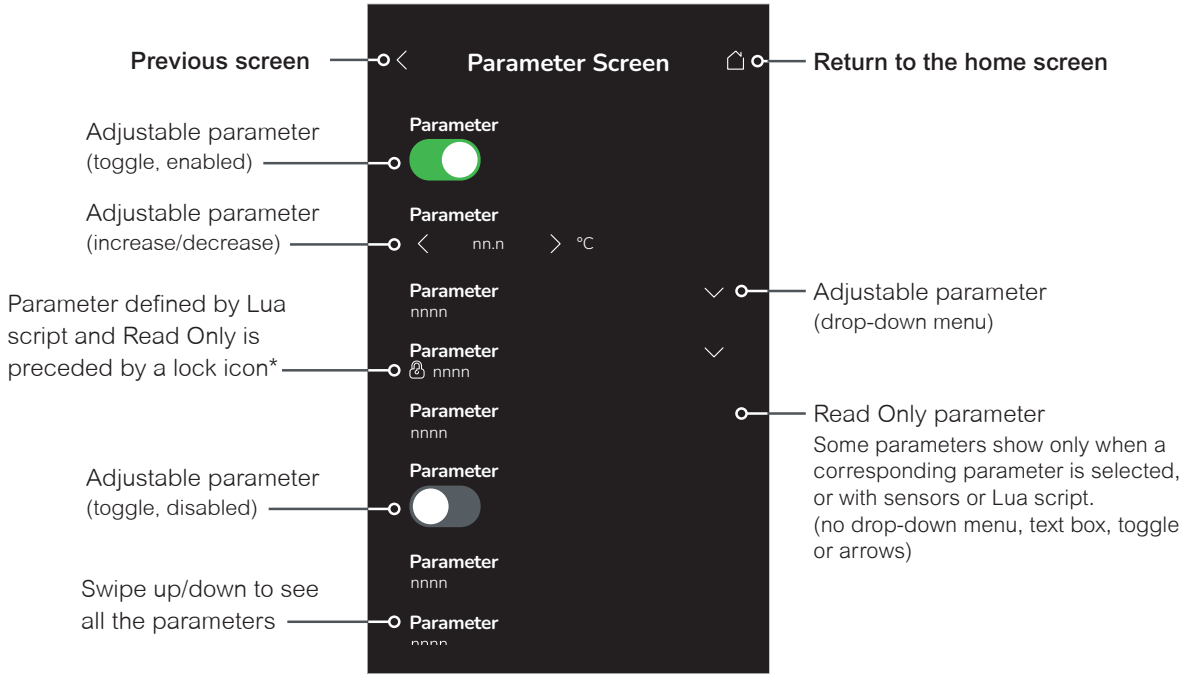
Introduction

This guide shows the user interface instructions for the TRC3500 Viconics Room Controller firmware revision 2.2 for users and integrators.

User and Integrator Screens

The TRC3500 Viconics Room Controller has dynamic screens that show adjustable parameters and read-only status information. Some screens and parameters only show when a corresponding parameter is selected.

Refer to the following illustration for a legend of the screen details:



* The Lua settings include generic parameters that do not have a specific function or pre-configured functions. These parameters can be used in custom Lua scripts to store a value. They are also user configurable in their default state, but when assigned a value via a Lua script or via BACnet (Priority 1-16), they become read only (not configurable locally by the user). A lock icon will precede the parameter value to indicate this clearly.

NOTE: When a change is made to a parameter on the Home or Preferences screen and saved (by tapping OK/Save/Connect/ etc.), the value is automatically saved in memory. This event is true only if a parameter was changed locally on the Room Controller. Making changes through BACnet will not have the same outcome. If changes need to be done remotely through BACnet, use priority 1, 2 or 3, or write to relinquish default (priority 17). Refer to the BACnet Integration Guide for more details on BACnet Priorities.

BACnet Integration Guide References

To simplify cross-referencing between the Operating Guide and the BACnet Integration Guide, BACnet object properties are included in the Parameter Details tables as follows:

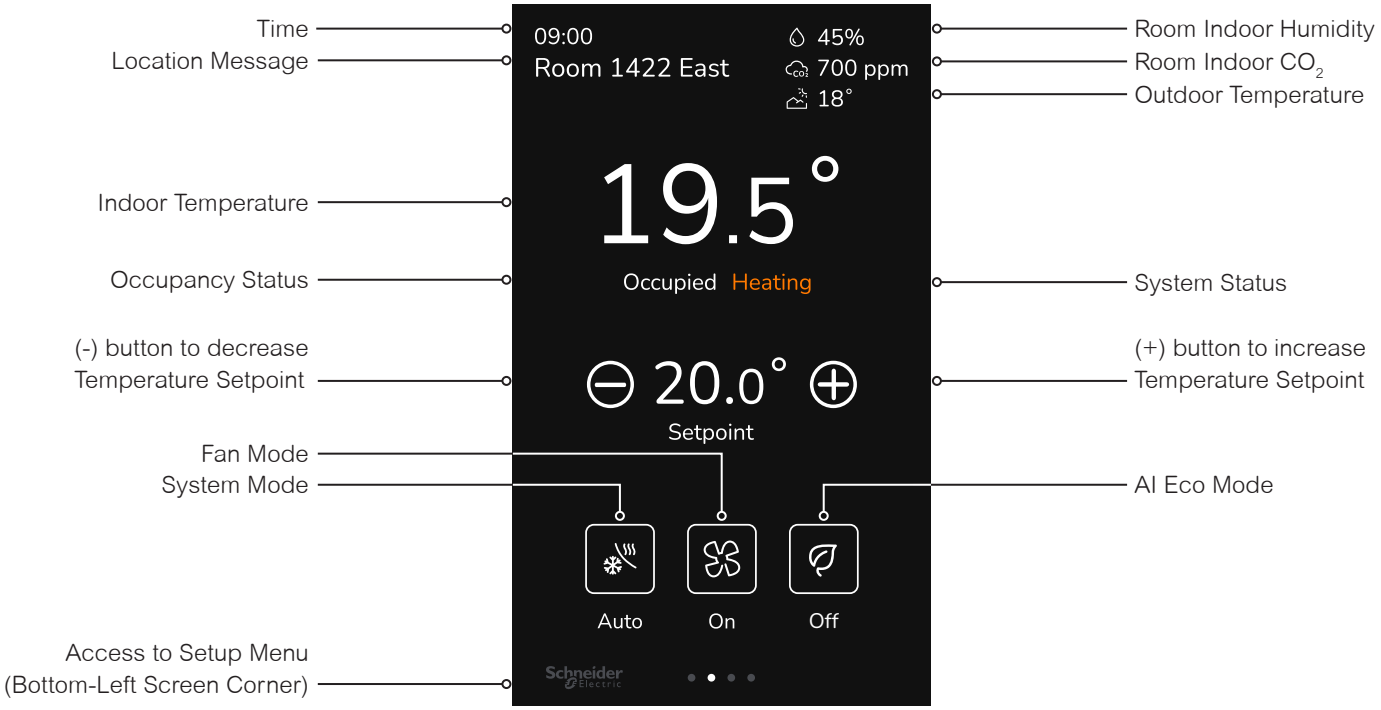
- **Object name**
- **Instance number** and **object type prefix**. Object type prefixes are described as follows:
  - AI - Analog Input
  - AO - Analog Output
  - AV - Analog Value
  - BI - Binary Input
  - BO - Binary Output
  - BV - Binary Value
  - CSV - Character String Value
  - MSI - Multi-State Input
  - MV - Multi-State Value
- **Range values**

PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Parameter	**Parameter** ⟷ **Object name**
Default value: **Auto**	
MV99 ⟷ **Instance number**	**Range value**: 1=On, 2=Auto, 3=Off ⟷ **Range values**

HMI Display

The User Human Machine Interface (HMI) is configurable and allows display functions such as Time, Humidity, CO2 levels, Outdoor Temperature and Setpoint to be enabled or disabled by setting various parameters.



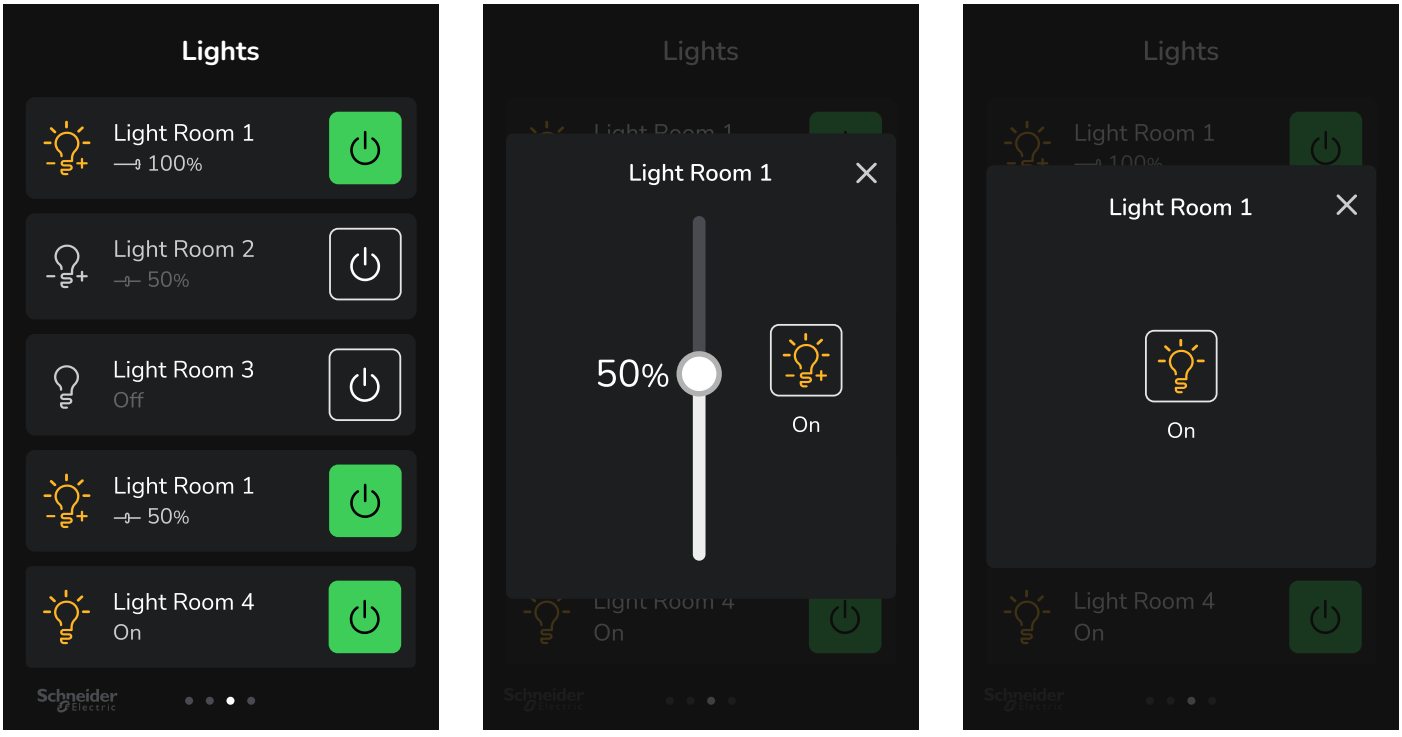
Lights and Blinds

The Lights and Blind screens provide an easy to access interface where the occupants can control the lights and blinds in the room. The Room Controller does not control the lights and blinds directly, it must be connected by the Modbus network to a SpaceLogic™ Room Purpose Controller (RP-C). The RP-C is then be connected to the SpaceLogic™ Light and Blind Modules. The Room Controller always shows the current state of the Lights and Blinds it controls, and will respond immediately to show the progress of the control changes. Refer to the Application Guide for more information on the Lights and Blinds system architecture.
To revert Lights and Blinds back to factory default values, turn on the Reset Lights and Blinds switch on the Factory Reset setup screen.
To configure Lights and Blinds, refer to the following sections:

- ”Factory Reset” on page 28
- “Lights and Blinds” on page 43.

Lights (Main)

To see the main Lights screen, swipe left on the home screen. To return to the home screen, swipe right on the Light screen’s header or footer. After the configurable inactivity time, the Lights screen will return back to the home screen.
If there are no lights enabled on the device, the Lights screen will be hidden.
The Lights screen can contain any number of lights, up to a maximum of 8 lights.
Each light has a display name and a status indicator (on/off, dim percentage) to help identify which light the occupant wants to operate.
Each light element has an on-off power button at the right of the element, and a status icon at the left of the element. When pressed, the power button will turn green and the status icon will turn yellow.
Pressing anywhere on the light element (except the power button) will open the light element popup screen, where an on-off power button and a dim slider can be used to control the light. To close the popup screen, press the ‘X’ button or press outside of the popup.

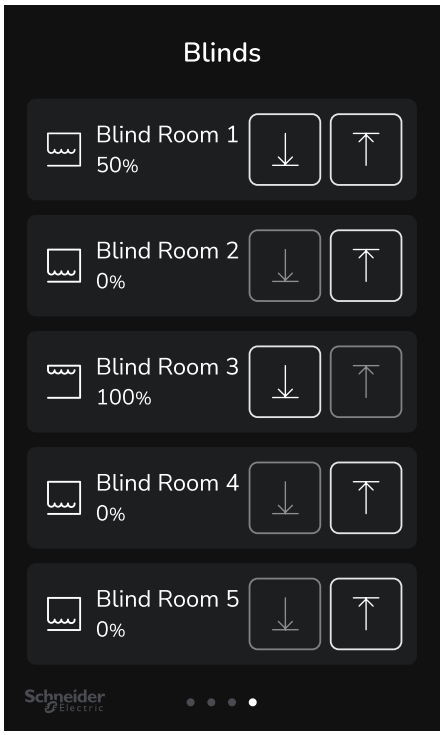


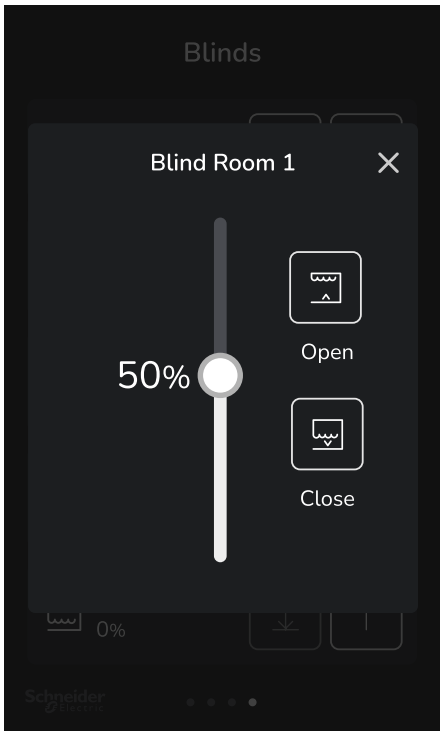
PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Light Command	**Light # Cmd**
Default value: **0**	On-off power button and dim percentage slider control.
AV300 to AV307	**Range value**: 0 to 201, even value: off, dim%=value/2; odd value: on, dim%=(value-1)/2
Light Status	**Light # Status**
Default value: **0**	On-off status icon and dim percentage.
AV284 to AV291	**Range value**: 0 to 201, even value: off, dim%=value/2; odd value: on, dim%=(value-1)/2

Blinds (Main)

To see the main Blinds screen, swipe left on the home screen, then if lights are enabled, swipe left again on the Light screen's header or footer. To return to the home screen, swipe right on the Blind screen's header or footer, then if lights are enabled, swipe right again on the Light screen's header or footer. After the configurable inactivity time, the Blinds screen will return back to the home screen.
If there are no blinds enabled on the device, the Blinds screen will be hidden.
The Blinds screen can contain any number of blinds, up to a maximum of 8 blinds.
Each blind has a display name and a status indicator (open/close percentage) to help identify which blind the occupant wants to operate.
Each blind element has two control buttons to open and close the blinds at the right of the element, and a status icon at the left of the element. When pressed, the control button will be highlighted and the status icon and the open/close percentage indicator will show the blind's position.
Pressing anywhere on the blind element (except the control buttons) will open the blind element popup screen, where the open/close buttons and a percentage slider can be used to control the position of the blind. To close the popup screen, press the 'X' button or press outside of the popup.





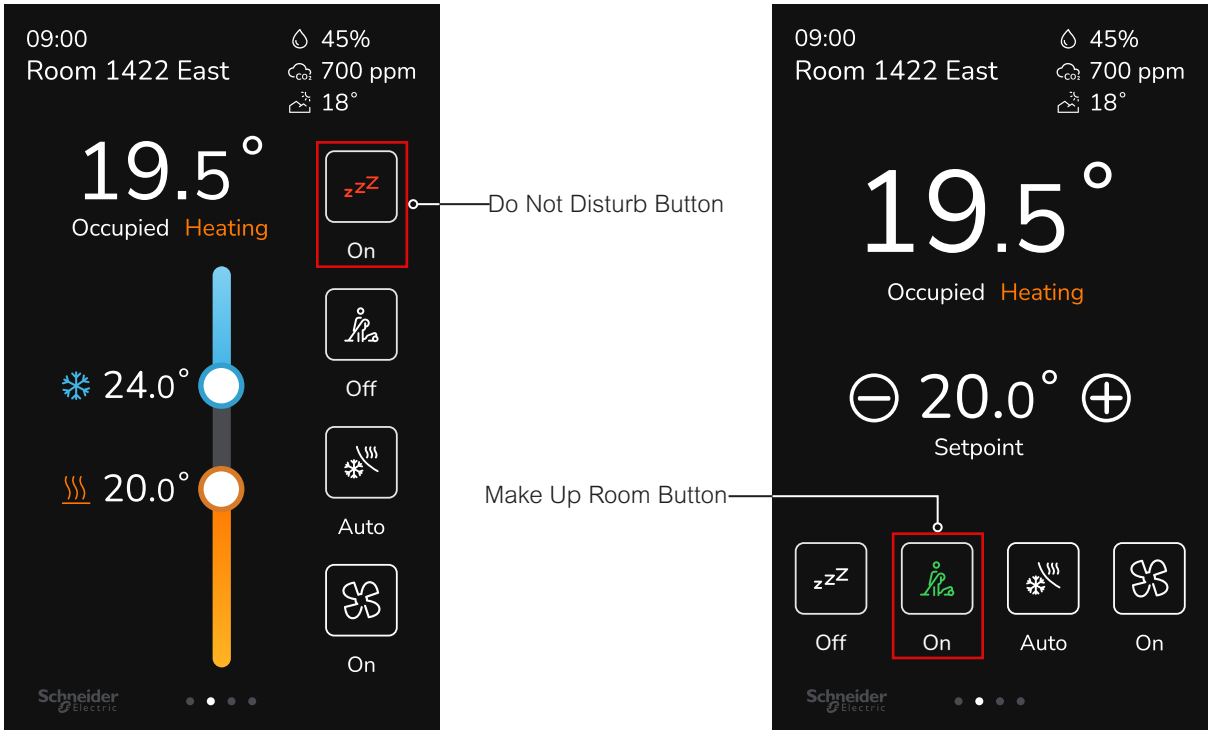
PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Blind Command	**Blind # Cmd**
Default value: **0**	Open-close control buttons and percentage slider control.
AV308 to AV315	**Range value**: 0 to 201, even value: position%=value/2; odd value: position%=(value-1)/2
Blind Status	**Blind # Status**
Default value: **0**	Open-close status icon and percentage.
AV292 to AV299	**Range value**: 0 to 201, even value: position%=value/2; odd value: position%=(value-1)/2

Courtesy Buttons

The Do Not Disturb (DND) and Make Up Room (MUR) buttons provide an easy to access interface where the occupants can send a courtesy request to the service staff. Turning on the DND button will turn its icon red. Turning on the MUR button will turn its icon green. Turning off the DND/MUR buttons will cancel the request to the service staff. To avoid sending conflicting requests, DND and MUR will never be active at the same time. When the DND button is on, turning on the MUR button will turn off the DND button. When the MUR button is on, turning on the DND button will turn off the DND button.
To notify the service staff, the DND/MUR requests can be sent over a BACnet or Modbus network to a Building Management System (BMS) or a Guest Room Management System (GRMS).

To configure the courtesy buttons, refer to the following section:
- "Display" on page 72



PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Do Not Disturb Default value: **Off** **MV218**	**Do Not Disturb** Turning on the Do Not Disturb button will send a courtesy request to the service staff through a configured BMS or GRMS. **Range value**: 1=Off, 2=On
Make Up Room Default value: **Off** **MV219**	**Make Up Room** Turning on the Make Up Room button will send a courtesy request to the service staff through a configured BMS or GRMS. **Range value**: 1=Off, 2=On

Enter Setup Screen

Tap and hold this area for 3 seconds to enter the set-up mode. When the list of users appears on the screen, tap to select the desired user, then enter the corresponding PIN code. This step is to prevent unauthorized access to the configuration menu parameters.

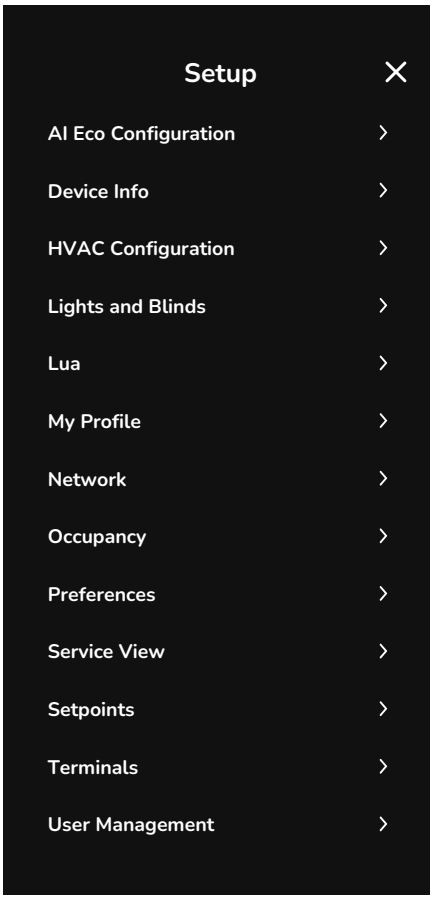
NOTICE

PIN CODE

If an incorrect PIN code is entered repeatedly, a user profile will be blocked for a configurable period of time.

Failure to follow these instructions may lead to an inability to configure the Room Controller.

Setup



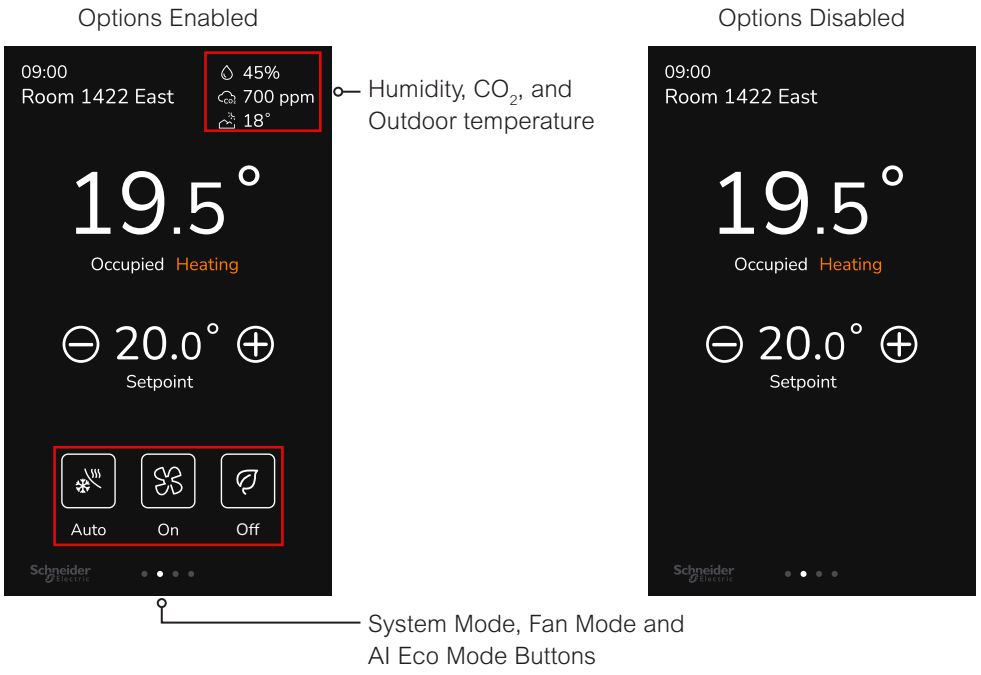
- Enable and configure AI Eco settings
- Device name, location, model number, firmware version, serial number, and factory reset
- HVAC ADR, dehumidifier, inputs, and setpoint configuration
- Enable and configure light and blind settings and display name
- Lua script, status, and variables
- User ID, display name, role, and change PIN
- BACnet MS/TP, Modbus, ZigBee and Wi-Fi network settings (ZigBee network settings appear only if ZigBee feature is available)
- Occupancy configuration and schedule
- Preferences for date and time, display, halo, language selection, and time zone
- Service view for alarms, environment, operating status, and system status
- Setpoint configuration
- Input and output terminals
- User list, add users, and settings

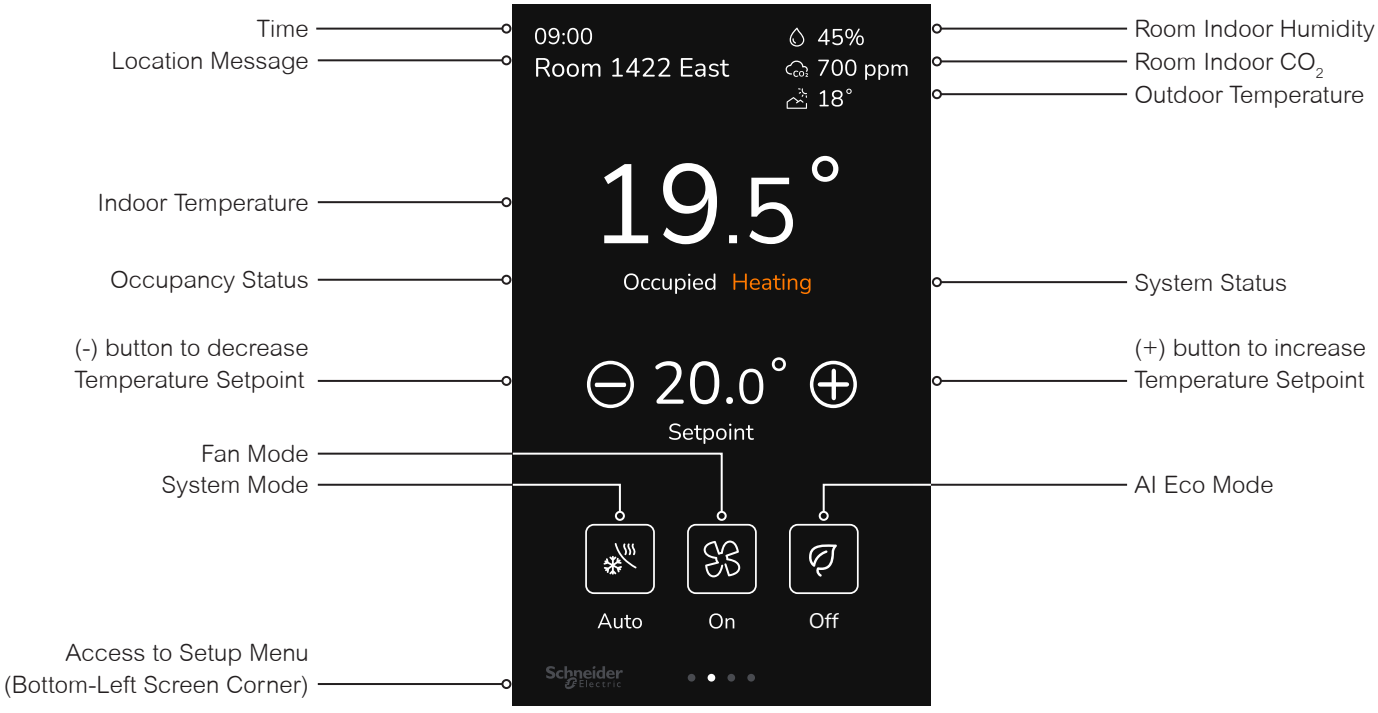
SECTION 2

Customized User HMI Display

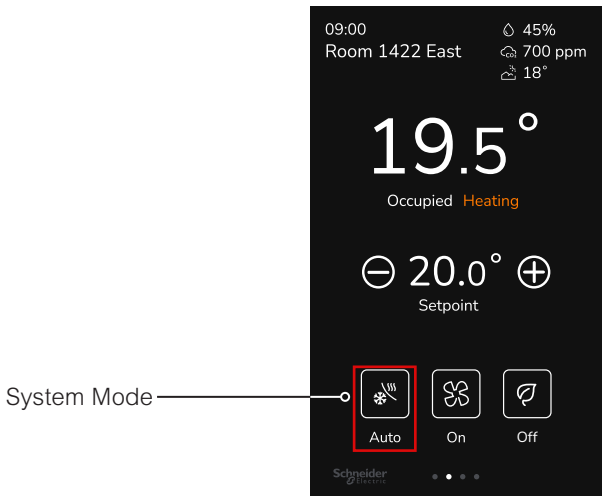
Display Show/Hide Options

The display can be customized further by changing the information and configuring 2 of the buttons, or simply by hiding them entirely. To hide the option, select disabled for each display setup screen parameter. Refer to “Display” on page 72.





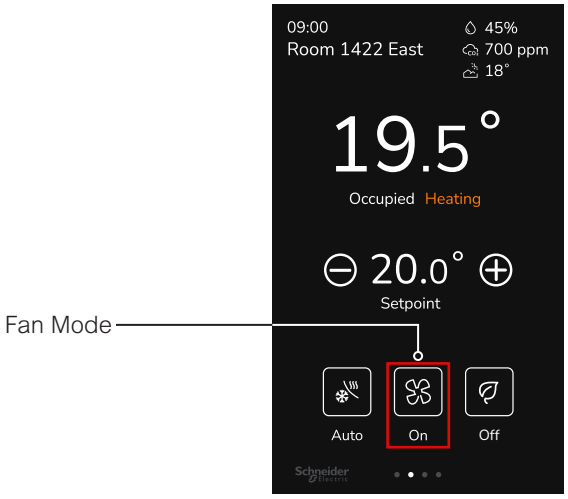
System Mode



PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
System Mode Default value: **Heat** **MV16**	**System Mode** • Off: Heating, Cooling and Dehumidification demands are ignored. • Auto: Room Controller automatically toggles between Heating and Cooling modes to satisfy both Heating and Cooling demands. Dehumidification is allowed. • Cool: Room Controller only satisfies Cooling demands; Heating demands are ignored. Dehumidification is allowed. • Heat: Room Controller only satisfies Heating demands; Cooling demands are ignored. Dehumidification is not allowed. **Range value**: 1=Off, 2=Auto, 3=Cool, 4=Heat

Fan Mode Settings



The Fan mode settings displayed on the home screen must be configured in the Fan menu tab of the Configuration menu.

PARAMETER DETAILS

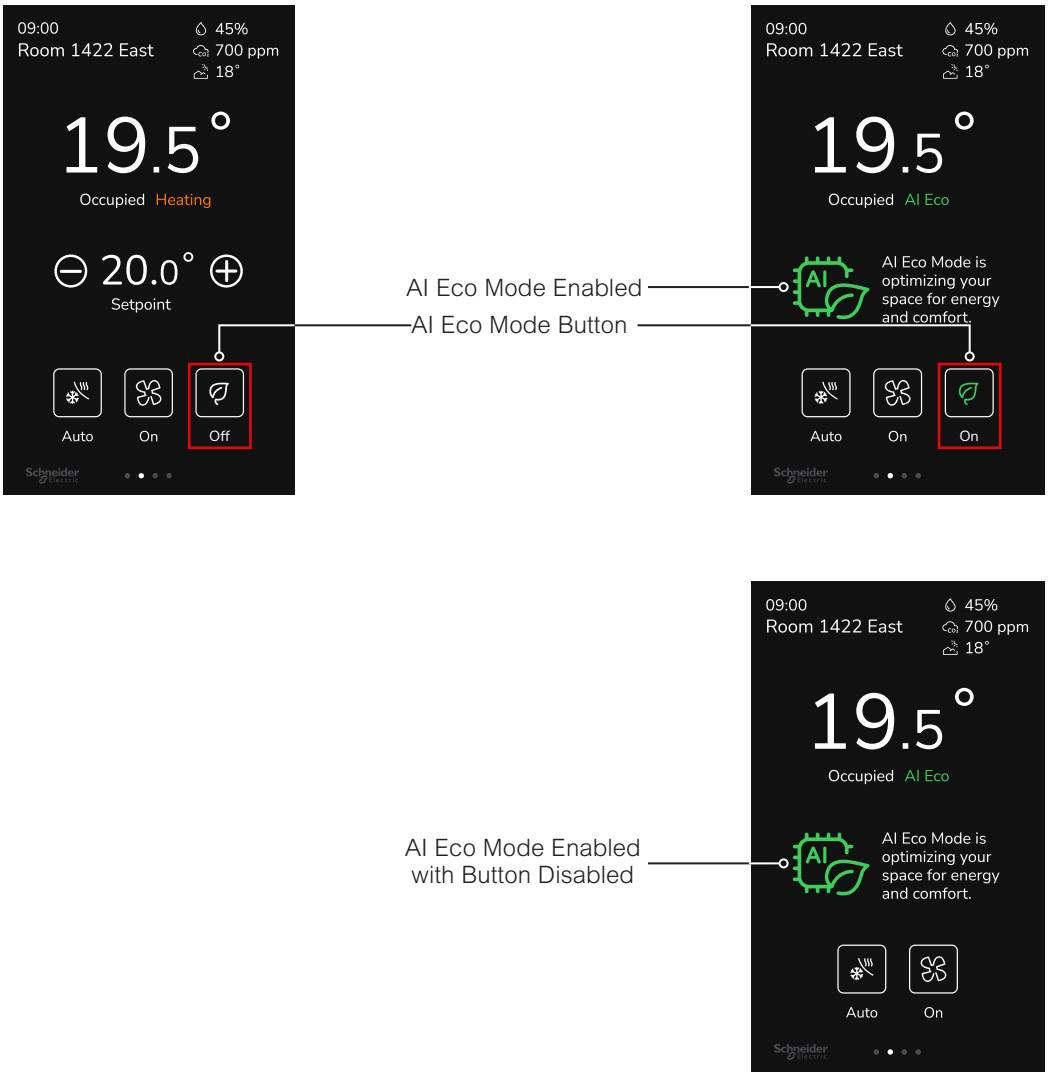
Screen Name/Default/Instance	BACnet Object Name/Description/Values
Fan Mode Default value: **Smart** **MV17**	**Fan Mode** **Range value**: 1=On, 2=Auto, 3=Smart, 4=Low, 5=Medium, 6=High

AI Eco Mode

Dynamic HVAC optimization with AI Eco Mode will automatically optimize energy consumption while maintaining comfort through advanced thermal, energy, and comfort modeling. Unlike traditional systems with fixed schedules, the Room Controller can dynamically adapt to changing conditions with self-regulating setpoints. AI logic can continuously analyze factors like indoor temperature, outdoor weather conditions, and humidity levels to make real-time adjustments to HVAC setpoints.
Occupants can enable AI Eco Mode by pressing the AI Eco Mode button. Since AI Eco Mode is automatic, the setpoint adjustments are not required and will be replaced with the AI Eco Mode logo and text message. The occupant can turn off AI Eco Mode and return to manual setpoint control by pressing the AI Eco Mode button.
If manual setpoint control is not required, AI Eco Mode can be configured as the default HVAC control setting by disabling the AI Eco Mode button on the Display setup screen.
To enable/disable AI Eco Mode, press the Enable AI Eco Setpoint Control switch on the AI Eco Configuration setup screen.
To revert AI Eco Mode back to factory default values, turn on the Reset AI Eco Configuration switch on the Factory Reset setup screen. A Factory Reset will clear all model weights so that the Room Controller doesn't control the zone with the model weights calculated in the previous configuration.
The AI Eco Mode Warnings are used to notify the Integrator that the AI Eco Mode is not configured correctly. When the AI Eco Mode configuration is corrected, the AI Eco Mode Warnings will be removed from the home screen.

To configure AI Eco Mode, refer to the following sections:

- "AI Eco Configuration" on page 21
- "AI Eco Mode Warnings" on page 24
- "Factory Reset" on page 28
- "Display" on page 72



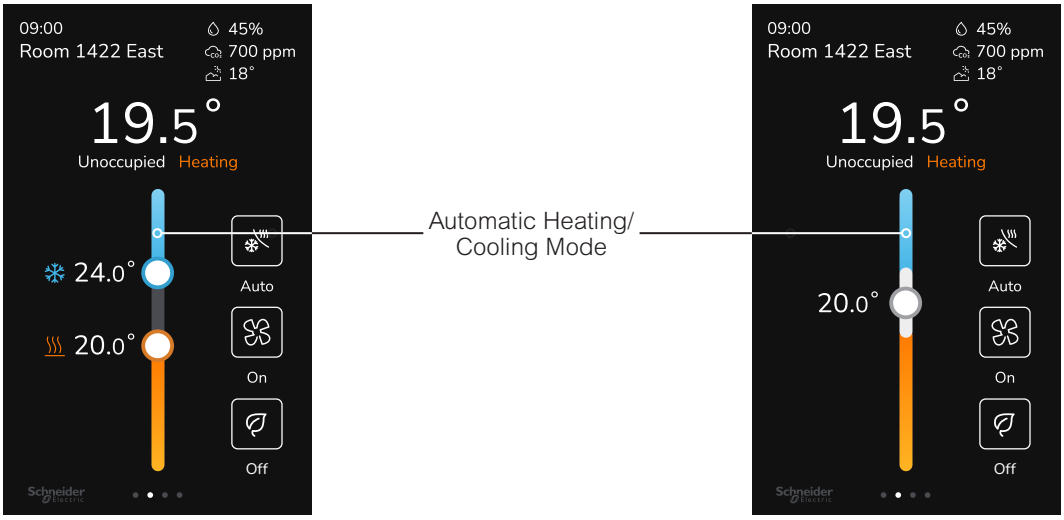
PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
AI Eco Mode Default value: **Disabled** **MV212**	**AI Eco Mode** Enable AI Eco Mode by pressing the AI Eco Mode button. **Range value**: 1=Disabled, 2=Enabled

Setpoint Adjustment for Automatic Mode

In automatic mode, setpoint showing at the top of the setpoint bar located directly under the blue line represents the actual occupied cooling setpoint.

The actual setpoint is dependent on the last effective demand (heating or cooling). The setpoint on top of the orange line represents the actual occupied heating setpoint. The differential between the occupied heating and cooling setpoint is defined by the minimum deadband configuration parameter.

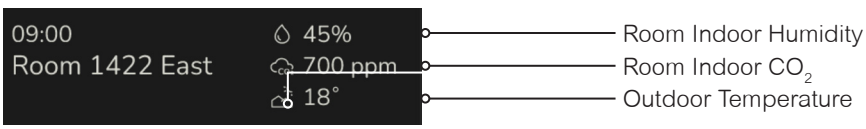


Other Functions

Local humidity shows when RH display is enabled on the setup display screen, from the internal onboard sensor selected by the RH sensor parameter on the setup configuration screen.

CO2 shows when CO2 display is enabled on the setup display screen, from the optional CO2 detection sensor module selected by the CO2 source parameter on the setup configuration screen.

Outdoor temperature shows when receiving a valid networked outdoor temperature value.

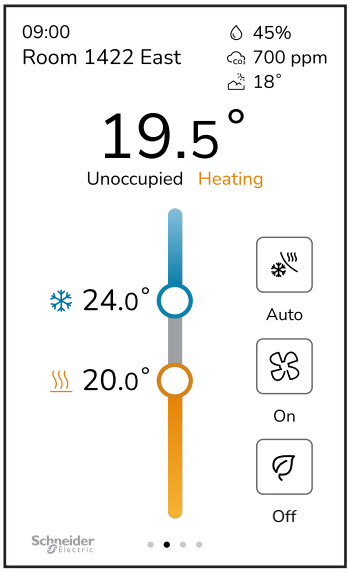


Optional Halo Backlight

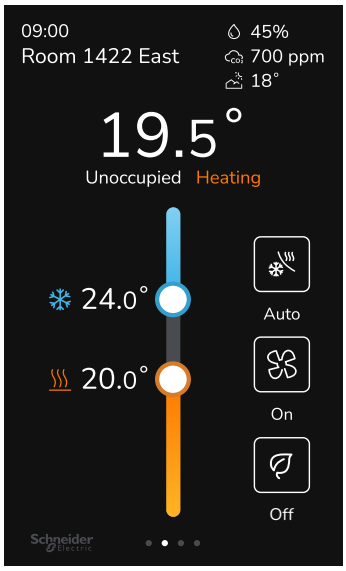
The Viconics Room Controller offers the possibility of projecting a halo light onto the wall behind the device. The halo color will fade in to orange when heating, blue when cooling, and off when on standby. To select the halo option, refer to “Halo” on page 74. The Room Controller also supports the use of a halo light when displaying alerts on the screen, refer to “Appendix E: Alerts” on page 106 for more information.

Customizable Color Themes

The Viconics Room Controller offers two main color themes: Light and Dark. To select the color option, refer to “Preferences (Main)” on page 19.



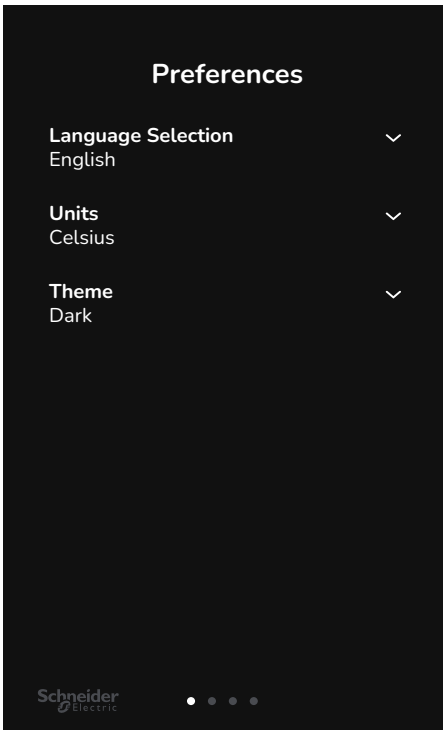
Light



Dark

Preferences (Main)

To see the main device Preferences screen, swipe right on the home screen.



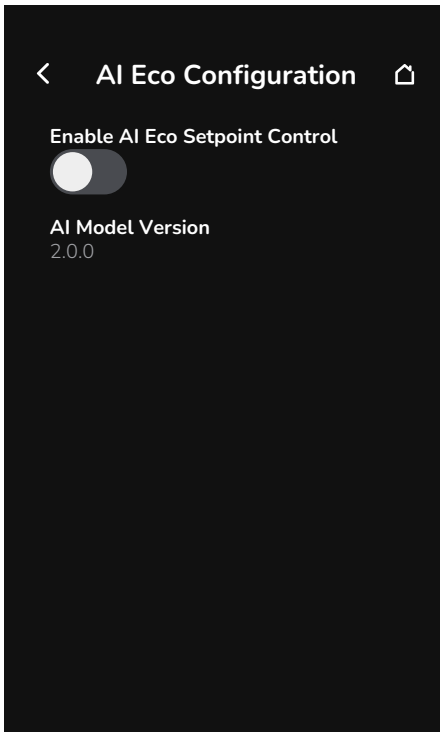
PARAMETER DETAILS

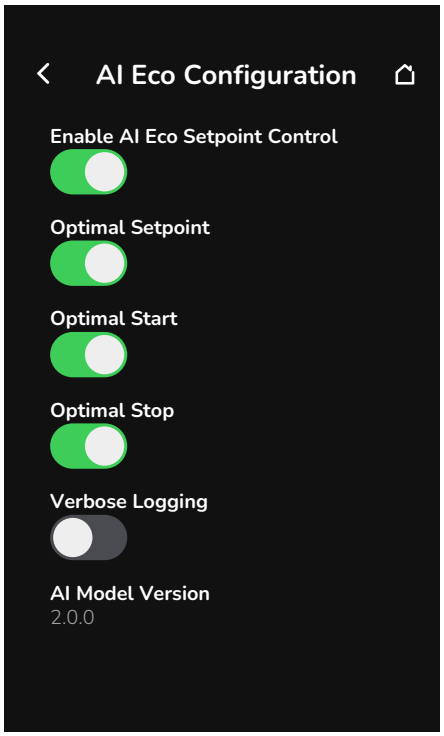
Screen Name/Default/Instance	BACnet Object Name/Description/Values
Language Selection Default value: **English** **MV4**	**Display Language** Allows the user to choose the main device language. While the default is English and always available, the listed options are defined on the Setup Preferences screen. Refer to “Language Selection” on page 75 for more information. **Range value**: 1=English, and the rest of the selected options
Units Default value: **Celsius**	**Network Units** • Celsius • Fahrenheit **Range value**: Celsius, Fahrenheit
Theme Default value: **Dark** **MV2**	**Color Theme** Allows the user to choose a Light or Dark color theme, which will be applied across all screens. This selection is kept in memory throughout power cycles. **Range value**: 1=Light, 2=Dark

SECTION 3

Integrator Setup Screens

AI Eco Configuration





PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Enable AI Eco Setpoint Control Default value: **Disabled** **MV211**	**Enable AI Eco Setpoint Control** AI Eco Mode is an automated and optimized HVAC control system that will replace the manual setpoint control with an AI Eco Mode logo and text message on the home screen, and will automatically optimize the HVAC setpoints based on: • Occupied cooling setpoint • Occupied heating setpoint • Unoccupied cooling setpoint • Unoccupied heating setpoint • Indoor relative humidity • Outdoor temperature **Note**: Although it is recommended to use an outdoor temperature sensor to improve the AI accuracy, AI Eco Mode will still work correctly without one. AI Eco Mode is compatible with Automated Demand Response (ADR). When both are enabled, AI Eco Mode will use the setpoints that are modified by ADR. For best AI Eco Mode performance, Optimal Setpoint, Optimal Start and Optimal Stop must be enabled. This feature is configurable via BACnet and Modbus. Refer to “AI Eco Mode” on page 16 for more information. **Range value**: 1=Disabled, 2=Enabled

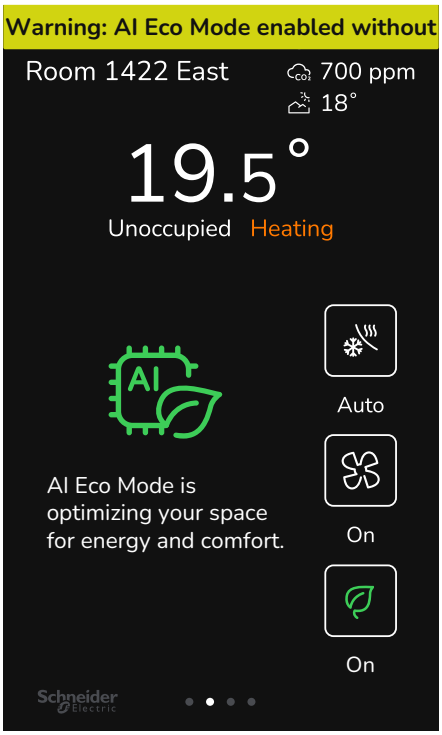
Screen Name/Default/Instance	BACnet Object Name/Description/Values
Optimal Setpoint Default value: **Disabled** **MV213**	**AI Eco Optimal Setpoint** Optimal Setpoint allows for AI-enabled dynamic setpoints based on zone conditions to minimize energy usage while maintaining comfort. When enabled, the Room Controller will automatically optimize the HVAC setpoints. When setpoints are not configured correctly, a setpoint warning notification will be displayed in a banner on the top of the home screen. Refer to "AI Eco Mode Warnings" on page 24 for more information. When disabled, Optimal Setpoint will not modify the setpoints and the Room Controller will rely on occupant-defined setpoints instead. **Note**: Disabling Optimal Setpoint will not remove the warning notification. This feature is configurable via BACnet and Modbus. **Range value**: 1=Disabled, 2=Enabled
Optimal Start Default value: **Disabled** **MV214**	**AI Eco Optimal Start** Optimal Start allows for AI-enabled dynamic start time based on zone conditions to modify HVAC setpoints to reach the desired occupied setpoints at schedule start. When enabled, the Room Controller will start controlling the temperature at the latest time possible to minimize energy usage while maintaining comfort. When Occupancy configuration and schedule settings are not configured correctly, a schedule warning notification will be displayed in a banner on the top of the home screen. Refer to "AI Eco Mode Warnings" on page 24 for more information. When disabled, Optimal Start will not modify the setpoints and the Room Controller will rely on local schedules instead. **Note**: Disabling Optimal Start and Stop will remove the warning notification. This feature is configurable via BACnet and Modbus. **Range value**: 1=Disabled, 2=Enabled
Optimal Stop Default value: **Disabled** **MV215**	**AI Eco Optimal Stop** Optimal Stop allows for AI-enabled dynamic stop time based on zone conditions to modify HVAC setpoints to reach the desired unoccupied setpoints at schedule stop. When enabled, the Room Controller will stop controlling the temperature at the earliest time possible to minimize energy usage while maintaining comfort. When Occupancy configuration and schedule settings are not configured correctly, a schedule warning notification will be displayed in a banner on the top of the home screen. Refer to "AI Eco Mode Warnings" on page 24 for more information. When disabled, Optimal Stop will not modify the setpoints and the Room Controller will rely on local schedules instead. **Note**: Disabling Optimal Start and Stop will remove the warning notification. This feature is configurable via BACnet and Modbus. **Range value**: 1=Disabled, 2=Enabled
Verbose Logging Default value: **Disabled** **MV216**	**AI Eco Verbose Logging** Verbose Logging adds information to the system logs that is used to better understand model performance. When enabled, the following information will be printed to the system logs: • Model parameters: Example: "clear:0, control:1, comfort:1, start:1, stop:1, cl_lim:28.0, cl_occ:27.5, cl_unocc:26.7, ht_lim:15.5, ht_occ:26.0, ht_unocc:16.7" • TRC parameters: Example: "device:1741036804 room_temp:23.7, humidity:0.14, cool:0, demand:1.00" • Occupancy details: Example: "occ_time:1741036804 duration:9600s" • Weather details: Example: "weather:1741036804 outdoor_temp:20.0" • AI Eco model version: Example: "Model version:2.0.0" • Model weights: Example: "a[0]:0.590550, b[0]:0.009562, a[1] ..... b[5]:0.00000" • Control predictions for next 4 hours: Example: "1741037430 temp:22.9, cool:0, cl_ctl:28.0, cl_cft:28.0, ht_ctl:26.7, ht_cft:26.7, occ:1, start:0, stop:0, demand:1.0" • Effective heat and cool setpoints: Example: "Effective sp[0]: 28.0/26.7" When disabled, the Room Controller will not log any additional information in the system logs. This feature is only accessible via BACnet and Modbus. **Range value**: 1=Disabled, 2=Enabled

Screen Name/Default/Instance	BACnet Object Name/Description/Values
AI Model Version Read Only **CSV61**	**AI Model Version** Displays the current AI model version. **Range value**: 0 to 16 characters

AI Eco Mode Warnings

The AI Eco Mode Warnings are used to notify the Integrator that the AI Eco Mode is not configured correctly. When the AI Eco Mode configuration is corrected, the AI Eco Mode Warnings will be removed from the home screen. The corrections must be done before placing the Room Controller into service. The AI Eco Mode Warnings are also displayed via the BACnet and Modbus networks. The AI Eco Mode Warnings will be translated into the language selected on the main Preferences screen.

Note: If the Notifications parameter is set to Disabled or Custom Only, then the AI Eco Mode Warnings will not be displayed on the home screen. Make sure that the Notifications parameter is set to All. Refer to “Display” on page 72 for more information.

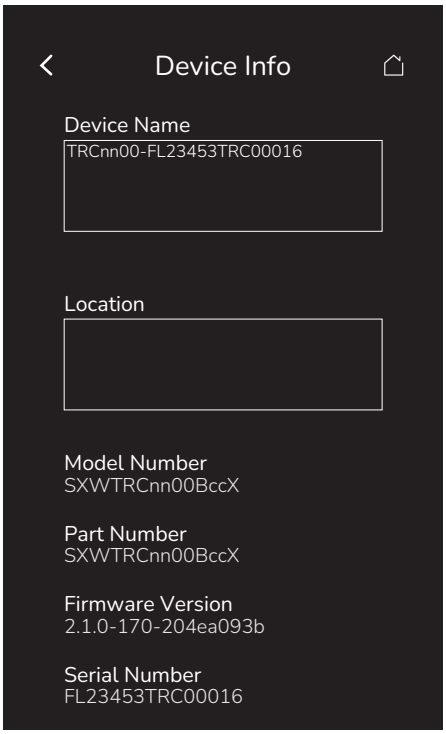


PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
AI Eco Schedule Warning Read Only **BV11**	**AI Eco Schedule Warning** When Occupancy configuration and schedule settings are not configured correctly, a schedule warning notification will be displayed in a banner on the top of the home screen: “Warning: AI Eco mode enabled without local schedule”. Make sure that the Occupancy Command is set to Local Occupancy, the Occupancy Source is set to Schedule, and that the Occupancy Schedule is set correctly. If your Occupancy Configuration requires other settings than the above, then the AI Eco Mode Optimal Start and Optimal Stop must be disabled. Refer to “Occupancy” on page 66 for more information. **Range value**: 0=Off, 1=On

Screen Name/Default/Instance	BACnet Object Name/Description/Values
AI Eco Setpoint Warning Read Only **BV12**	**AI Eco Setpoint Warning** When setpoints are not configured correctly, a setpoint warning notification will be displayed in a banner on the top of the home screen: “Warning: AI Eco paused (setpoints out of range)”. To use AI Eco Mode, the following setpoints must be between 60.0°F to 82.0°F (15.5°C to 28.0°C): • Occupied Cooling Setpoint • Occupied Heating Setpoint • Unoccupied Cooling Setpoint • Unoccupied Heating Setpoint If your HVAC configuration requires these setpoints to be out of range of the temperatures above, then AI Eco Mode must be disabled. Refer to “Setpoints” on page 87 for more information. **Range value**: 0=Off, 1=On
AI Eco Dehumidification Warning Read Only **BV13**	**AI Eco Dehumidification Warning** AI Eco Mode is not compatible with dehumidification, a warning notification will be displayed in a banner on the top of the home screen: “Warning: Dehumidification not recommended with AI Eco”. Refer to “Dehumidifier” on page 32 for more information. If your HVAC configuration requires dehumidification, then AI Eco Mode must be disabled. **Range value**: 0=Off, 1=On

Device Info

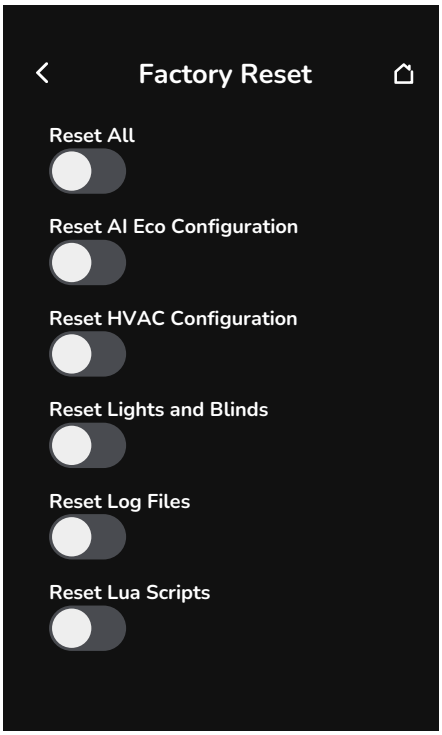


PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Device Name Default value: **ShortSKU-SerialNumber**	**Device Name** The Device Name (BACnet name) is a combination of the short SKU and the serial number. The BACnet name can be changed via the BACnet front end, and the new name appears on the above screen. Example: TRCnn00-MT-2023-W28-1-FL23453TRC00016 **Range value**: 5 to 49 characters (a-z, A-Z, 0-9, @_-~+=^<>,.½:;*'`, and spaces)
Location **CSV35**	**Location** Read/write value shows the location of the device as configured in BACnet, Lua, on screen via the keyboard, etc. NOTE: The information is kept across power cycles. It is also important to note that there is no text wrapping on the Home screen; the Room Controller displays the characters that fit on one line. **Range value**: 0 to 49 characters (a-z, A-Z, 0-9, @_-~+=^<>,.½:;*'`, and spaces)
Model Number **Read Only**	**Model Number** Read Only value shows the device SKU: • **TRC3500BccX-VC**: Viconics Room Controller for Fan Coil Unit (FCU) Systems with Passive Infrared (PIR). • **TRC3500BccW-VC**: Viconics Room Controller for Fan Coil Unit (FCU) Systems with Passive Infrared (PIR), ZigBee and Wi-Fi.

<table>
<tr><th>Screen Name/Default/Instance</th><th>BACnet Object Name/Description/Values</th></tr>
<tr><td>Part Number
Read Only</td><td>Part Number
Read Only value shows the device variant:
<table>
<tr><th>Part Number</th><th>BACnet/ MSTP or Modbus RTU</th><th>RF (Wi-Fi + Zigbee)</th><th>RH Sensor</th><th>Passive IR Sensor</th><th>Proximity Sensor</th><th>Halo Light</th><th>Color</th><th>Region</th></tr>
<tr><td>TRC3500B11X-VC</td><td>●</td><td></td><td>●</td><td>●</td><td></td><td></td><td>White</td><td>Global</td></tr>
<tr><td>TRC3500B11W-VC</td><td>●</td><td>●</td><td>●</td><td>●</td><td>●</td><td>●</td><td>White</td><td>Global (except NAM)</td></tr>
<tr><td>TRC3500B11WA-VC</td><td>●</td><td>●</td><td>●</td><td>●</td><td>●</td><td>●</td><td>White</td><td>North America</td></tr>
<tr><td>TRC3500B00X-VC</td><td>●</td><td></td><td>●</td><td>●</td><td></td><td></td><td>Black</td><td>Global</td></tr>
<tr><td>TRC3500B00W-VC</td><td>●</td><td>●</td><td>●</td><td>●</td><td>●</td><td>●</td><td>Black</td><td>Global (except NAM)</td></tr>
<tr><td>TRC3500B00WA-VC</td><td>●</td><td>●</td><td>●</td><td>●</td><td>●</td><td>●</td><td>Black</td><td>North America</td></tr>
</table></td></tr>
<tr><td>Firmware Version
Read Only
CSV5</td><td>Firmware Version
Read Only value shows the firmware version currently installed on the Room Controller. Upgrading to a newer Firmware version deletes the previous Firmware version.</td></tr>
<tr><td>Serial Number
Read Only</td><td>Serial Number
Read Only value shows a string of characters that identifies a single specimen of product.</td></tr>
<tr><td>Factory Reset</td><td>Refer to “Factory Reset” on page 28 for more information.</td></tr>
</table>

Factory Reset

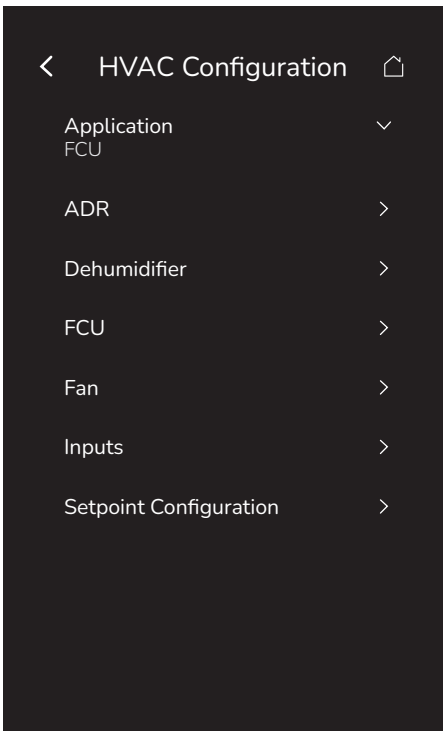


PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Factory Reset	**Factory Reset** Used to perform a software factory reset, which clears the configuration of the Room Controller and reverts back to factory default values for: • Reset All • Reset AI Eco Configuration • Reset HVAC Configuration • Rest Lights and Blinds • Reset Log Files • Reset Lua Scripts • Reset Network Configuration • Reset User Data • Reset System Data **NOTE**: The device may restart during this process.

HVAC Configuration

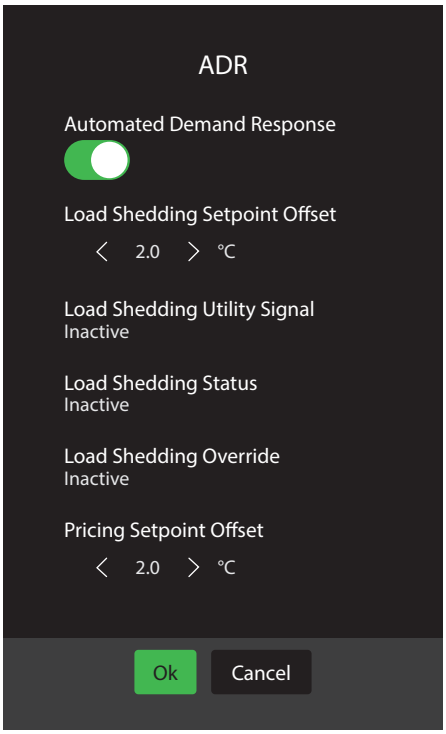
Refer to “Setup” on page 12 to see the accessible menus for the configuration screens.



PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Application Default value: **FCU** **MV119**	**Application** Used to indicate the HVAC application of this device. **Choice**: 1=FCU (Fan Coil Unit)
ADR	Refer to “ADR (Automated Demand Response)” on page 30 for more information.
Dehumidifier	Refer to “Dehumidifier” on page 32 for more information.
FCU	Refer to “FCU (Fan Coil Unit)” on page 33 for more information.
Fan	Refer to “Fan” on page 36 for more information.
Inputs	Refer to “Inputs” on page 38 for more information.
Setpoint Configuration	Refer to “Setpoint Configuration” on page 41 for more information.

ADR (Automated Demand Response)

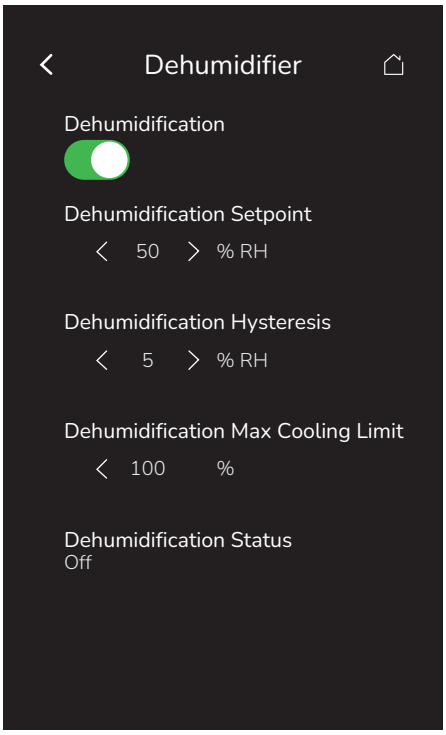


PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Automated Demand Response Default value: **Disabled** **MV157**	ADR Permission Indicates if this feature is enabled or disabled. **Range value:** 1=Disabled, 2=Enabled
Load Shedding Setpoint Offset Default value: **4°F (2°C)** **AV280**	**ADR Setpoint Offset - Load Shedding** Used to change the effective setpoints in occupied, standby and unoccupied modes. For example, when Load Shedding Status is active and Room Controller is in occupied mode: The cooling setpoint is calculated as follows: Occupied cooling setpoint = occupied cooling setpoint + Load shedding offset. The heating setpoint is calculated as follows: Occupied heating setpoint = occupied heating setpoint - Load shedding offset. **Range value**: 1°F to 10°F (0.5°C to 5.5°C)
Load Shedding Utility Signal Default value: **Off** Read Only **BV80**	**ADR Utility Signal - Load Shedding** Sets the request to initiate Load Shedding. This demand can only be set through BACnet by the local Utility company. • Inactive (off): No Load Shedding Demand is received or the Shedding demand is disabled. • Active (on): Received the Load Shedding Demand or received the signal to activate Load shedding. This parameter resets to its default value after a power cycle. **Range value**: 0=Off, 1=On
Load Shedding Status Default value: **Off** Read Only **BV81**	**ADR Status - Load Shedding** Displays the status of the Load Shedding Demand, whether it is active (On) or not (Off). The Load Shedding status is On when the Permission is On, Shed demand is On, and the Shed Override is Off. • Inactive (off): Load Shedding Demand is not activated. • Active (on): Load Shedding Demand is activated. This parameter resets to its default value after a power cycle. **Range value**: 0=Off, 1=On

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Load Shedding Override Default value: **Off** Read Only **BV82**	**ADR Override - Load Shedding** Displays whether the user disabled the ADR request by the utility company. When the demand shed is applied, the user can override the ADR settings from its original setpoints settings. • Inactive (off): Allows shed load demand request from utility company (setpoint will change according to shed offset) • Active (on): Rejects or cancels shed load demand request from utility company (setpoints remain the same). **Range value**: 0=Off, 1=On
Pricing Setpoint Offset Default value: **4°F (2°C)** **AV281**	**ADR Setpoint Offset - Pricing** Used to configure the difference between the pricing setpoint and the actual measurement. **Range value**: 1°F to 10°F (0.5°C to 5.5°C)
Pricing Utility Signal Default value: **Off** Read Only **BV83**	**ADR Utility Signal - Pricing** Indicates the grid is approaching its limit, dynamic pricing is high, and it is recommended to reduce energy usage to save money and reduce the load on the grid. This feature is configurable via BACnet and Modbus. **Range value**: 0=Off, 1=On
Pricing Status Default value: **Off** Read Only **BV84**	**ADR Status - Pricing** Indicates if there is an ADR Status Pricing point. This feature resets to its default inactive on power cycle. It is active when: • ADR is enabled • Pricing Utility Signal is active • Pricing Override is inactive **Range value**: 0=Off, 1=On
Pricing Override Default value: **Off** Read Only **BV85**	**ADR Override - Pricing** Indicates if the ADR Pricing Override is active or not. This feature resets to its default inactive on power cycle. Configurable via the home screen interface when ADR is enabled, and ADR Pricing Utility Signal is active. Reverts to its default value when ADR Pricing Utility Signal changes from active to inactive. **Range value**: 0=Off, 1=On

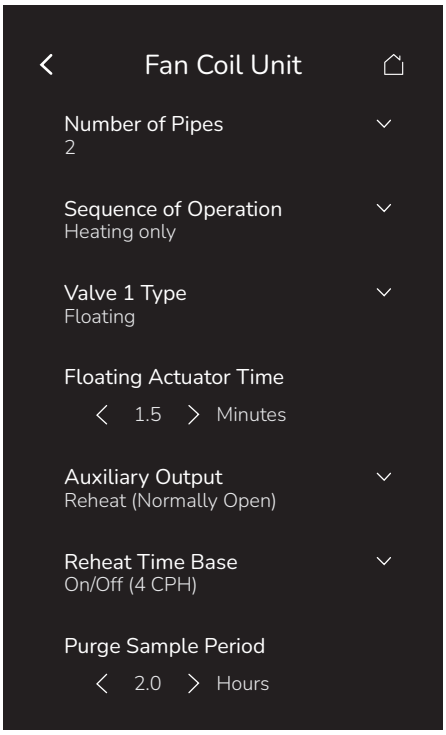
Dehumidifier



PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Dehumidification Default value: **Disabled** **MV13**	**Dehumidification Enabled** Indicates if this feature is enabled or disabled. **Range value**: 1=Disabled, 2=Enabled
Dehumidification Setpoint Default value: **50%** **AV71**	**Dehumidification Setpoint** Used when Dehumidification is enabled. Used to define the target humidity level for the dehumidification sequence. **Range value**: 30% to 95%
Dehumidification Hysteresis Default value: **5% RH** **AV72**	**Dehumidification Hysteresis** Used as a hysteresis around the Dehumidification Setpoint to avoid fast toggling of the equipment when the humidity is around the setpoint. Example: If setpoint is 50% and hysteresis is 5%, the dehumidifier will: • Turn on when the humidity rises above 50% • Turn off when the humidity falls below 45% **Range value**: 2% to 20% RH
Dehumidification Max Cooling Limit Default value: **100%** **AV73**	**Dehumidification Max Cooling Limit** Used when Dehumidification is enabled and active. It defines the maximum cooling valve position when dehumidification is active. **Range value**: 20% to 100% (Resolution 1%)
Dehumidification Status Default value: **Off** Read Only **BV38**	**Dehumidification Status** Used when Dehumidification is enabled. Defines whether dehumidification is currently active or inactive. This can be used to balance smaller reheat loads installed in regard to the capacity of the cooling coil. **Range value**: 0=Off, 1=On

FCU (Fan Coil Unit)



PARAMETER DETAILS

<table>
<tr><th>Screen Name/Default/Instance</th><th>BACnet Object Name/Description/Values</th></tr>
<tr><td>Number of Pipes
Default value: 2
AV52</td><td>Number of Pipes
Used to determine the number of pipes in the Fan Coil Unit system.
• No pipes: There may be no FCU with fan only, with reheat such as electric base boards.
• 2 pipes:
  • Use a single water coil (with supply and return pipes) and a single valve to control water flow through it, so they can only heat or cool depending on the temperature of the supplied water.
  • A changeover sensor can be used to sense the temperature of the supplied water and hence automatically manage the heating/cooling mode.
• 4 pipes: Use two water coils (each with supply and return pipes) and a valve to control water flow through each, so they can heat or cool at any time.
Range value: 0 (Reheat Only), 2 or 4</td></tr>
<tr><td>Sequence of Operation
Default value: Heating Only
MV15</td><td>Sequence of Operation
Selects the initial sequence of operation required by the installation type and the application. When Number of Pipes is set to 2 and U3 is set to COC-NH, COC-NC or COS the Sequence of Operation is as follows:
• Cool Only or Heat Only will be determined by the U3 contact status or sensor temperature.
• For a 2-Pipe application:
  • No reheat: Set Sequence of Operation to Cool Only or Heat Only.
  • With reheat: Set Sequence of Operation to Cool-Reheat or Heat/Reheat.
<table><tr><th>Number of Pipes</th><th>Reheat Only</th><th>2 Pipes</th><th>4 Pipes</th></tr><tr><td rowspan="7">Modes Available</td><td></td><td>Cooling Only</td><td>Cooling Only</td></tr><tr><td></td><td>Heating Only</td><td>Heating Only</td></tr><tr><td></td><td></td><td>Cooling + Heating</td></tr><tr><td></td><td>Cooling + Reheat</td><td>Cooling + Reheat</td></tr><tr><td></td><td>Heating + Reheat</td><td>Heating + Reheat</td></tr><tr><td></td><td></td><td>Cooling + Heating + Reheat</td></tr><tr><td>Reheat Only</td><td>Reheat Only</td><td>Reheat Only</td></tr></table>Range value: 1=Cooling Only, 2=Heating Only, 3=Reheat Only, 4=Cooling/Heating, 5=Cooling/Reheat, 6=Heating/Reheat, 7=Cooling/Heating/Reheat</td></tr>
</table>

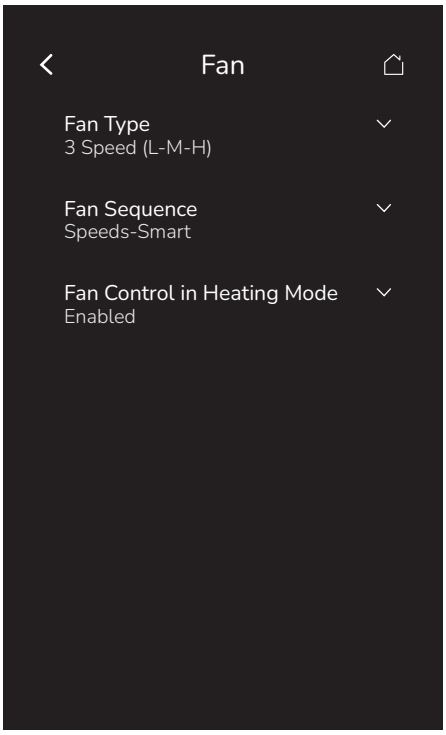
Screen Name/Default/Instance	BACnet Object Name/Description/Values
Valve 1 Type Default value: **Floating** **MV81**	**Valve 1 Type** Defines the type of control output for the FCU cooling valve connected to outputs A1/D6 and A3/D8. • On/Off: Normally opened or normally closed 24 VAC 2 position valves • Floating: Modulating 3 wires control of 24 VAC floating valves • 0-10V DA: Direct Acting analog output signal for modulating control of 2-10 Vdc valves. DA = 0 to 100% = 0 to 10 Vdc • 0-10V RA: Reverse Acting analog output signal for modulating control of 2-10 Vdc valves. RA = 0 to 100% = 10 to 0 Vdc **Range value**: 1=On/Off, 2=Floating, 3=0-10V Direct Acting, 4=0-10V Reverse Acting
Valve 2 Type Default value: **Floating** **MV82**	**Valve 2 Type** Defines the type of control output for the FCU heating valve connected to outputs D1 and A4/D9. Used when Number of Pipes is set to 4. • On/Off: Normally opened or normally closed 24 VAC 2 position valves • Floating: Modulating 3 wires control of 24 VAC floating valves • 0-10V DA: Direct Acting analog output signal for modulating control of 2-10 Vdc valves. DA = 0 to 100% = 0 to 10 Vdc • 0-10V RA: Reverse Acting analog output signal for modulating control of 2-10 Vdc valves. RA = 0 to 100% = 10 to 0 Vdc **Range value**: 1=On/Off, 2=Floating, 3=0-10V Direct Acting, 4=0-10V Reverse Acting
Cooling/Heating Cycles Per Hour Default value: **4** **AV85**	**Cooling CPH** CPH is used to "modulate" On/Off outputs controlling equipment such as an FCU. When the Room Temperature is within the Proportional Band, the output performs 3 to 8 CPH. A higher CPH represents a higher accuracy of control at the expense of wearing mechanical components faster. Used when Number of Pipes is set to 2 and Valve 1 Type is set to On/Off. **Range value**: 3 to 8 CPH
Cooling Cycles Per Hour Default value: **4** **AV85**	**Cooling CPH** CPH is used to "modulate" On/Off outputs controlling equipment such as an FCU. When the Room Temperature is within the Proportional Band, the output performs 3 to 8 CPH. A higher CPH represents a higher accuracy of control at the expense of wearing mechanical components faster. Used when Number of Pipes is set to 4 and Valve 1 Type is set to On/Off. **Range value**: 3 to 8 CPH
Heating Cycles Per Hour Default value: **4** **AV84**	**Heating CPH** CPH is used to "modulate" On/Off outputs controlling equipment such as an FCU. When the Room Temperature is within the Proportional Band, the output performs 3 to 8 CPH. A higher CPH represents a higher accuracy of control at the expense of wearing mechanical components faster. Used when Number of Pipes is set to 4 and Valve 2 Type is set to On/Off. **Range value**: 3 to 8 cycles
Floating Actuator Time Default value: **1.5 minutes** **AV90**	**Floating Actuator Time** Floating actuator stroke timing value. Maximum stroke time of floating valve actuator. Used when Valve 1 Type or Valve 2 Type is set to Floating. Controls two binary outputs: one to drive the valve in the open direction, one to drive the valve in the close direction. Controls the position of the valve by driving it in the desired direction for a percentage of the configured Floating Actuator Time. **Range value**: 0.5 to 9 minutes (Resolution 0.5 minutes)

Screen Name/Default/Instance	BACnet Object Name/Description/Values

Auxiliary Output
Default value: **Reheat (Normally Open)**
MV92
	Auxiliary Output
	Defines the functionality of the Auxiliary Output:
	• Reheat (Normally Open): Contact closes on call for Reheat
	• Reheat (Normally Closed): Contact opens on call for Reheat
	• Occupancy (Normally Open) – Contact open when:
	  • System Mode is Off
	  • OR Occupancy is Unoccupied
	• Occupancy (Normally Closed) – Contact closed when:
	  • System Mode is Heat, Cool or Auto
	  • Occupancy is Occupied, Override or Standby
	• Auxiliary Fan (Normally Open) – Contact closed when:
	  • System mode not Off
	  • Occupancy is Occupied or Standby
	  • Fan is On
	• Auxiliary Fan (Normally Closed) – Contact open when:
	  • System mode not Off
	  • Occupancy is Occupied or Standby
	  • Fan is On
	Range value: 1=Reheat (Normally Open), 2=Occupancy (Normally Open), 3=Occupancy (Normally Closed), 4=Aux Fan (Normally Open), 5=Aux Fan (Normally Closed), 6=Reheat (Normally Closed)

Reheat Time Base Default value: **On/Off (4 CPH)** **MV91**	**Reheat Time Base** Used when the FCU Auxiliary Output Configuration is configured as Reheat. **Range value:** 1=On/Off (4 CPH), 2=PWM (10s Duty Cycle)
Purge Sample Period Default value: **2 hours** **AV5**	**Purge Sample Period** Time interval between valve samples. Will open valve for a short period adjusted by Purge Open parameter to sample pipe temperature to decide between heating or cooling mode. Used when Number of Pipes is set to 2, and U3 is configured with a changeover sensor. NOTE: The purge will allow water to flow through the pipes and hence the Changeover Sensor will get an accurate reading, as when the valve is only partially open, pipe temp will trend towards room temp. **Range value**: 0 to 4 hours (Resolution: 0.5 hour)
Purge Open Time Default value: **2 minutes** **AV6**	**Purge Open** Time the valve opens to sample pipe temperature to decide between heating or cooling mode. Used when Number of Pipes is set to 2, and U3 is configured with a changeover sensor. NOTE: The purge will allow water to flow through the pipes and hence the Changeover Sensor will get an accurate reading, as when the valve is only partially open, pipe temp will trend towards room temp. **Range value**: 1 to 3 minutes (Resolution: 1 minute)
Proportional Band Default value: **3°F (2°C)** **AV65**	**Proportional Band** Used as the “P” part of the “PI” control loop for calculation of heating/cooling demand. NOTE**:** Default value of 3 gives satisfactory operation in most normal installation cases. The use of a superior proportional band different than the factory value is normally warranted in applications where Room Controller location is problematic and leads to unwanted cycling of the unit. A typical example is a wall mounted Room Controller installed between return and supply air feeds and is directly influenced by the supply air stream of unit. **Range value**: 3°F to 10°F (2°C to 5.5°C) – Resolution: 0.5°F/C
Power-up Delay Default value: **10 seconds** **AV76**	**Power-up Delay** On initial power up of the Room Controller there is a delay before any operation is authorized (fan, cooling or heating). This can be used to sequence the startup of multiple Room Controllers in one location **Range value**: 10 to 120 seconds (Resolution: 1 second)

Fan

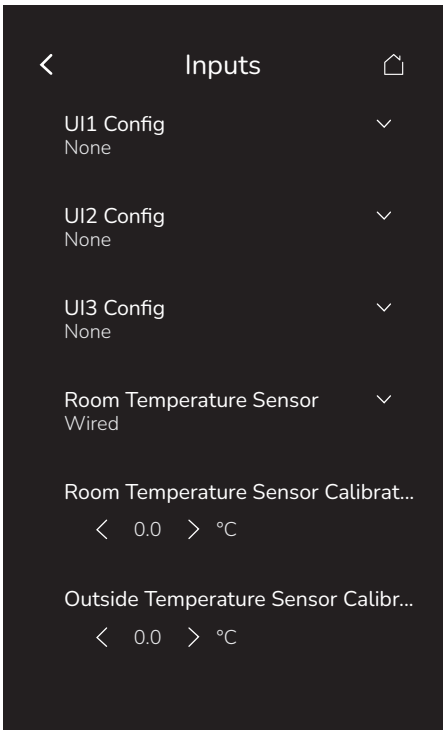


PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Fan Type Default value: **3 Speed (L-M-H)** **MV158**	**Fan Type** • 1 Speed (H): Fan control using 1 binary outputs (High) • 2 Speed (L-H): Fan control using 2 binary outputs (Low, High) • 3 Speed (L-M-H): Fan control using 3 binary outputs (Low, Medium, High) • ECM: Fan control using a single 0-10 Vdc analog output **Range value:** 1=1 Speed (H), 2=2 Speed (L-H), 3=3 Speed (L-M-H), 4=ECM
ECM Fan Low Voltage Default value: **2.2 V** **AV212**	**ECM Fan Low Voltage** Displayed when Fan Type is ECM. The maximum range value will not go above the ECM Fan Medium Voltage setting. **Range value:** 0 to 9.8 V
ECM Fan Medium Voltage Default value: **6.0 V** **AV213**	**ECM Fan Medium Voltage** Displayed when Fan Type is ECM. The minimum range value will not go below the ECM Fan Low Voltage setting. The maximum range value will not go above the ECM Fan High Voltage setting. **Range value:** 0.1 to 9.9 V
ECM Fan High Voltage Default value: **8.6 V** **AV214**	**ECM Fan High Voltage** Displayed when Fan Type is ECM. The minimum range value will not go below the ECM Fan Medium Voltage setting. **Range value:** 0.2 to 10.0 V

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Fan Sequence Default value: **Speeds-Smart** **MV57**	**Fan Sequence** Limits the Fan Modes available in the selection: • Auto: Only Auto mode used. • Smart: Only Smart mode used. • Auto + Smart: Auto and Smart available. • Speeds + Auto: User can select one of the available speeds (Low, Medium, High) based on the Fan Type, or Auto. • Speeds + Smart: User can select one of the available speeds (Low, Medium, High) based on the Fan Type, or Smart. • Speeds + Auto + Smart: User can select one of the available speeds (Low, Medium, High) based on the Fan Type, Auto, or Smart. **Range value:** 1=Auto, 2=Smart, 3=Auto-Smart, 4=Speeds-Auto, 5=Speeds-Smart, 6=Speeds-Auto-Smart
Fan Control in Heating Mode Default value: **Enabled** **MV95**	**Fan Control in Heating Mode** Can force the fan off in various cases: • Enabled (Default): Fan on when heating. This is the normal function, so fan is not forced off. • Forced Off-Auto/Smart: Fan off if fan mode is auto or smart when the sequence of operation is cool-reheat or reheat only. • Forced Off-All Modes: Fan off in all fan modes when the sequence of operation is cool-reheat or reheat only. NOTE: The intention here is to avoid using the fan when only reheat (e.g., baseboard) is being used. **Range value:** 1=Enabled, 2=Forced Off-Auto/Smart, 3=Forced Off-All Modes

Inputs



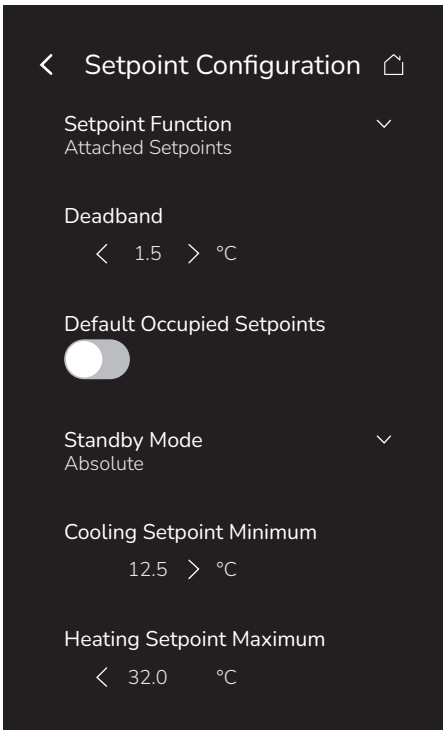
PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
UI1 Config Default value: **None** **MV46**	UI1 Configuration • None: No function will be associated with the input. Input can be used for remote network monitoring. • Rem NSB: Remote night setback (NSB) timer clock input. The scheduling gets set as per the binary input and provides low-cost setback operation via a dry contact. • Motion NO and Motion NC: Advanced PIR occupancy functions using a Normally Open (NO) or Normally Closed (NC) remote PIR motion sensor. • Window: Forces the system to disable any current heating or cooling action by the Room Controller when the window is open. **Range value:** 1=None, 2=Rem NSB, 3=Motion NO, 4=Motion NC, 5=Window
UI2 Config Default value: **None** **MV47**	**UI2 Configuration** • None: No function associated with input. • Door Dry: Room Controller goes to standby mode when door is opened then closed followed by no presence detection for the next 10 seconds if the local PIR is used in this application. The Occupancy command must be set to Local Occupancy and Occupancy Source must be set to Motion. • Override: A closed contact forces the Room Controller to go in occupied mode. An open contact keeps the current occupancy mode. • Filter: backlit flashing filter alarm shows on the Room Controller screen when input is energized. • Service: backlit flashing Service alarm shows on Room Controller screen when input is energized. NOTE: When the Room Controller is in unoccupied mode, touching the screen sets the Room Controller to Override mode for defined time period, and uses the Occupied Cooling and Heating setpoints. **Range value:** 1=None, 2=Door Dry, 3=Override, 4=Filter, 5=Service

Screen Name/Default/Instance	BACnet Object Name/Description/Values
UI3 Config Default value: **None** **MV49**	**UI3 Configuration** • None: No function associated with input; however, input can be used for remote network monitoring. • CO_2: Using the CO_2 level measured by a wired CO_2 sensor (0~2000 ppm = 0~10 Vdc). Sensor only, no control. • COC/NH: Change over dry contact normally heat. Used for hot/cold water or air change over switching in 2-pipe systems. • COC/NC: Change over dry contact normally cool. Used for hot/cold water or air change over switching in 2-pipe systems. • COS: Change over sensor. Used for hot/cold water or air changeover switching in 2 pipe systems. **Range value:** 1=None, 2=CO_2, 3=COC/NH, 4=COC/NC, 5=COS
Room Temperature Sensor Default value: **Wired** **MV150**	**Room Temperature Sensor** Sets the source of the indoor room temperature for Room Controller. Then user can designate either the Room Controller itself, a wired remote sensor, or any of the paired wireless devices* that support temperature to function as the source for the room temperature. • Wired: Sets the thermistor connected to U4 (RS) as the source to report room temperature. • Internal: Sets the Room Controller as the source for the room temperature. • WL 1 to WL 20: Sets the selected Zigbee wireless device as the source for the room temperature. Only one device can be selected. NOTE: If a wired or wireless sensor is selected while it is offline, then the Room Controller internal sensor will be the source for the temperature measurement. **Range value:** 1=Wired, 2=Internal, 3=Wireless Sensor 1, 4=Wireless Sensor 2, 5=Wireless Sensor 3, 6=Wireless Sensor 4, 7=Wireless Sensor 5, 8=Wireless Sensor 6, 9=Wireless Sensor 7, 10=Wireless Sensor 8, 11=Wireless Sensor 9, 12=Wireless Sensor 10, 13=Wireless Sensor 11, 14=Wireless Sensor 12, 15=Wireless Sensor 13, 16=Wireless Sensor 14, 17=Wireless Sensor 15, 18=Wireless Sensor 16, 19=Wireless Sensor 17, 20=Wireless Sensor 18, 21=Wireless Sensor 19, 22=Wireless Sensor 20
Room Temperature Sensor Calibration Default value: **0 °F (-17.8°C)** **AV7**	**Calibrate Room Temperature Sensor** Room temperature sensor calibration. Offset can be added or subtracted to actual displayed room temperature. **Range value**: -5°F to 5°F (-2.5°C to +2.5°C) – Resolution: 1°F/0.5°C
Outside Temperature Sensor Calibration Default value: **0 °F (-17.8°C)** **AV74**	**Calibrate Outside Temperature Sensor** Calibrates the temperature value. **Range value**: -5°F to 5°F (-2.5°C to +2.5°C) – Resolution: 1°F/0.5°C
Relative Humidity Sensor Default value: **Internal** **MV154**	**Relative Humidity Sensor** Sets the source of the indoor room humidity. This parameter allows the user to designate either the Room Controller or any of the paired wireless devices* that support humidity to function as the source for the room humidity. • None: Relative Humidity source disabled. • Internal: Sets the Room Controller as the source for the room humidity. • WL 1 to WL 20: Sets the selected ZigBee wireless device as the source for the room humidity. Only one device can be selected. NOTE: None is kept as an option here to allow humidity to be supplied via BACnet, Modbus or Lua. **Range value:** 1=None, 2=Internal, 3=Wireless Sensor 1, 4=Wireless Sensor 2, 5=Wireless Sensor 3, 6=Wireless Sensor 4, 7=Wireless Sensor 5, 8=Wireless Sensor 6, 9=Wireless Sensor 7, 10=Wireless Sensor 8, 11=Wireless Sensor 9, 12=Wireless Sensor 10, 13=Wireless Sensor 11, 14=Wireless Sensor 12, 15=Wireless Sensor 13, 16=Wireless Sensor 14, 17=Wireless Sensor 15, 18=Wireless Sensor 16, 19=Wireless Sensor 17, 20=Wireless Sensor 18, 21=Wireless Sensor 19, 22=Wireless Sensor 20
Relative Humidity Sensor Calibration Default value: **0%** **AV8**	**Calibrate Humidity Sensor** Offset that can be added or subtracted to actual displayed humidity. **Range value**: -15% to 15% (Resolution: 1%)

Screen Name/Default/Instance	BACnet Object Name/Description/Values
CO_2 Sensor Source Default value: **Local** **MV155**	**CO_2 Source** Sets the source of the indoor CO_2. This parameter allows the user to select the embedded CO_2 detection sensor or to disable the feature. • None: CO_2 source disabled. • Local: Sets the embedded CO_2 detection sensor as the source for the room CO_2. **Range value:** 1=None, 2=Local, 3=Wireless Sensor 1, 4=Wireless Sensor 2, 5=Wireless Sensor 3, 6=Wireless Sensor 4, 7=Wireless Sensor 5, 8=Wireless Sensor 6, 9=Wireless Sensor 7, 10=Wireless Sensor 8, 11=Wireless Sensor 9, 12=Wireless Sensor 10, 13=Wireless Sensor 11, 14=Wireless Sensor 12, 15=Wireless Sensor 13, 16=Wireless Sensor 14, 17=Wireless Sensor 15, 18=Wireless Sensor 16, 19=Wireless Sensor 17, 20=Wireless Sensor 18, 21=Wireless Sensor 19, 22=Wireless Sensor 20

Setpoint Configuration



PARAMETER DETAILS

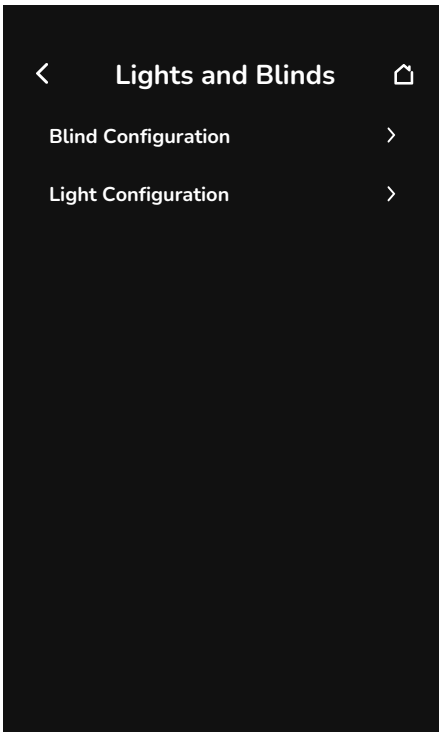
Screen Name/Default/Instance	BACnet Object Name/Description/Values
Setpoint Function Default value: **Attached Setpoints** **MV58**	**Setpoint Function** Local setpoint settings to set the local setpoint interface for the User. • Dual Setpoints: "Minimum" Deadband, Heat and Cool Setpoints can be adjusted independently. • Attached Setpoints: Fixed Deadband in occupied mode, Heat and Cool setpoints always follow each other, separated by Deadband value (acts like a single setpoint). **Range value:** 1=Dual Setpoints, 2=Attached Setpoints
Deadband (Attached Setpoints) **(Minimum) Deadband** (Dual Setpoints) Default value: **3.0°F (1.5°C)** **AV63**	**Minimum Deadband** Temperature offset between the Cooling and Heating setpoints to ensure that Cooling setpoint is always warmer than the Heating setpoint. Cooling setpoint ≥ (Heating setpoint + Deadband) **Range value**: 2.0°F to 5.0°F (1.0°C to 2.5°C)
Default Occupied Setpoints Default value: **Disabled** **MV205**	**Default Setpoints** Indicates whether the Room Controller follows Default Occupied Setpoints. **Range value:** 1=Disabled, 2=Enabled

Standby Mode
Default value: **Absolute**
MV11
	Standby Mode Configuration
	• Absolute: Standby setpoints are individually configurable
	• Offset – Standby setpoints are automatically managed by the Room Controller with:
	  • Standby Cooling Setpoint = Occupied Cooling Setpoint + Standby Differential
	  • Standby Heating Setpoint = Occupied Heating Setpoint - Standby Differential
	Range value: 1=Absolute, 2=Offset

Standby Temperature Differential Default value: **4.0°F (2.0°C)** **AV46**	**Standby Temperature Differential** Used when Standby Mode is set to Offset. **Range value**: 1.0°F to 5.0°F (1.0°C to 2.5°C)

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Cooling Setpoint Minimum Default value: **54.0°F (12.5°C)** **AV59**	**Minimum Cooling Setpoint Limit** • Cooling Setpoint Minimum is applied to all setpoints, as it is the physical limit of how cold we want to allow the space to be chilled too. There is no reason an Unoccupied or Standby setpoint would want to be colder than the user allowed Cooling Setpoint Minimum. • Cooling Setpoint Minimum cannot be more than the deadband above Heating Setpoint Maximum, otherwise it is not possible to respect the attached setpoints and deadband. **Range value**: 54.0°F to 100.0°F (12.5°C to 37.5°C)
Occupied Cooling Setpoint Maximum Default value: **100.0°F (37.5°C)** **AV61**	**Maximum Occupied Cooling Setpoint Limit** Used when Setpoint Function is set to Dual Setpoints. The (Minimum) Deadband and the Heating Setpoint Maximum values will increase minimum value of the Occupied Cooling Setpoint Maximum. **Range value**: 54.0°F to 100.0°F (12.5°C to 37.5°C)
Occupied Heating Setpoint Minimum Default value: **40.0°F (4.5°C)** **AV60**	**Minimum Occupied Heating Setpoint Limit** Used when Setpoint Function is set to Dual Setpoints. The (Minimum) Deadband and the Cooling Setpoint Minimum values will decrease maximum value of the Occupied Heating Setpoint Minimum. **Range value**: 40.0°F to 90.0°F (4.5°C to 32.0°C)
Heating Setpoint Maximum Default value: **90.0°F (32.0°C)** **AV58**	**Maximum Heating Setpoint Limit** Heating Setpoint Maximum is applied to all setpoints, as it is the physical limits of how hot we want to allow the space to be heated too. There is no reason an Unoccupied or Standby setpoint would want to be hotter than the user allowed Heating Setpoint Maximum. **Range value**: 40.0°F to 90.0°F (4.5°C to 32.0°C)

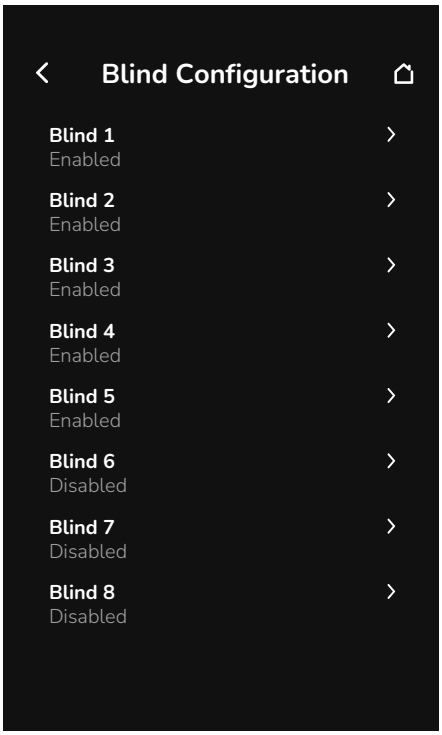
Lights and Blinds



PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Blind Configuration	Refer to “Blind Configuration” on page 44 for more information.
Light Configuration	Refer to “Light Configuration” on page 46 for more information.

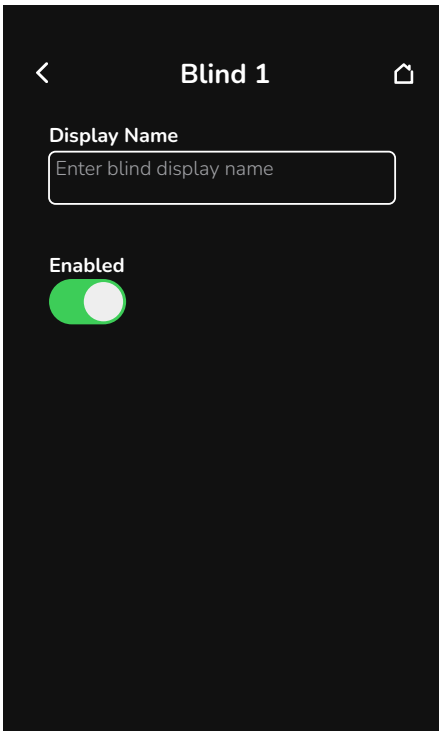
Blind Configuration



PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Blind 1 to 8	Refer to “Blind 1 to 8” on page 45 for more information.

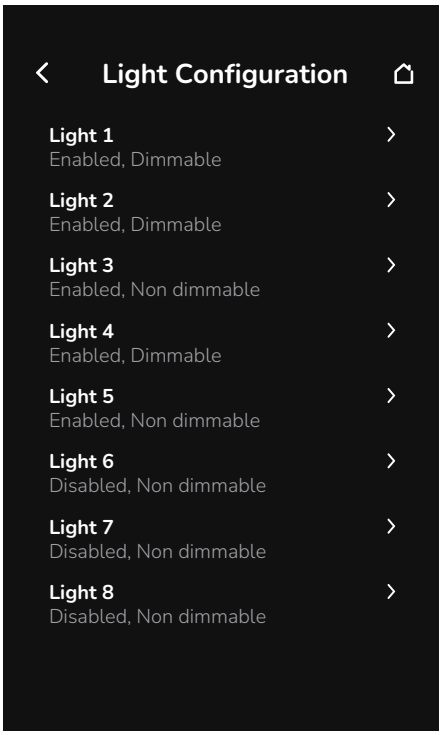
Blind 1 to 8



PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Display Name Default value: **Blind #** **CSV52** to **CSV59**	**Blind # Display Name** Enter the blind display name. The blind display name will be displayed for each blind element on the Blinds home screen, refer to “Blinds (Main)” on page 10 for more information. **Note**: The blind display name will be shortened to about 9 characters for each blind element on the Blinds home screen and to about 18 characters on the blind element popup. **Range value**: 0 to 32 characters (a-z, A-Z, 0-9, @_-~+=^<>,.½:;*'`, and spaces)
Enabled Default value: **Disabled** **AV324** to **AV331**	**Blind # Cfg** Enable the blind configuration on the home screen. **Range value:** 0=Disabled, 1=Enabled

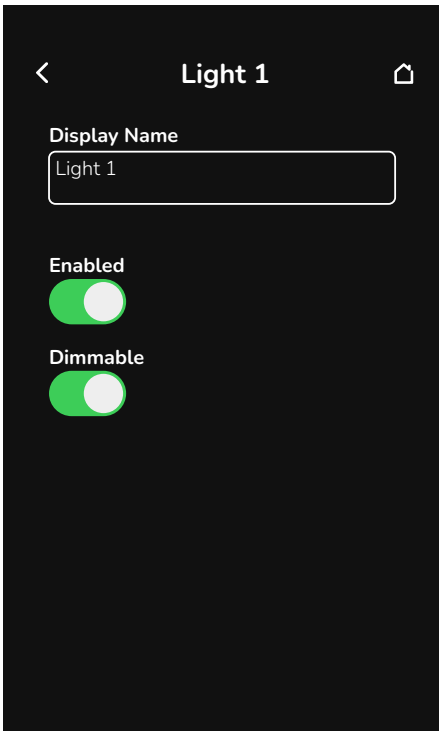
Light Configuration



PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Light 1 to 8	Refer to “Light 1 to 8” on page 47 for more information.

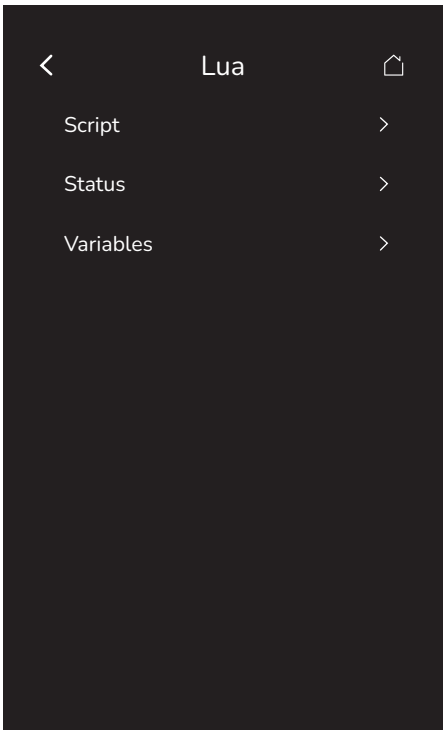
Light 1 to 8



PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Display Name Default value: **Light #** **CSV44** to **CSV51**	**Light # Display Name** Enter the light display name. The light display name will be displayed for each light element on the Lights home screen, refer to “Lights (Main)” on page 9 for more information. **Note**: The light display name will be shortened to about 18 characters for each light element on the Lights home screen and on the light element popup. **Range value**: 0 to 32 characters (a-z, A-Z, 0-9, @_-~+=^<>,.½:;*'`, and spaces)
Enabled **Dimmable** Default value: **Disabled** **AV316** to **AV323**	**Light # Cfg** Enable the light and dimmable configuration on the home screen. **Range value:** 0=Non dimmable, Disabled; 1=Non dimmable, Enabled; 2=Dimmable, Disabled; 3=Dimmable, Enabled

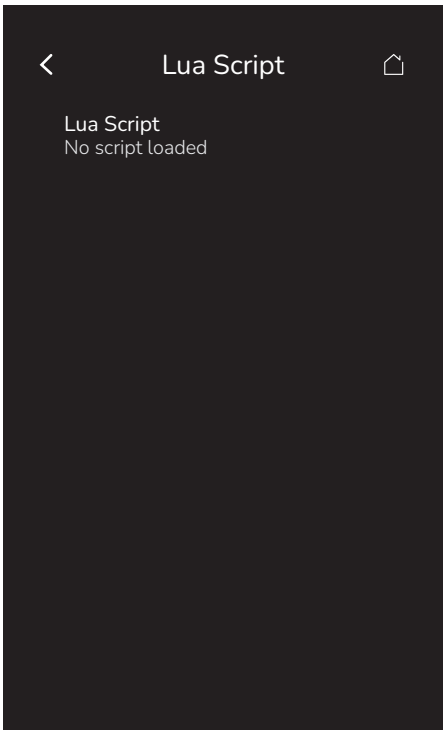
Lua



PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Script	Refer to “Script” on page 49 for more information.
Status	Refer to “Status” on page 50 for more information.
Variables	Refer to “Variables” on page 51 for more information.

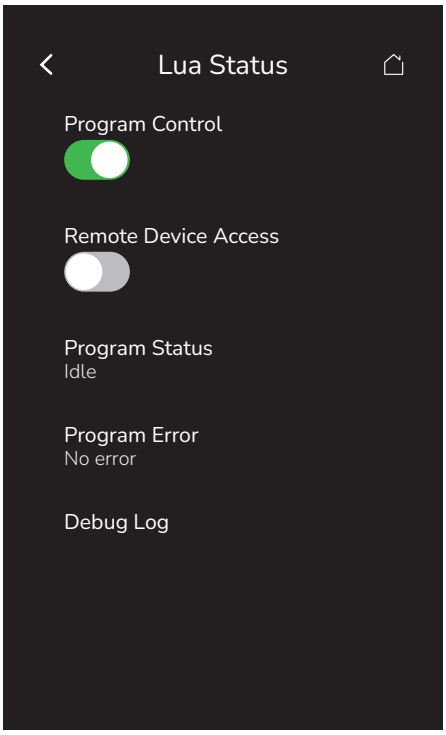
Script



PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Lua Script Default value: **No script loaded** Read Only	**Lua Script** If a Lua script has been loaded onto the Room Controller, this screen displays of the first lines, truncating scripts that are longer than ~22 lines with an ellipsis. If a script line exceeds the screen width, it will be wrapped, causing it to span two (or more) of the displayed lines. Tabs are displayed as 4 spaces, to ensure consistency of indented data. NOTE: This is just to allow the first lines to be viewed to help identify the loaded script.

Status



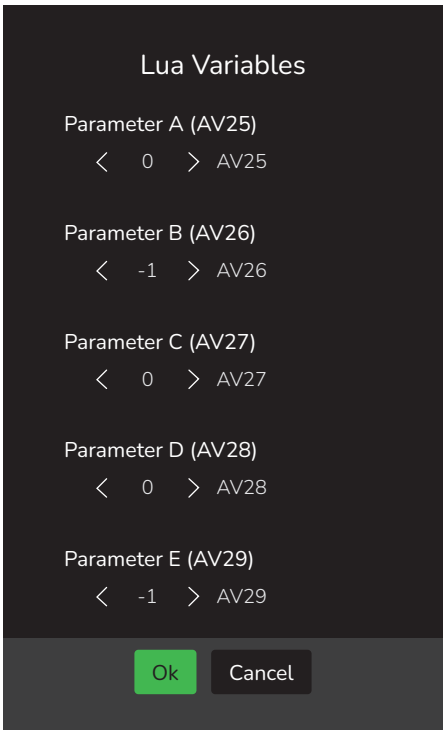
PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Program Control Default value: **Run**	**Program Control** Allows the user to enable/disable the execution of the script. • Run: Lua script activated and runs continuously until deactivated. • Stop: Lua script deactivated. **Range value:** Run or Stop
Remote Device Access Default value: **Disabled** Read Only (on BACnet) **MV193**	**Remote Device Access** This feature is only editable by an Administrator user. It is used to indicate whether it is possible to access this Room Controller remotely. **Range value:** 1=Disabled, 2=Enabled
Program Status Default value: **Disabled** Read Only	**Program Status** Displays the execution status of the Lua script, with values such as: • Running: Program is running normally. • Halted: Program has been halted (via BACnet) or unloaded. • Idle: Program is idle, not present or not yet running. • Loading: Script is being loaded from disk. **Range value:** Disabled or Enabled
Program Error Default value: **No error** Read Only	**Program Error** Displays errors related to the execution of the Lua script, with values such as: • No error • Syntax: Syntax error detected in the script. • Runtime: Runtime error occurred when running the script. • Memory: Device has run out of memory for the script. **Range value:** No error, Syntax, Runtime, Memory

Debug Log
Read Only
	Debug Log
	Displays a debug log related to the execution of the Lua script, with the following information:
	• Messages printed from the Lua script.
	• Error-related information, such as:
	  • Date and time of the error
	  • Line number (for syntax errors)
	  • Error message

Variables

There are also 18 “scratchpad” variables that are available from the Lua engine and BACnet or Modbus, but they are not visible from the Room Controller’s HMI: AV338 to AV355, named “Lua Scratchpad 1” to “Lua Scratchpad 18”. The scratchpad variables are editable via BACnet or Modbus only. Refer to the Lua4RC Programming Guide for more information.

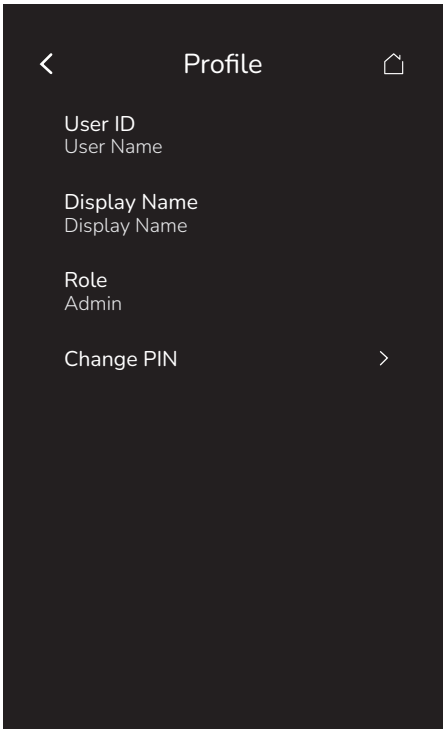


PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Parameter A (AV25) Default value: **0** **AV25**	**Lua Parameter A (AV25)** The value of this parameter depends on what is assigned to it from a BAS or Lua script.
Parameter B (AV26) Default value: **0** **AV26**	**Lua Parameter B (AV26)** The value of this parameter depends on what is assigned to it from a BAS or Lua script.
Parameter C (AV27) Default value: **0** **AV27**	**Lua Parameter C (AV27)** The value of this parameter depends on what is assigned to it from a BAS or Lua script.
Parameter D (AV28) Default value: **0** **AV28**	**Lua Parameter D (AV28)** The value of this parameter depends on what is assigned to it from a BAS or Lua script.
Parameter E (AV29) Default value: **0** **AV29**	**Lua Parameter E (AV29)** The value of this parameter depends on what is assigned to it from a BAS or Lua script.
Parameter F (AV30) Default value: **0** **AV30**	**Lua Parameter F (AV30)** The value of this parameter depends on what is assigned to it from a BAS or Lua script.
Parameter G (AV31) Default value: **0** **AV31**	**Lua Parameter G (AV31)** The value of this parameter depends on what is assigned to it from a BAS or Lua script.
Parameter H (AV32) Default value: **0** **AV32**	**Lua Parameter H (AV32)** The value of this parameter depends on what is assigned to it from a BAS or Lua script.

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Parameter I (AV33) Default value: **0** **AV33**	**Lua Parameter I (AV33)** The value of this parameter depends on what is assigned to it from a BAS or Lua script.
Parameter J (AV34) Default value: **0** **AV34**	**Lua Parameter J (AV34)** The value of this parameter depends on what is assigned to it from a BAS or Lua script.
Parameter K (AV35) Default value: **0** **AV35**	**Lua Parameter K (AV35)** The value of this parameter depends on what is assigned to it from a BAS or Lua script.
Parameter L (AV36) Default value: **0** **AV36**	**Lua Parameter L (AV36)** The value of this parameter depends on what is assigned to it from a BAS or Lua script.
Parameter M (AV332) Default value: **0** **AV332**	**Lua Parameter M (AV332)** The value of this parameter depends on what is assigned to it from a BAS or Lua script.
Parameter N (AV333) Default value: **0** **AV333**	**Lua Parameter N (AV333)** The value of this parameter depends on what is assigned to it from a BAS or Lua script.
Parameter O (AV334) Default value: **0** **AV334**	**Lua Parameter O (AV334)** The value of this parameter depends on what is assigned to it from a BAS or Lua script.
Parameter P (AV335) Default value: **0** **AV335**	**Lua Parameter P (AV335)** The value of this parameter depends on what is assigned to it from a BAS or Lua script.
Parameter Q (AV336) Default value: **0** **AV336**	**Lua Parameter Q (AV363)** The value of this parameter depends on what is assigned to it from a BAS or Lua script.
Parameter R (AV337) Default value: **0** **AV337**	**Lua Parameter R (AV337)** The value of this parameter depends on what is assigned to it from a BAS or Lua script.

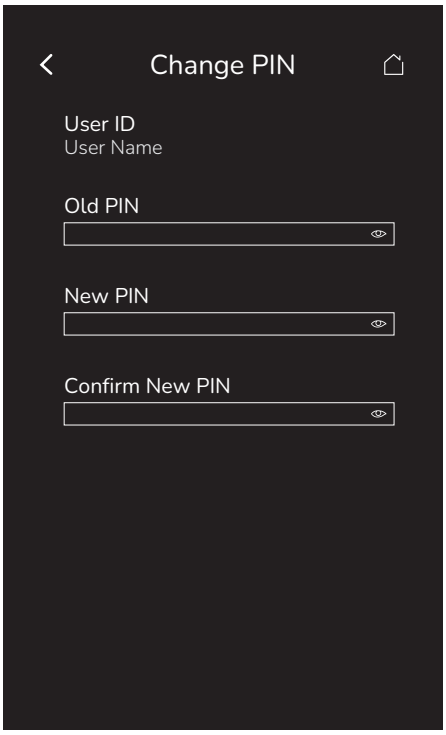
My Profile



PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
User ID Read Only **CSV31**	**Active User Id** Displays the user name of this profile, unique on this device. **Range value**: 3 to 32 characters (a-z, A-Z, 0-9, @_-~+=^<>,.½:;*'`, and spaces)
Display Name Read Only	**Display Name** Displays the official name of the profile, shown on the screens throughout the device. **Range value**: 3 to 32 characters (a-z, A-Z, 0-9, @_-~+=^<>,.½:;*'`, and spaces)
Role Read Only	**Role** Displays the user role attached to this profile: • Administrator: Full access • Technician: Access to HVAC and local Room Controller-related configuration, but not to IP, FWU, etc. **Range value:** Administrator or Technician
Change PIN	Refer to “Change PIN” on page 54 for more information.

Change PIN

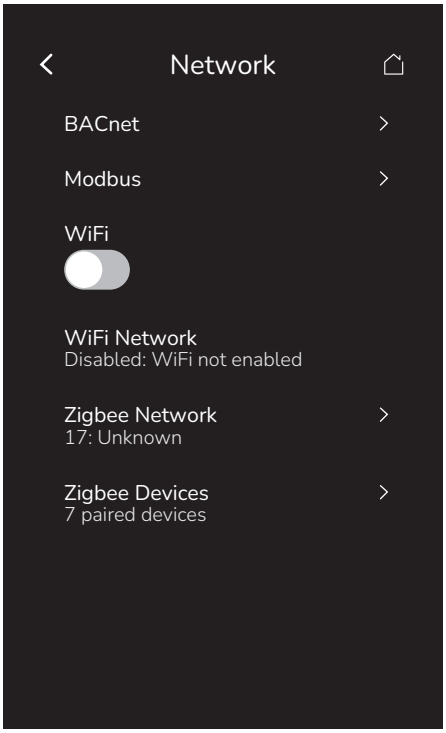


PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
User ID Read Only **CSV31**	**Active User Id** Displays the user name of this profile, unique on this device. **Range value**: 3 to 32 characters (a-z, A-Z, 0-9, @_-~+=^<>,.½:;*'`, and spaces)
Old PIN	**Old PIN** Enter the current PIN for this profile. **Range value**: 0 to 9999
New PIN	**New PIN** Enter the new PIN for this profile. **Range value**: 0 to 9999
Confirm New PIN	**Confirm New PIN** Enter the new PIN once again for this profile. **Range value**: 0 to 9999

Network

The user can select the protocol:

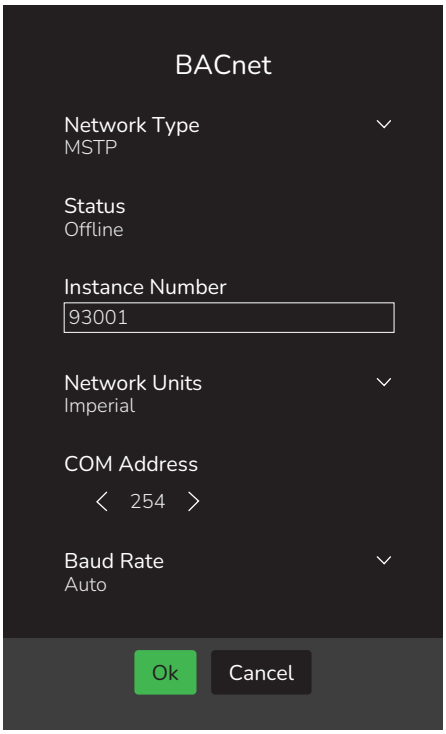


PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
BACnet	Refer to “BACnet” on page 56 for more information.
Modbus	Refer to “Modbus” on page 58 for more information.
WiFi Default value: **Disabled** **MV184**	**Enable WIFI** Used to disable/enable the Wi-Fi network. Applies to wireless models only. **Range value**: 1=Disabled, 2=Enabled
WiFi Network	**WiFi Network** If the WiFi toggle switch is set to Disabled, this field will be uneditable and will indicate: Disabled: WiFi not enabled Otherwise, tapping this option will open the screen where a Wi-Fi network can be added or selected. Refer to “WiFi Network” on page 59 for more information. Applies to wireless models only.
Zigbee Network Default value: **Disabled** Read Only **MSI2**	**Zigbee Network Status** Displays the current status of the Zigbee network. Tap to display Zigbee Network screen where more features can be configured. Refer to “Zigbee Network” on page 63 for more information. Applies to wireless models only. **Range value**: 1=Disabled, 2=Initializing, 3=Upgrading, 4=Searching, 5=Joining, 6=Forming, 7=Resuming, 8=Online, 9=Failed
Zigbee Devices Default value: **0** Read Only **AI330**	**Paired Zigbee Devices** Displays the number of Zigbee devices paired with the Room Controller. Tap to display Zigbee Devices screen where 20 devices can be configured. Refer to “Zigbee Devices” on page 65 for more information. Applies to wireless models only. **Range value**: 0 to 20

BACnet

BACnet network screen shows when BACnet MS/TP is selected in wired protocol parameter.



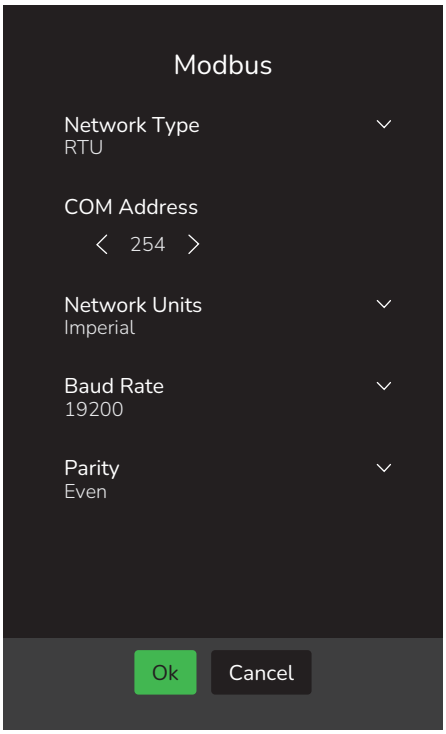
PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Network Type Default value: **Disabled**	**Network Type** • MSTP: Only available if the Modbus Network Type is set to RTU. • IP: Only available if IP is present on the device. **Range value**: 1=Disabled, 2=MSTP, 3=IP
Status Read Only **MSI318**	**BACnet Server Status** Read Only value shows if a BACnet Network is detected or not. MSTP – Online when: • BACnet/MSTP is enabled • RS-485 communicated is detected online IP – Online when: • BACnet/MSTP is enabled • Wi-Fi network is online • IP address is valid **Range value**: Unknown, Disabled, Offline, Online
Instance Number Default value: **Last 4 digits of serial number**	**Instance Number** Configurable number that identifies a device uniquely on the entire interconnected BACnet network. **Range value**: 0 to 4194302 (22-bit)
Network Units Default value: **Imperial** **MV6**	**Network Units** Network units transmitted over the BACnet network. NOTE: Use the Temperature scale parameter to change the display units locally on the Room Controller. • SI: Network units shown as International Metric units. • Imperial: Network units shown as Imperial units. **Range value**: 1=SI, 2=Imperial

Screen Name/Default/Instance	BACnet Object Name/Description/Values
COM Address Default value: **254** **AV10**	**COM Address** Room Controller networking address. Default value of 254 disables BACnet communication for the Room Controller. Note: This field only appears when the MSTP Network Type is selected. **Range value**: 0 to 254
Baud Rate Default value: **Auto** **MV8**	**BACnet Baud Rate** Leave the value at **Auto** unless instructed otherwise as this automatically detects BACnet baud rate. Note: This field only appears when the MSTP Network Type is selected. **Range value**: 1=9600, 2=19200, 3=38400, 4=57600, 5=76800, 6=115200, 7=Auto
Port Default value: **47808**	**Port** Port number for the IP Network. Note: This field only appears when the IP Network Type is selected. **Range value**: 1024 to 65534
Foreign Device Registration Default value: **Disabled**	**Foreign Device Registration** A “foreign” device in the context of BACnet refers to a device that operates on a different IP subnet than the BACnet/IP network it is trying to communicate with. These devices require a process known as “foreign device registration” to join the BACnet network, allowing them to communicate with other BACnet devices despite being on a different subnet. Note: This field only appears when the IP Network Type is selected. **Range value**: Disabled, Enabled
BBMD Status Default value: **Offline** Read Only **MV207**	**BBMD Status** A BBMD (BACnet Broadcast Management Device) is essential for handling broadcasts across different IP subnets. The BBMD helps ensure that broadcast messages can be communicated effectively between devices on different subnets. **Range value**: Offline, DNS Lookup, DNS Fail, Registering, Registered, Registration Failed
BBMD Address	**BBMD Address** BACnet Broadcast Management Device address.
BBMD Port Default value: **47808**	**BBMD Port** BACnet Broadcast Management Device port number. **Range value**: 1024 to 65534
BBMD TTL (seconds) Default value: **300**	**BBMD TTL (seconds)** Time to Live delay in seconds. **Range value**: 0 to 65535

Modbus

Modbus network screen shows when Modbus is selected in wired protocol parameter.

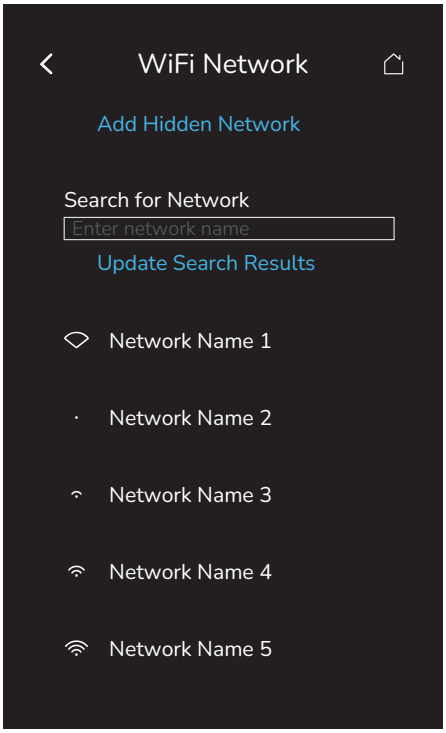


PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Network Type Default value: **Disabled**	**Network Type** RTU: Only available if the BACnet Network Type is not set to MSTP. **Range value**: Disabled or RTU
COM Address Default value: **254**	**COM Address** Room Controller networking address. NOTE: A COM Address may be shared between Modbus and BACnet/MSTP. **Range value**: 0 to 254
Network Units Default value: **Imperial**	**Network Units** Network units transmitted over the Modbus network. NOTE: Use the Temperature scale parameter to change the display units locally on the Room Controller. • SI: Network units shown as International Metric units. • Imperial: Network units shown as Imperial units. **Range value**: 0=SI, 1=Imperial
Baud Rate Default value: **19200**	**Modbus Baud Rate** Select the applicable Modbus baud rate. **Range value**: 0=4800, 1=9600, 2=19200, 3=38400, 4=57600
Parity Default value: **Even**	**Modbus Parity Bit** Determines how the parity bit of the character's data frame is set to detect any errors in the sent/receives frame. **Range value**: 0=None, 1=Odd, 2=Even

WiFi Network

The WiFi Network screen applies to wireless models only.

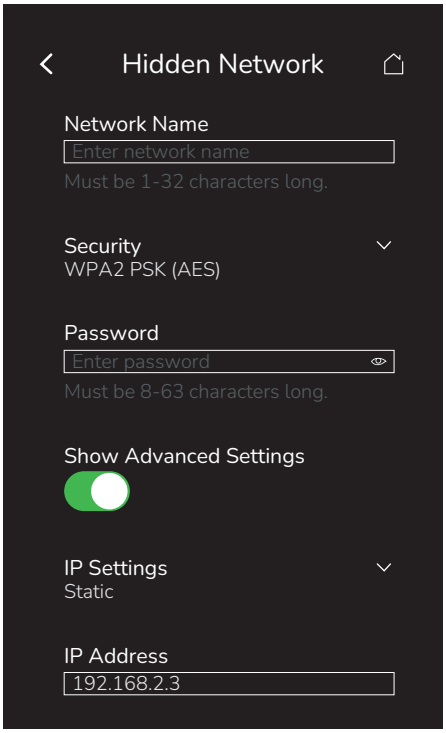


PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Add Hidden Network	Tap to open the screen and add a hidden Wi-Fi network. Refer to “Hidden Network” on page 60 for more information.
Search for Network	Tap and enter a Service Set Identifier (SSID), tap Update Search Results, then tap on the desired network name. Refer to “Connect to a Wi-Fi Network” on page 62 for more information.

Hidden Network

The Hidden Network screen applies to wireless models only.



PARAMETER DETAILS

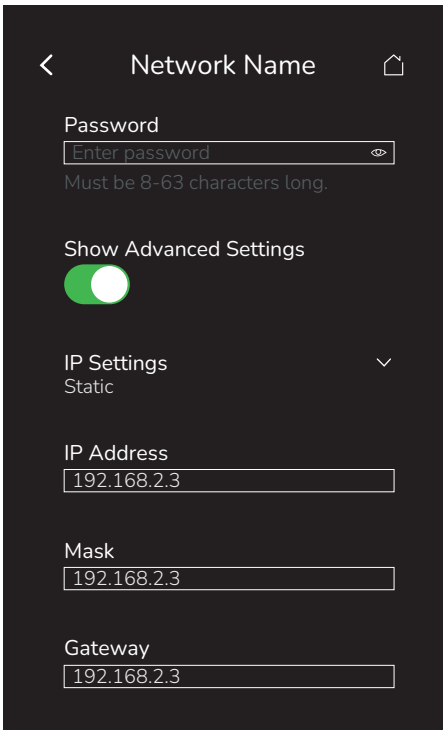
Screen Name/Default/Instance	BACnet Object Name/Description/Values
Network Name **CSV7**	**WiFi Network SSID** Service Set Identifier (SSID), the Wi-Fi network name. **Range value**: 1 to 32 characters (a-z, A-Z, 0-9, @_-~+=^<>,.½:;*'`, and spaces)
Security Default value: **UNKNOWN SECURITY** **MV206**	**WiFi Security Type** Security protocol used for this Wi-Fi network. **Range value**: 1=WPA2 AES PSK, 2=WPA2 TKIP PSK, 3=WPA2 MIXED PSK, 4=WPA3 SAE, 5=WPA3 WPA2 PSK, 6=UNKNOWN SECURITY
Password	**Password** Unique password linked to this Wi-Fi network. **Range value**: 8 to 63 characters (a-z, A-Z, 0-9, @_-~+=^<>,.½:;*'`, and spaces)
Show Advanced Settings Default value: **Disabled**	**Show Advanced Settings** Used to display more settings related to the configuration of this Wi-Fi network. **Range value**: Disabled, Enabled
IP Settings Default value: **Dynamic** **MV183**	**Enable Static IP** • Dynamic (DHCP): If this option is selected, a field requiring the Domain Name System (DNS) server is displayed. • Static: If this option is selected, refer to the following rows for the required information. **Range value**: 1=Dynamic (DHCP), 2=Static
IP Address Default value: **Empty**	**IP Address** Internet Protocol (IP) address that is assigned to the device. **Range value**: 0 to 255 characters
Mask Default value: **Empty**	**Mask** Mask address that is assigned to the device. **Range value**: 0 to 255 characters
Gateway Default value: **Empty**	**Gateway** Gateway address that is assigned to the device. **Range value**: 0 to 255 characters

Screen Name/Default/Instance	BACnet Object Name/Description/Values
DNS Default value: **Empty**	**DNS** Domain Name System (DNS) address that is assigned to the device. **Range value**: 0 to 255 characters

Connect to a Wi-Fi Network

The Connect to a Wi-Fi Network screen applies to wireless models only.

The name appearing at the top of the screen will be the name of the network that was selected. Refer to “WiFi Network” on page 59.

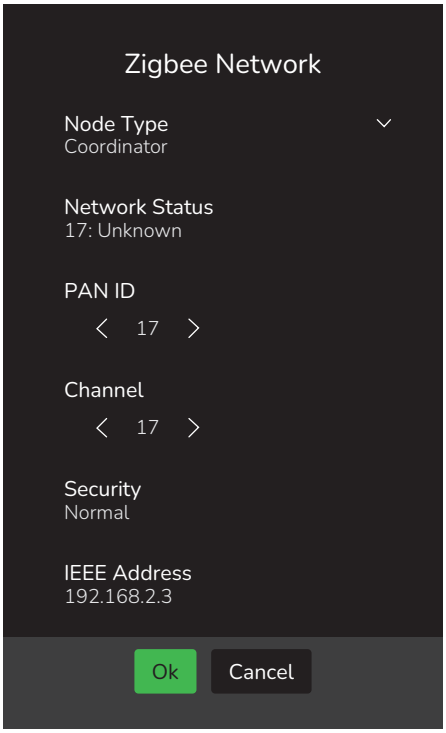


PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Password	**Password** Unique password linked to this Wi-Fi network. **Range value**: 8 to 63 characters (a-z, A-Z, 0-9, @_-~+=^<>,.½:;*'`, and spaces)
Show Advanced Settings Default value: **Disabled**	**Show Advanced Settings** Used to display more settings related to the configuration of this Wi-Fi network. **Range value**: Disabled, Enabled
IP Settings Default value: **Dynamic** **MV183**	**Enable Static IP** • Dynamic (DHCP): If this option is selected, a field requiring the Domain Name System (DNS) server is displayed. • Static: If this option is selected, refer to the following rows for the required information. **Range value**: 1=Dynamic (DHCP), 2=Static
IP Address Default value: **Empty**	**IP Address** Internet Protocol (IP) address that is assigned to the device. **Range value**: 0 to 255 characters
Mask Default value: **Empty**	**Mask** Mask address that is assigned to the device. **Range value**: 0 to 255 characters
Gateway Default value: **Empty**	**Gateway** Gateway address that is assigned to the device. **Range value**: 0 to 255 characters
DNS Default value: **Empty**	**DNS** Domain Name System (DNS) address that is assigned to the device. **Range value**: 0 to 255 characters

Zigbee Network

The Zigbee Network screen applies to wireless models only.



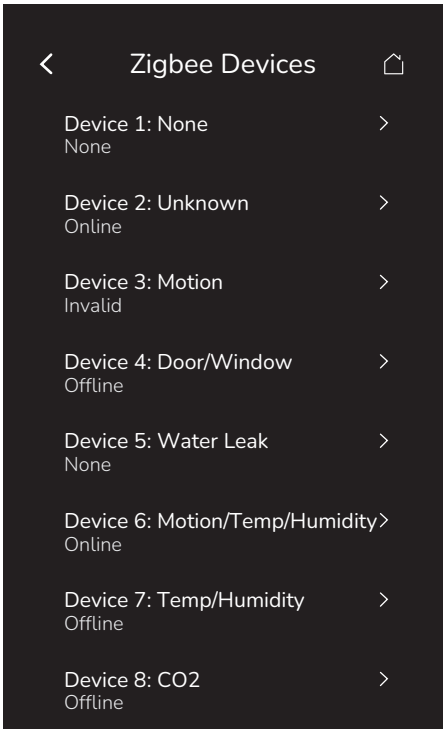
PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Node Type Default value: **Disabled**	**Node Type** A Zigbee network is made up of entities called nodes: • Disabled: No Zigbee network. • Coordinator: Zigbee Coordinator (ZC) is responsible for forming the network. A coordinator can be seen as a router with additional functionality. There can be only one coordinator in a single network. **Range value**: Disabled or Coordinator
Network Status Default value: **Disabled** Read Only **MSI2**	**Zigbee Network Status** Displays the current status of the Zigbee network. **Range value**: 1=Disabled, 2=Initializing, 3=Upgrading, 4=Searching, 5=Joining, 6=Forming, 7=Resuming, 8=Online, 9=Failed
PAN ID Default value: **1**	**PAN ID** Zigbee networks are called personal area networks (PANs). Each network is defined with a unique PAN identifier (PAN ID). **Range value**: 1 to 65535
Channel Default value: **11**	**Channel** A Zigbee channel is a narrow band of radio frequency used by Zigbee devices to communicate wirelessly. **Range value**: 11 to 26
Security Read Only	**Security** **Range value**: Normal
Permit Join Default value: **Disabled**	**Permit Join** Enables the coordinator to send the link key (required to join the network) to devices. **Range value**: Disabled, Enabled
Network Address Read Only	**Network Address** A 16-bit address that a device receives when it joins a Zigbee network

Screen Name/Default/Instance	BACnet Object Name/Description/Values
IEEE Address	**ZigBee IEEE Address**
Read Only	A unique 64-bit identifier assigned to each ZigBee device by the manufacturer.
CSV10	**Range value**: 0 to 18 characters

Zigbee Devices

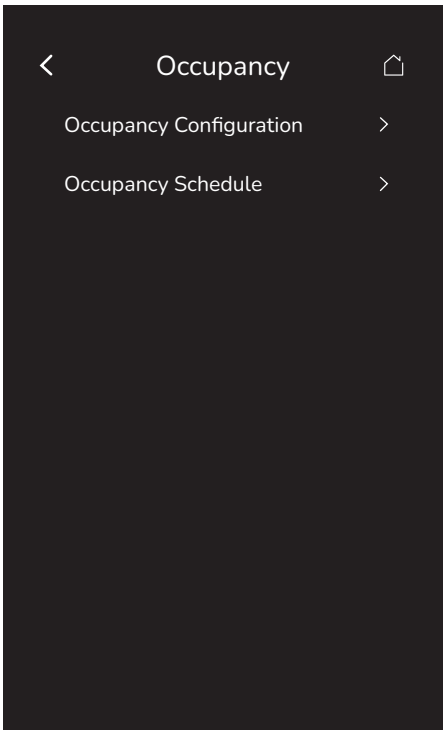
The Zigbee Devices screen applies to wireless models only.



PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Device #: Name Ready Only	**Device #: Name** Tapping on a device will display its information and offer the possibility of removing the device.

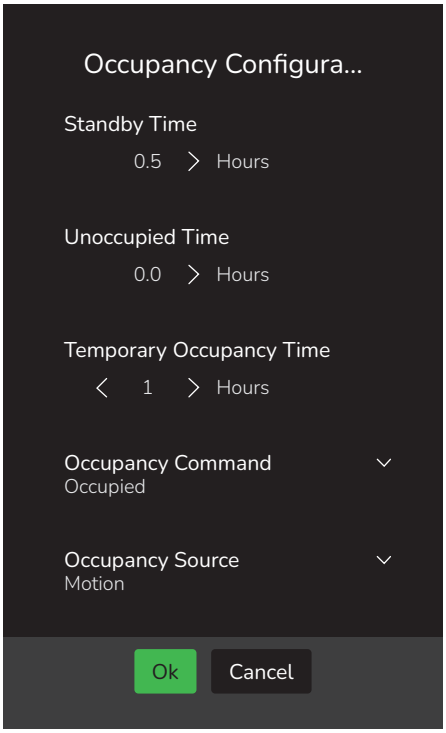
Occupancy



PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Occupancy Configuration	Refer to “Occupancy Configuration” on page 67 for more information.
Occupancy Schedule	Refer to “Occupancy Schedule” on page 69 for more information.

Occupancy Configuration



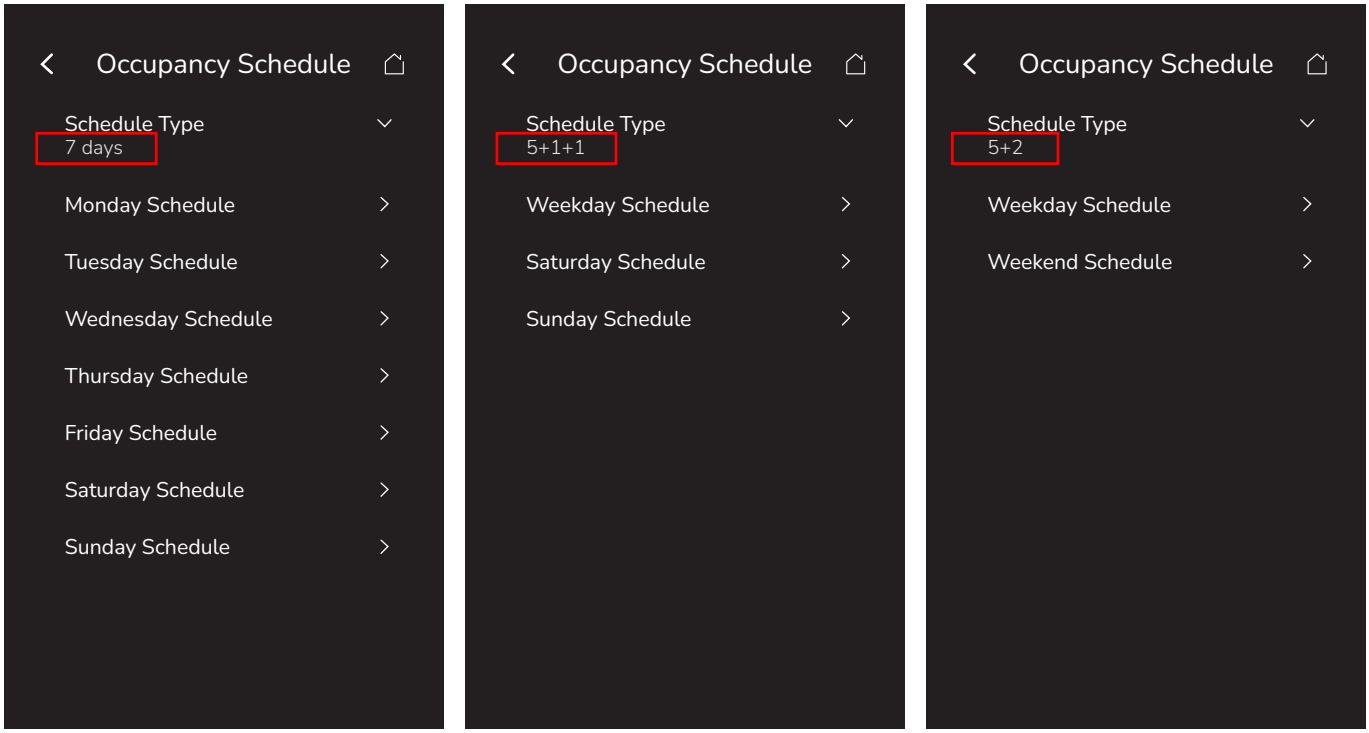
PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Standby Time Default value: **0.5 Hours** **AV67**	**Standby Time** Time between the moment where the PIR cover detects last movement in the area, and the time which the Room Controller stand-by setpoints become active. NOTE: This parameter is not active when the Door function is used (wired or wireless). **Range value**: 0.5 to 24 Hours (Resolution: 0.5 Hours)
Unoccupied Time Default value: **0.0 Hours** **AV68**	**Unoccupied Time** Time between the moment where the Room Controller toggles to stand-by mode, and the time which the Room Controller unoccupied mode and setpoints become active. NOTE: Default value of 0.0 hours disables the unoccupied timer. This prevents the Room Controller from being able to switch from stand-by mode to unoccupied mode when PIR functions are used. **Range value**: 0.5 to 24 Hours (Resolution: 0.5 Hours)
Temporary Occupancy Time Default value: **2 Hours** **AV62**	**Temporary Occupancy Time** The time the Room Controller stays in override mode before reverting back to unoccupied mode. When the Room Controller is in unoccupied mode, pressing the on-screen Override icon or closing the contact on UI17, configured as Remote Override, sets the Room Controller to Override mode for defined time period, and uses the Occupied Cooling and Heating setpoints. **Range value**: 0 to 24 Hours (Resolution: 1 Hour)
Occupancy Command Default value: **Occupied** **MV10**	**Occupancy Command** Allows quick workaround of faults in motion sensors, etc. • Local Occupancy: Occupancy is determined by local sequences (either PIR or schedule or a combination of both, as configured under Occupancy Source). • Occupied: Forces occupied mode. • Unoccupied: Forces unoccupied mode. **Range value**: 1=Local Occupancy, 2=Occupied, 3=Unoccupied

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Occupancy Source Default value: **Motion** **MV110**	**Occupancy Source** • Motion: Occupancy status is received from a motion sensor. • Schedule: Occupancy status is determined by the schedule. • Motion during Schedule: Occupied when scheduled occupied AND when motion is detected. • Motion or Schedule: Occupied when scheduled occupied OR when motion is detected. **Range value**: 1=Motion, 2=Schedule, 3=Motion during Schedule, 4=Motion or Schedule
Occupancy Sensor Default value: **High** **MV188**	**Occupancy Sensor** The Room Controller uses a PIR for Occupancy sensing that can be configured with sensitivities. When enabled, this feature sets the Local Motion point to active upon detection of occupancy. The target ranges for occupancy modes are: • Off: No sensibilities • Low: 1 meter (3.28 feet) • Medium: 4 meter (13.12 feet) • High: 8 meter (26.25 feet) **Range value**: 1=Off, 2=Low, 3=Medium, 4=High
Smart Recovery Default value: **Off** Read Only **BV40**	**Smart Recovery Status** • Off: No smart recovery. The occupied schedule time is the time at which the system will restart. • On: Smart recovery active. The occupied schedule time is the time at which the desired occupied temperature will be attained. The Room Controller automatically optimizes the equipment start time. In any case, the latest a system will restart is 10 minutes prior to the occupied period time. Smart recovery is automatically disabled if U1 is configured to remote NSB. **Range value**: Off, On

Occupancy Schedule

There are seven different schedule setting screens, one for each day of the week. Each day can have different scheduled events where the Room Controller is set to Occupied status or back to Unoccupied status. The Room Controller can use the appropriate setpoints (back and forth) up to three times per day.

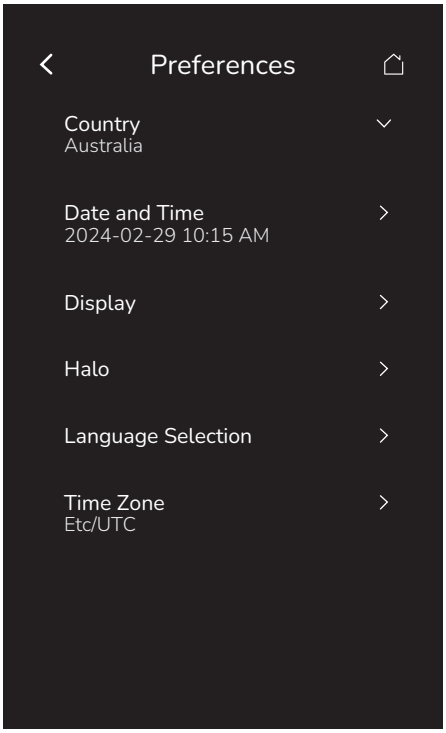


PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Schedule Type Default value: **7 days** **MV136**	**Schedule Type** • 7 days: Independent scheduling identified by day of the week (Sunday - Saturday). • 5+1+1 days: Weekdays scheduling and Independent Weekend scheduling identified as Weekdays, Saturday and Sunday. • 5+2 days: Weekdays scheduling and Weekend scheduling identified as Weekdays and Weekend. **Range value**: 1=7 days, 2=5+1+1, 3=5+2
Occupied 1 – 3 Default value: **None**	**Occupied 1 – 3** Defines a time when the Room Controller is automatically set to use the Occupied setpoint. --:-- indicates no time is set for the Occupied setpoint. NOTE: There are 3 separate Occupied parameter entries. **Range value**: 00:00 - 23:59, or --:--
Unoccupied 1 – 3 Default value: **None**	**Unoccupied 1 – 3** Defines a time when the Room Controller is automatically set to use the Unoccupied setpoint. --:-- indicates no time is set for the Unoccupied setpoint. NOTE: There are 3 separate Unoccupied parameter entries. **Range value**: 00:00 - 23:59, or --:--

Preferences

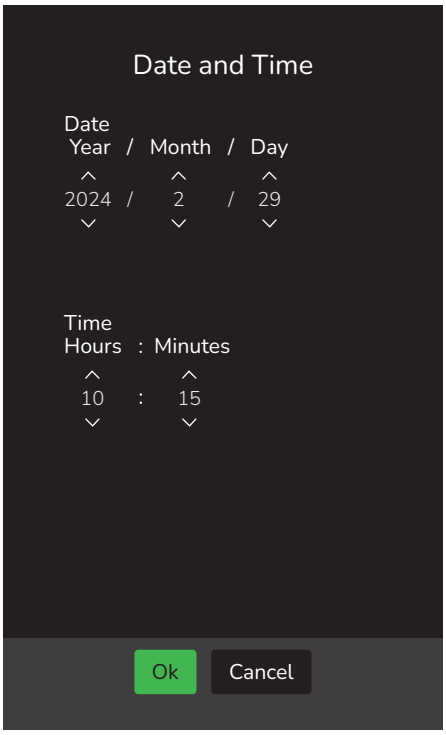
This Preferences screen is available via the Setup.



PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Country	**Country** Offers the possibility of conditionally configuring the country of operation based on the factory-locked country code of the Room Controller. If the manufacturing region of the Room Controller is: • Defined: This field will use the same value and will not be editable. • Not defined: This field will be a drop-down list of available countries to choose from. Note: This feature is not available on the North American Room Controller model.
Date and Time	**Date and Time** Defines the current date and time: Year-Month-Day + 12 hour AM-PM or 24 hour format. The latter is determined by the Time Format parameter value. Refer to “Display” on page 72 for more information.
Display	Refer to “Display” on page 72 for more information.
Halo	Refer to “Halo” on page 74 for more information.
Language Selection	Refer to “Language Selection” on page 75 for more information.
Time Zone	Refer to “Time Zone” on page 77 for more information.

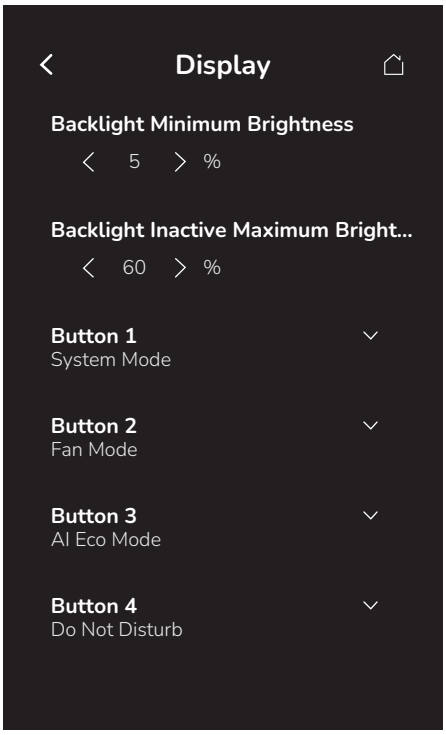
Date and Time



PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Date Default value: **Current date at power up**	**Date** Standard date display, Year/Month/Day.
Time Default value: **Current time at power up**	**Time** Standard time display, 12 hour AM-PM or 24 hour format determined by the Time Format parameter value. Refer to “Display” on page 72 for more information.

Display



PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Backlight Minimum Brightness Default value: **5%** **AV4**	**Night Backlight** Sets the lowest display backlight intensity. **Range value**: 0% to Value of Backlight Inactive Maximum Brightness (e.g., 60%) (Resolution: 1%)
Backlight Inactive Maximum Brightness Default value: **60%** **AV3**	**Low Backlight** Sets the display backlight intensity. This feature is activated (screen dims) after 150 seconds of no activity on the Room Controller. **Range value**: Value of Backlight Minimum Brightness (e.g., 5%) to 100% (Resolution: 1%)
Button 1 Default value: **System Mode** **MV195**	**Button 1** Used to configure the feature controlled by the first of four buttons on the home screen. **Range value**: 1=Disabled, 2=System Mode, 3=Fan Mode, 4=AI Eco Mode, 5=Do Not Disturb, 6=Make Up Room
Button 2 Default value: **Fan Mode** **MV196**	**Button 2** Used to configure the feature controlled by the second of four buttons on the home screen. **Range value**: 1=Disabled, 2=System Mode, 3=Fan Mode, 4=AI Eco Mode, 5=Do Not Disturb, 6=Make Up Room
Button 3 Default value: **AI Eco Mode** **MV197**	**Button 3** Used to configure the feature controlled by the third of four buttons on the home screen. **Range value**: 1=Disabled, 2=System Mode, 3=Fan Mode, 4=AI Eco Mode, 5=Do Not Disturb, 6=Make Up Room
Button 4 Default value: **Disabled** **MV198**	**Button 4** Used to configure the feature controlled by the fourth of four buttons on the home screen. **Range value**: 1=Disabled, 2=System Mode, 3=Fan Mode, 4=AI Eco Mode, 5=Do Not Disturb, 6=Make Up Room
Inactivity Time Default value: **3 Minutes** **AV231**	**Inactivity Time** Used for: • Standby screen activation • Backlight inactivity timeout **Range value**: 1 to 10 Minutes (Resolution: 1 Minute)

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Info Item 1 Default value: **Humidity** **MV200**	**Info Item 1** Used to configure the information shown on the first of three lines on the home screen. Each information can only be shown on one Info Item. If one is selected on a second Info Item, the first item will be set to Disabled. **Range value**: 1=Disabled, 2=Humidity, 3=CO2 Level, 4=Outdoor Air Temperature
Info Item 2 Default value: **CO2 Level** **MV201**	**Info Item 2** Used to configure the information shown on the second of three lines on the home screen. Each information can only be shown on one Info Item. If one is selected on a second Info Item, the first item will be set to Disabled. **Range value**: 1=Disabled, 2=Outdoor Air Temperature, 3=Humidity, 4=CO2 Level
Info Item 3 Default value: **Outdoor Air Temperature** **MV202**	**Info Item 3** Used to configure the information shown on the third of three lines on the main display. Each information can only be shown on one Info Item. If one is selected on a second Info Item, the first item will be set to Disabled. **Range value**: 1=Disabled, 2=Outdoor Air Temperature, 3=Humidity, 4=CO2 Level
Notifications Default value: **All** **MV187**	**Notification Display Type** Used to configure the display of notifications on screen: • Disabled: No notifications shown. • Custom Only: Custom notifications shown, but no In-built notifications. • All: Custom and in built notifications shown. **Range value**: 1=Disabled, 2=Custom Only, 3=All
Room Temperature Default value: **Show** **MV3**	**HMI Main Display Value** Used to hide the temperature value on the home screen. **Range value**: 1=Hide, 2=Show
Setpoint Control Default value: **Slider** **MV192**	**HMI Setpoint** Used to configure the temperature setpoint control type on the home screen. **Range value**: 1=None, 2=Slider, 3=Buttons (Attached SP Only)
Standby Screen Default value: **Disabled** **MV32**	**Use Standby Screen** Used to choose whether to display a custom image or not when the Room Controller switches to Standby Mode after a configurable amount of inactive time. **Range value**: 1=Disabled, 2=Custom Image
Time Format Default value: **12 Hour (AM-PM)** **MV5**	**Time Format** Used to configure the user's preferred display time format. For example: • 12 Hour (AM-PM): 5:41 PM • 24 Hour: 17:41 or 01:23 **Range value**: 1=12 Hour (AM-PM), 2=24 Hour

Halo

The Halo screen applies to wireless models only.

PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values

Halo Mode
Default value: **Heat/Cool**
MV194
	Halo Mode
	• Disabled: Halo remains off
	• Heat/Cool:
	  • Orange: Heating
	  • Blue: Cooling
	  • Off: On standby (room temperature at setpoint)
	Like the heat/cool halos, halo mode also controls the informative blue and all clear green alert halos, refer to “Appendix E: Alerts” on page 106 for more information.
	Range value: 1=Disabled, 2=Heat/Cool

Halo Maximum Brightness Default value: **100%** **AV236**	**Halo Maximum Brightness** Controls the maximum brightness of the halo LED. Like the heat/cool halos, the halo maximum brightness also controls the informative blue alert halo, refer to “Appendix E: Alerts” on page 106 for more information. **Range value**: 0% to 100%

Language Selection

Only English, French, Spanish, Chinese, and Russian are enabled by default and are accessible to users cycling through languages on the main Preferences screen. To change the language selection settings, tap a language on the screen and then use the arrow buttons to disable or enable it.

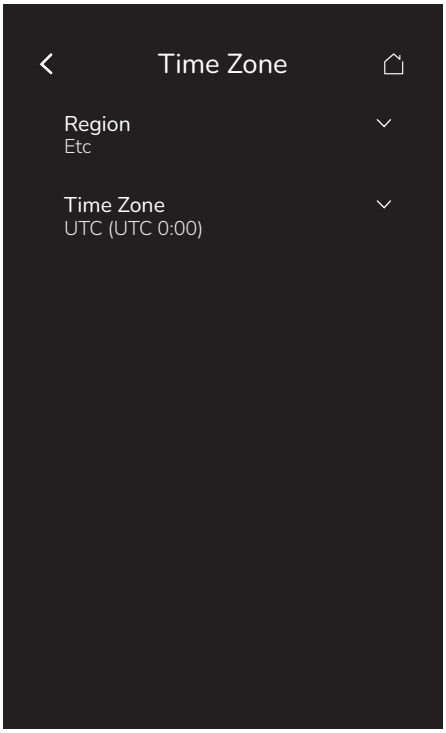
NOTE: English is always enabled.

PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Arabic Default value: **Disabled** **MV120**	**Arabic** **Range value**: 1=Disabled, 2=Enabled
Chinese Default value: **Enabled** **MV103**	**Chinese** **Range value**: 1=Disabled, 2=Enabled
Czech Default value: **Disabled** **MV122**	**Czech** **Range value**: 1=Disabled, 2=Enabled
Danish Default value: **Disabled** **MV123**	**Danish** **Range value**: 1=Disabled, 2=Enabled
Dutch Default value: **Disabled** **MV124**	**Dutch** **Range value**: 1=Disabled, 2=Enabled
Finnish Default value: **Disabled** **MV125**	**Finnish** **Range value**:1=Disabled, 2=Enabled
French Default value: **Enabled** **MV101**	**French** **Range value**: 1=Disabled, 2=Enabled

Screen Name/Default/Instance	BACnet Object Name/Description/Values
German Default value: **Disabled** **MV126**	**German** **Range value**: 1=Disabled, 2=Enabled
Hebrew Default value: **Disabled** **MV160**	**Hebrew** **Range value**: 1=Disabled, 2=Enabled
Hungarian Default value: **Disabled** **MV127**	**Hungarian** **Range value**: 1=Disabled, 2=Enabled
Indonesian Default value: **Disabled** **MV128**	**Indonesian** **Range value**: 1=Disabled, 2=Enabled
Italian Default value: **Disabled** **MV129**	**Italian** **Range value**: 1=Disabled, 2=Enabled
Japanese Default value: **Disabled** **MV159**	**Japanese** **Range value**: 1=Disabled, 2=Enabled
Norwegian Default value: **Disabled** **MV130**	**Norwegian** **Range value**: 1=Disabled, 2=Enabled
Polish Default value: **Disabled** **MV131**	**Polish** **Range value**: 1=Disabled, 2=Enabled
Portuguese Default value: **Disabled** **MV132**	**Portuguese** **Range value**: 1=Disabled, 2=Enabled
Russian Default value: **Enabled** **MV104**	**Russian** **Range value**:1=Disabled, 2=Enabled
Slovak Default value: **Disabled** **MV133**	**Slovak** **Range value**: 1=Disabled, 2=Enabled
Spanish Default value: **Enabled** MV102	**Spanish** **Range value**: 1=Disabled, 2=Enabled
Swedish Default value: **Disabled** **MV134**	**Swedish** **Range value**: 1=Disabled, 2=Enabled
Turkish Default value: **Disabled** **MV135**	**Turkish** **Range value**: 1=Disabled, 2=Enabled

Time Zone

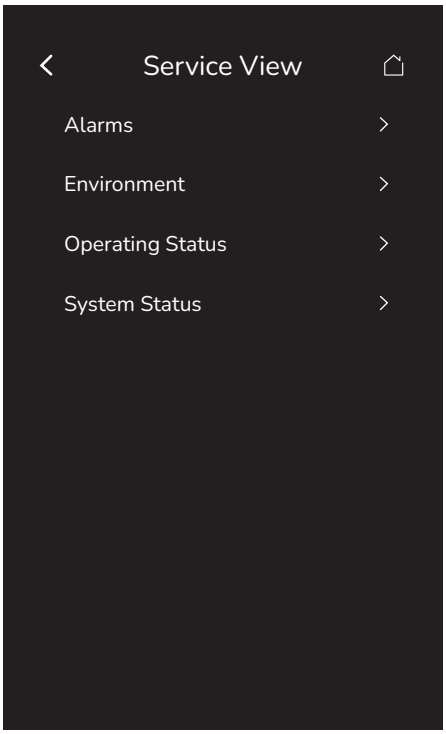


PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Region Default value: **Etc**	**Region** Allows the user to configure their local time zone via the local interface. **Range value**: 1=Africa, 2=America, 3=Asia, 4=Australia, 5=Etc, 6=Europe, 7=Pacific

Time Zone
Default value: **UTC**
CSV40
	Timezone
	• Africa
	  • Brazzaville (UTC 1:00)
	  • Cairo (UTC 2:00)
	  • Harare (UTC 2:00)
	  • Nairobi (UTC 3:00)
	• America
	  • Anchorage (UTC -8:00)
	  • Buenos Aires (UTC -3:00)
	  • Chicago (UTC -5:00)
	  • Denver (UTC -6:00)
	  • Godthab (UTC -3:00)
	  • Halifax (UTC -3:00)
	  • Los Angeles (UTC -7:00)
	  • Manaus (UTC -4:00)
	  • Mexico City (UTC -6:00)
	  • New York (UTC -4:00)
	  • Phoenix (UTC -7:00)
	  • Regina (UTC -6:00)
	  • Santiago (UTC -4:00)
	  • Sao Paulo (UTC -3:00)
	  • St Johns (UTC -1:30)
	  • Tijuana (UTC -7:00)
	• Asia
	  • Bangkok (UTC 7:00)
	  • Chongqing (UTC 8:00)
	  • Dubai (UTC 4:00)
	  • Hong Kong (UTC 8:00)
	  • Jerusalem (UTC 2:00)
	  • Katmandu (UTC 5:45)
	  • Kolkata (UTC 5:30)
	  • Kuala Lumpur (UTC 8:00)
	  • Kuwait (UTC 3:00)
	  • Rangoon (UTC 6:30)
	  • Seoul (UTC 9:00)
	  • Shanghai (UTC 8:00)
	  • Taipei (UTC 8:00)
	  • Tehran (UTC 4:30)
	  • Tokyo (UTC 9:00)
	• Australia
	  • Adelaide (UTC 10:30)
	  • Brisbane (UTC 10:00)
	  • Darwin (UTC 9:30)
	  • Hobart (UTC 11:00)
	  • Perth (UTC 8:00)
	  • Sydney (UTC 11:00)
	• Etc.
	  • UTC
	• Europe
	  • Amsterdam (UTC 1:00)
	  • Belgrade (UTC 1:00)
	  • Berlin (UTC 1:00)
	  • Brussels (UTC 1:00)
	  • Helsinki (UTC 2:00)
	  • Istanbul (UTC 3:00)
	  • London (UTC 0:00)
	  • Moscow (UTC 3:00)
	  • Rome (UTC 1:00)
	  • Sarajevo (UTC 1:00)
	• Pacific
	  • Auckland (UTC 12:00)
	  • Guam (UTC 10:00)
	  • Honolulu (UTC -10:00)
	  • Majuro (UTC 12:00)
	  • Midway (UTC -11:00)
	Range value: Range value depends on the selected Region

Service View

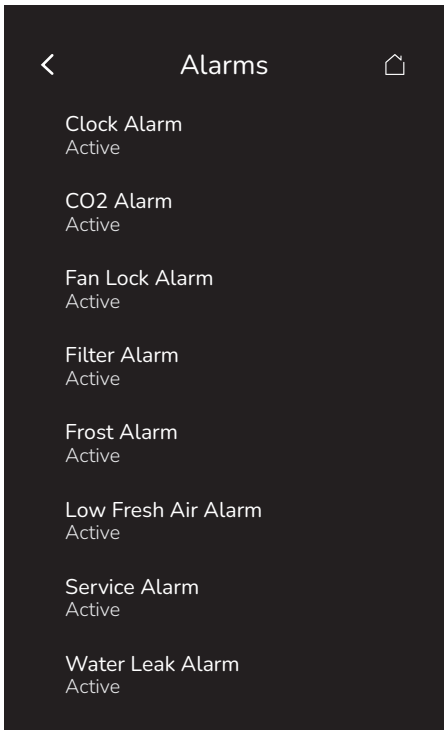


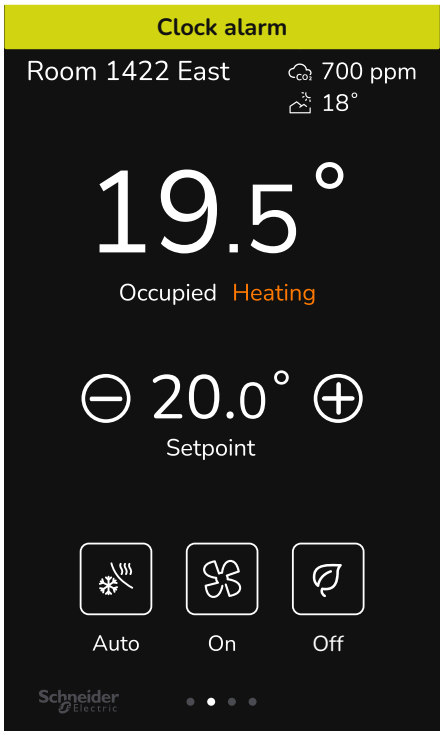
PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Alarms	Refer to “Alarms” on page 79 for more information.
Environment	Refer to “Environment” on page 81 for more information.
Operating Status	Refer to “Operating status” on page 83 for more information.
System Status	Refer to “System Status” on page 85 for more information.

Alarms

The information displayed on this screen depends on the Room Controller configuration and the installed sensors. When an alarm is active, a notification will be displayed in a banner on the top of the home screen. Refer to “Appendix D: Notifications” on page 105 for more information.





PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Clock Alarm Default value: **Off** Read Only **BV8**	**Clock Alarm** The Room Controller activates a Clock Alarm upon startup when: • Occupancy Command is set to Local Occupancy. • Occupancy Source is set to a value involving schedules. • The Room Controller time is invalid, resulting in scheduled occupancy not functioning. Upon startup when Clock Alarm is active, the occupancy status will be Unoccupied. Notification type: Warning: Yellow banner **Range value:** 0=Off, 1=On

Filter Alarm
Default value: **Off**
Read Only
BV36
	Filter Alarm
	The Room Controller supports Filter Alarms.
	• Active when:
	  • Configurable input U2 is configured as Filter Alarm, AND
	  • Input is active
	• Inactive when:
	  • Configurable input U2 is not configured as Filter Alarm, OR
	  • Input is inactive
	Notification type: Critical: Red banner
	Range value: 0=Off, 1=On

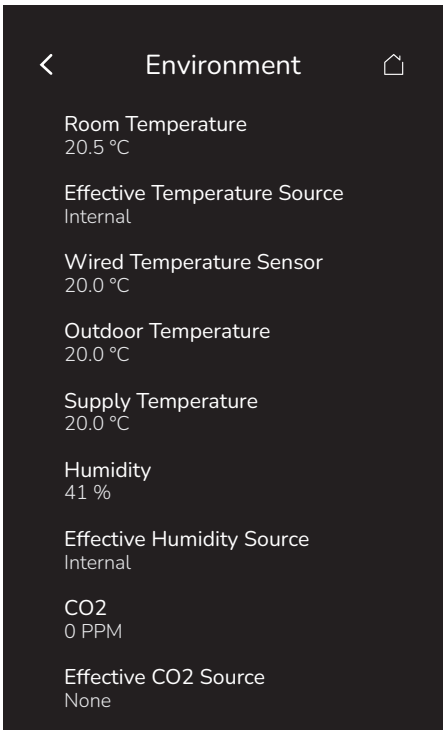
Wireless Sensor Low Battery Default value: **Off** Read Only **BV5**	**Low Battery Alarm** The Room Controller supports Low Battery Alarms. • Active when: Any paired Zigbee device has a low battery level. • Inactive when: All paired Zigbee devices have a normal battery level. Notification type: Warning: Yellow banner Applies to wireless models only. **Range value:** 0=Off, 1=On

Screen Name/Default/Instance	BACnet Object Name/Description/Values

Service Alarm
Default value: **Off**
Read Only
BV37
	Service Alarm
	The Room Controller supports Service Alarms.
	• Active when:
	  • Configurable input U2 is configured as Service Alarm, AND
	  • Input is active
	• Inactive when:
	  • Configurable input U2 is not configured as Service Alarm, OR
	  • Input is inactive
	Notification type: Critical: Red banner
	Range value: 0=Off, 1=On

Water Leak Alarm Default value: **Off** Read Only **BV44**	**Water Leak Alarm** The Room Controller activates a Water Leak Alarm when: • Active when any connected water leak sensor reports a leak. • Inactive when all connected water leak sensors report no leak. Notification type: Critical: Red banner **Range value:** 0=Off, 1=On
Window Alarm Default value: **Off** Read Only **BV35**	**Window Alarm** The Room Controller supports Window Alarms. • Active when: Any connected wired or wireless window sensor reports an open window. • Inactive when: All connected wired and wireless window sensors report closed windows. Notification type: Warning: Yellow banner **Range value:** 0=Off, 1=On
Wireless Sensor Offline Default value: **Off** Read Only **BV50**	**Wireless Sensor Communication Alarm** The Room Controller supports Wireless Sensor Communication Alarms. • Active when: Any paired Zigbee device stops communicating. • Inactive when: All paired Zigbee devices are communicating normally. Notification type: Warning: Yellow banner Applies to wireless models only. **Range value:** 0=Off, 1=On

Environment

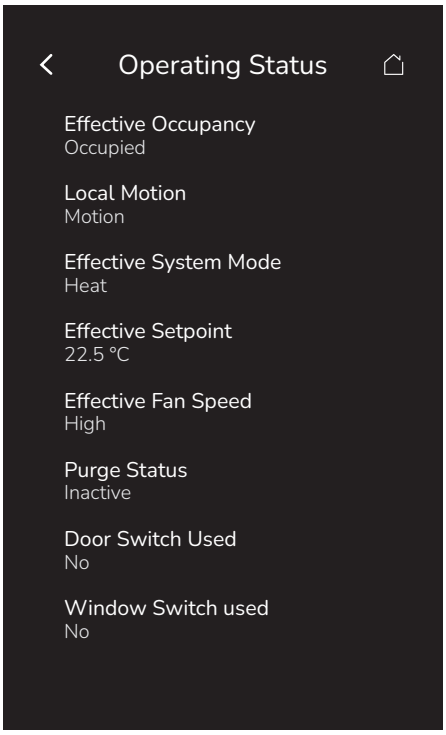


PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Room Temperature Read Only **AV100**	**Room Temperature** Displays the current room temperature. **Range value**: -40°F to 122°F (-40.0°C to 50.0°C)
Effective Temperature Source Default value: **Wired** Read Only **MSI309**	**Effective Temperature Sensor** Sets the source of the indoor room temperature. This parameter allows the user to designate either the Room Controller or any of the paired wireless devices that support temperature to function as the source for the room temperature. • Wired: Sets the thermistor connected to U4 (RS) as the source to report room temperature. • Internal: Sets the Room Controller as the source for the room temperature. • Wireless Sensor 1 to 20: Sets the selected Zigbee wireless device as the source for the room temperature. Only one device can be selected. NOTE: The Room Controller uses the internal temperature sensor only if the U4 (RS) terminal is empty. If a valid temperature sensor is connected to the U4 terminal, the Room Controller will use the sensor as the control point. Disconnecting the sensor, or if the sensor is faulty, the Room Controller will automatically revert to its internal temperature sensor. **Range value**: Wired, Internal, Wireless Sensor 1, Wireless Sensor 2, Wireless Sensor 3, Wireless Sensor 4, Wireless Sensor 5, Wireless Sensor 6, Wireless Sensor 7, Wireless Sensor 8, Wireless Sensor 9, Wireless Sensor 10, Wireless Sensor 11, Wireless Sensor 12, Wireless Sensor 13, Wireless Sensor 14, Wireless Sensor 15, Wireless Sensor 16, Wireless Sensor 17, Wireless Sensor 18, Wireless Sensor 19, Wireless Sensor 20
Wired Temperature Sensor Default value: **-40.0°F (-40.0°C)** Read Only **AV105**	**Wired Temperature Sensor** Displays the current room temperature, as recorded by the Wired Temperature Sensor. All wired temperature sensors are 10,000 ohm Type 2 NTC thermistor. **Range value**: -40.0°F to 180.0°F (-40.0°C to 82.0°C)
Outdoor Temperature Default value: **-40.0°F (-40.0°C)** Read Only **AV101**	**Outdoor Temperature** Displays the outdoor temperature on the main screen. All wired temperature sensors are 10,000 ohm Type 2 NTC thermistor. **Range value**: -40.0°F to 180.0°F (-40.0°C to 82.0°C)

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Supply Temperature Default value: **-40.0°F (-40.0°C)** Read Only **AV102**	**Supply Temperature** Displays the supply air temperature, as measured by the sensor. All wired temperature sensors are 10,000 ohm Type 2 NTC thermistor. **Range value**: -40.0°F to 180.0°F (-40.0°C to 82.0°C)
Humidity Read Only **AV103**	**Room Humidity** Indicates the current level of humidity inside this room. **Range value**: 0% to 100%
Effective Humidity Source Default value: **None** Read Only **MSI313**	**Effective Relative Humidity Sensor** Indicates the type of relative humidity sensor used with this Room Controller. **Range value**: Wired, Internal, Wireless Sensor 1, Wireless Sensor 2, Wireless Sensor 3, Wireless Sensor 4, Wireless Sensor 5, Wireless Sensor 6, Wireless Sensor 7, Wireless Sensor 8, Wireless Sensor 9, Wireless Sensor 10, Wireless Sensor 11, Wireless Sensor 12, Wireless Sensor 13, Wireless Sensor 14, Wireless Sensor 15, Wireless Sensor 16, Wireless Sensor 17, Wireless Sensor 18, Wireless Sensor 19, Wireless Sensor 20
CO2 Default value: **0 PPM** Read Only **AV106**	**CO2 Level** Indicates the current level of CO_2 in parts per million (PPM). **Range value**: 0 PPM to 5000 PPM
Effective CO2 Source Default value: **None** Read Only **MSI324**	**CO2 Effective Source** Indicates the type of CO_2 sensor used with this Room Controller. **Range value**: None, Internal, Error, Wired, Wireless Sensor 1, Wireless Sensor 2, Wireless Sensor 3, Wireless Sensor 4, Wireless Sensor 5, Wireless Sensor 6, Wireless Sensor 7, Wireless Sensor 8, Wireless Sensor 9, Wireless Sensor 10, Wireless Sensor 11, Wireless Sensor 12, Wireless Sensor 13, Wireless Sensor 14, Wireless Sensor 15, Wireless Sensor 16, Wireless Sensor 17, Wireless Sensor 18, Wireless Sensor 19, Wireless Sensor 20
Door Switch Used Default value: **No** Read Only **BV2**	**Door Contact Installed** Used to indicate that a Zigbee or wired door sensor is in use. **Range value**: 0=No, 1=Yes
Window Switch Used Default value: **No** Read Only **BV4**	**Window Contact Installed** Used to indicate that a Zigbee or wired window sensor is in use. **Range value**: 0=No, 1=Yes
Water Leak Sensor Used Default value: **No** Read Only **BV45**	**Water Leak Sensor Installed** Used to indicate that a Zigbee or wired water leak sensor is in use. **Range value**: 0=No, 1=Yes
ZigBee Motion Sensor Used Default value: **Off** Read Only **BV200**	**ZigBee Motion Sensor Installed** Used to indicate that a Zigbee motion sensor is in use. Applies to wireless models only. **Range value**: 0=Off, 1=On

Operating status

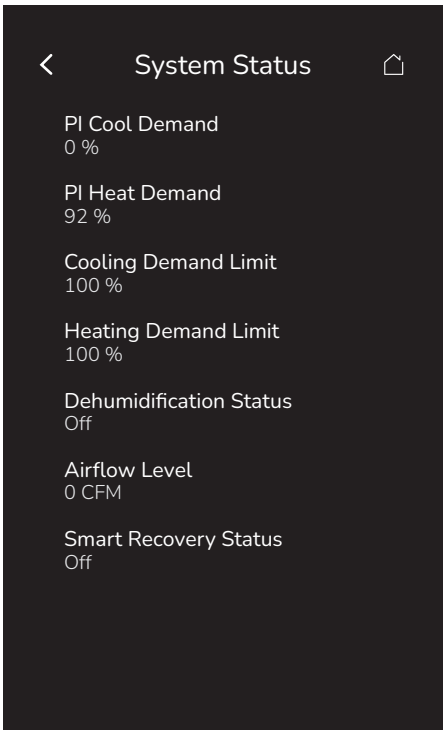


PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Effective Occupancy Default value: **Occupied** Read Only **MSI33**	**Effective Occupancy** Displays the occupancy mode currently in operation. **Range value**: 1=Occupied, 2=Unoccupied, 3=Override, 4=Standby
Local Motion Default value: **No Motion** Read Only **BV32**	**PIR Local Motion** Indicates whether the Motion alarm is active or not. **Range value**: 0=No motion, 1=Motion
Effective System Mode Default value: **Cool** Read Only **MSI314**	Effective System Mode Displays the current operating mode of the system. For example, when the system is in Auto mode, this parameter shows whether it is currently heating or cooling. **Range value:** 1=Cool, 2=Heat
Effective Setpoint Default value: **40°F (4.5°C)** Read Only **AI329**	**Effective Setpoint** Displays the value of the temperature setpoint currently in operation. **Range value**: 40.0°F to 100.0°F (4.5°C to 38.0°C)
Effective Fan Speed Default value: **Off** Read Only **MSI326**	**Fan Speed Status** Displays the fan speed currently in operation. **Range value:** 1=Off, 2=Low, 3=Medium, 4=High
Purge Status Default value: **Inactive** Read Only **BV60**	**Purge Status** Indicates when the purge feature is in operation. NOTE: The purge will allow water to flow through the pipes, allowing the Changeover Sensor to get an accurate reading. When the valve is only partially open, the pipe temperature will tend to match the room temperature. **Range value:** 0=Off, 1=On

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Door Switch Used Default value: **No** Read Only **BV2**	**Door Contact Installed** Used to indicate that a Zigbee or wired door sensor is in use. **Range value**: 0=No, 1=Yes
Window Switch Used Default value: **No** Read Only **BV4**	**Window Contact Installed** Used to indicate that a Zigbee or wired window sensor is in use. **Range value**: 0=No, 1=Yes
Water Leak Sensor Used Default value: **No** Read Only **BV45**	**Water Leak Sensor Installed** Used to indicate that a Zigbee or wired water leak sensor is in use. **Range value**: 0=No, 1=Yes
ZigBee Motion Sensor Installed Default value: **Off** Read Only **BV200**	**ZigBee Motion Sensor Installed** Used to indicate that a Zigbee motion sensor is in use. Applies to wireless models only. **Range value**: 0=Off, 1=On

System Status



PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
PI Cool Demand Default value: **0%** Read Only **AO22**	**PI Cooling Demand** Displays the percentage of demand for cooling in the zone, using a Proportional-Integral control loop. **Range value**: 0% to 100% (Resolution: 1%)
PI Heat Demand Default value: **0%** Read Only **AO21**	**PI Heating Demand** Displays the percentage of demand for heating in the zone, using a Proportional-Integral control loop. **Range value**: 0% to 100% (Resolution: 1%)
Cooling Demand Limit Default value: **100%** Read Only **AV89**	**Cooling Demand Limit** Displays the configurable maximum limits for cooling. It is configurable via the BACnet and Modbus interfaces. **Range value**: 0% to 100% (Resolution: 1%)
Heating Demand Limit Default value: **100%** Read Only **AV88**	**Heating Demand Limit** Displays the configurable maximum limits for heating. It is configurable via the BACnet and Modbus interfaces. **Range value**: 0% to 100% (Resolution: 1%)
Dehumidification Status Default value: **Off** Read Only **BV38**	**Dehumidification Status** Indicates whether dehumidification is currently active or inactive. Used when Dehumidification is enabled. **Range value:** 0=Off, 1=On
Airflow Level Default value: **0 CFM** Read Only **AV107**	**Airflow Level** Displays the amount of air (in cubic feet/minute or liters/second) that flows through a particular device. **Range value**: 0 to 20,000 CFM (0 to 9440 l/s)

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Smart Recovery Status Default value: **Off** Read Only **BV40**	**Smart Recovery Status** • Off: No smart recovery. The occupied schedule time is the time at which the system will restart. • On: Smart recovery active. The occupied schedule time is the time at which the desired occupied temperature will be attained. The Room Controller automatically optimizes the equipment start time. In any case, the latest a system will restart is 10 minutes prior to the occupied period time. Smart recovery is automatically disabled if U1 is configured to remote NSB. **Range value**: Off, On

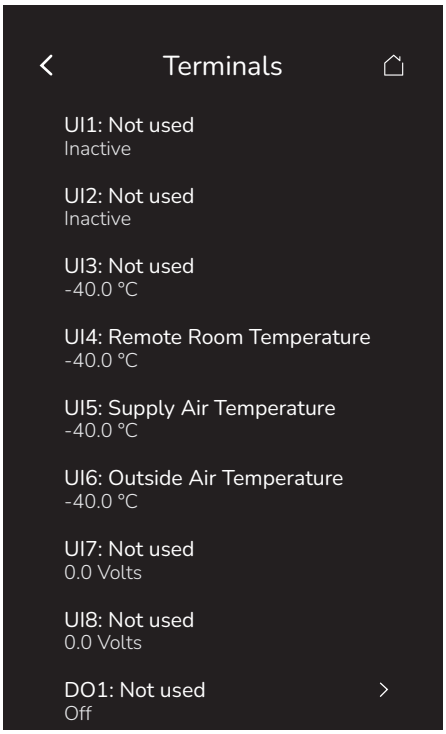
Setpoints

PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Unoccupied Cooling Setpoint Default value: **80.0°F (26.5°C)** **AV44**	**Unoccupied Cool Setpoint** Displays the Cooling Temperature setpoint used when in Unoccupied mode. **Range value**: 54.0°F to 100.0°F (12.5°C to 37.5°C)
Standby Cooling Setpoint Default value: **78.0°F (25.5°C)** **AV42**	**Standby Cool Setpoint** Displays the Cooling Temperature setpoint used when in Standby mode. **Range value**: 54.0°F to 100.0°F (12.5°C to 37.5°C)
Default Occupied Cooling Setpoint Default value: **75.0°F (24.0°C)** **AV45**	**Default Cooling Setpoint** Displays the default Cooling Temperature setpoint used when in Occupied or Override mode. Used when Default Occupied Setpoints is set to Enabled and Setpoint Function is set to Dual Setpoints on the Setpoint Configuration setup screen. **Range value**: 54.0°F to 100.0°F (12.5°C to 37.5°C)
Occupied Cooling Setpoint Default value: **75.0°F (24.0°C)** **AV40**	**Occupied Cool Setpoint** Displays the Cooling Temperature setpoint used when in Occupied or Override mode. When the Setpoint Function is set to Attached Setpoints on the Setpoint Configuration setup screen, the Deadband and the Heating Setpoint Maximum values will decrease the maximum value of the Occupied Cooling Setpoint. **Range value**: 54.0°F to 100.0°F (12.5°C to 37.5°C)
Occupied Heating Setpoint Default value: **72.0°F (22.5°C)** **AV39**	**Occupied Heat Setpoint** Displays the Heating Temperature setpoint used when in Occupied or Override mode. When the Setpoint Function is set to Attached Setpoints on the Setpoint Configuration setup screen, the Deadband and the Cooling Setpoint Minimum values will increase the minimum value of the Occupied Heating Setpoint. **Range value**: 40.0°F to 90.0°F (4.5°C to 32.0°C)
Default Occupied Heating Setpoint Default value: **72.5°F (22.5°C)** **AV47**	**Default Heating Setpoint** Displays the default Cooling Temperature setpoint used when in Occupied or Override mode. Used when Default Occupied Setpoints is set to Enabled on the Setpoint Configuration setup screen. **Range value**: 40.0°F to 90.0°F (4.5°C to 32.0°C)

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Standby Heating Setpoint Default value: **69.0°F (20.5°C)** **AV41**	**Standby Heat Setpoint** Displays the Heating Temperature setpoint used when in Unoccupied mode. **Range value**: 40.0°F to 90.0°F (4.5°C to 32.0°C)
Unoccupied Heating Setpoint Default value: **62.0°F (16.5°C)** **AV43**	**Unoccupied Heat Setpoint** Displays the Heating Temperature setpoint used when in Unoccupied mode. **Range value**: 40.0°F to 90.0°F (4.5°C to 32.0°C)
Dehumidification Setpoint Default value: **50%** **AV71**	**Dehumidification Setpoint** Displays the Dehumidification setpoint used when dehumidification is enabled. **Range value**: 30% to 95%

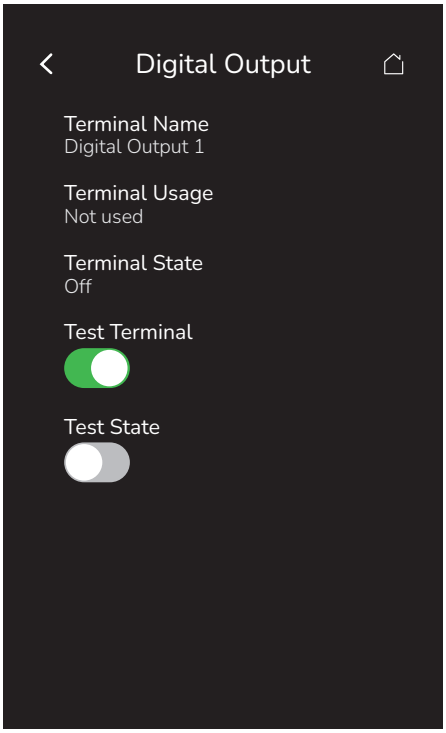
Terminals



PARAMETER DETAILS

- Terminals will be shown with their usage, based on their configuration.
- Inputs will show the binary state, analog voltage or temperature based on their configuration.
- Outputs can be binary or analog outputs, and can be controlled by clicking on the output to access the corresponding Test Output page.

Digital Output



PARAMETER DETAILS

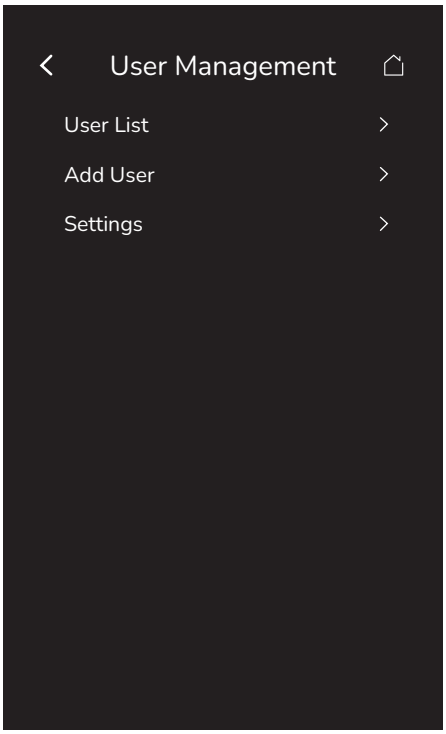
Screen Name/Default/Instance	BACnet Object Name/Description/Values
Terminal Name Read Only	**Terminal Name** Displays the full name of this Digital Output. **Range value:** Active, Inactive

Terminal Usage
Read Only
	Terminal Usage
	The Terminal Usage is based on the current configuration of the Room Controller:
	• Native features include:
	  • Low Speed Fan
	  • Medium Speed Fan
	  • High Speed Fan
	  • Supply Temperature Sensor
	  • Filter Alarm
	• Terminals under the control of BACnet/Lua can be customized

Terminal State Read Only	**Terminal State** Displays the status of this Digital Output relay: • On: Relay closed • Off: Relay open NOTE: For D6, the relay will be selected by the configured output type. **Range value:** Off, On
Test Terminal Default value: **Disabled**	**Test Terminal** Used to disable/enable the verification of this Digital Output terminal. If enabled, it allows the user to see the Test State feature. NOTES: • The test must be disabled when the user disables Test Terminal or when the Terminals screen is exited (user exit, timeout). • The test is disabled when the (parent) Terminals screen is exited rather than the individual output page, to allow the test of two terminals in combination. In the case of an ECM fan, for example, it has a Digital Output to enable it, then an Analog Output to control the speed. **Range value:** Disabled, Enabled

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Test State Default value: **Disabled**	**Test State** Used to disable/enable the verification of this Digital Output status. Test State is only visible if Test Terminal is set to enabled. **Range value:** Disabled, Enabled

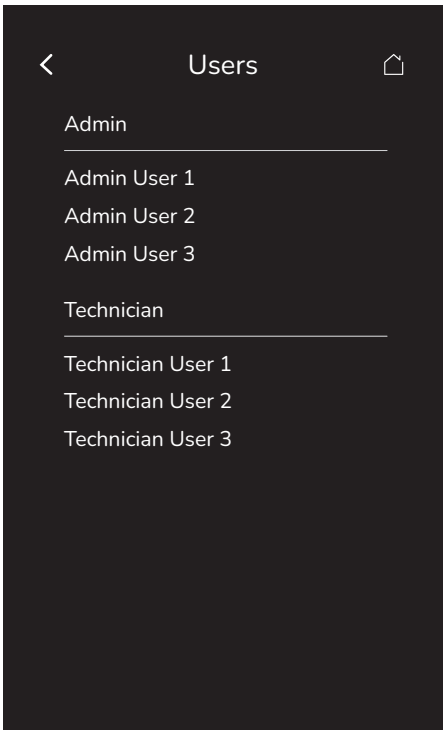
User Management



PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
User List	Refer to “User List” on page 93 for more information.
Add User	Refer to “Add User” on page 95 for more information.
Settings	Refer to “Settings” on page 96 for more information.

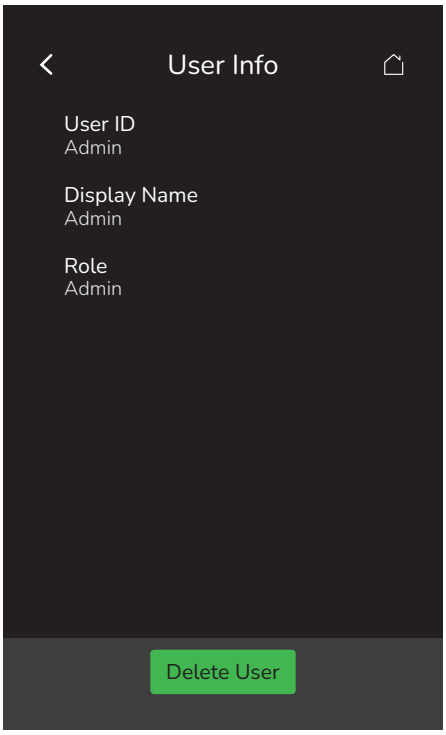
User List



PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
User List	Displays the list of available users on this Room Controller. Tapping on a name will open the User Info screen. Refer to “User Info” on page 94 for more information.

User Info

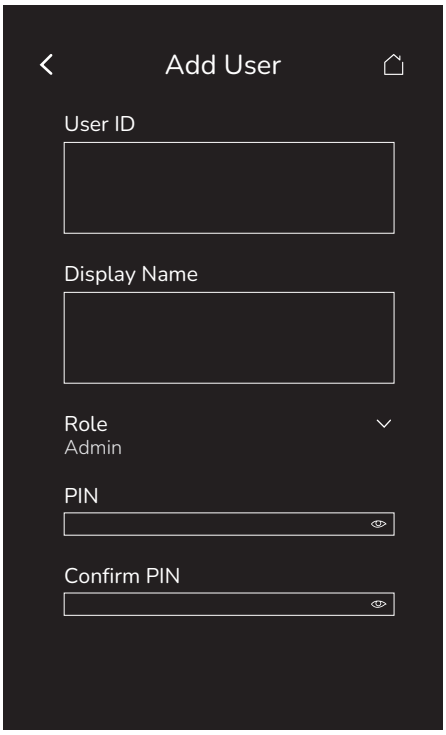


PARAMETER DETAILS

NOTE: The Delete User button is only visible to Admin users.

Screen Name/Default/Instance	BACnet Object Name/Description/Values
User ID Read Only **CSV31**	**Active User Id** Displays the user name that is unique on this Room Controller. **Range value**: 3 to 32 characters (a-z, A-Z, 0-9, @_-~+=^<>,.½:;*'`, and spaces)
Display Name Read Only	**Display Name** Displays the user screen name. **Range value**: 3 to 32 characters (a-z, A-Z, 0-9, @_-~+=^<>,.½:;*'`, and spaces)
Role Read Only	**Role** • Technician: Access to HVAC and local Room Controller-related configuration, but not to IP, FWU etc. • Admin: Full access to all screens and features. **Range value**: Technician, Admin

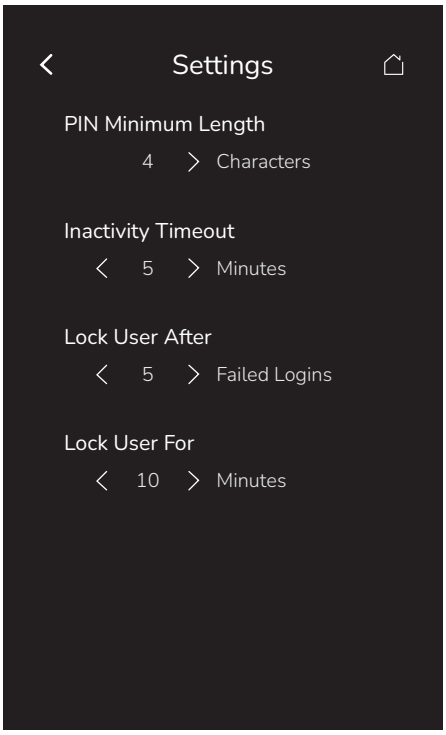
Add User



PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
User ID **CSV31**	**Active User Id** Allows the user to enter a user name that is unique on this Room Controller. **Range value**: 3 to 32 characters (a-z, A-Z, 0-9, @_-~+=^<>,.½:;*'`, and spaces)
Display Name	**Display Name** Allows the user to enter a screen name. **Range value**: 3 to 32 characters (a-z, A-Z, 0-9, @_-~+=^<>,.½:;*'`, and spaces)
Role Default value: **Technician**	**Role** • Technician: Access to HVAC and local Room Controller-related configuration, but not to IP, FWU etc. • Admin: Full access to all screens and features. **Range value**: Technician, Admin
PIN	**PIN** Allows the user to create a unique protective access PIN. The PIN can be up to a configurable number of 16 digits (PIN Minimum Length). Refer to “Settings” on page 96 for more information. **Range value**: 0 to 9999 (0-9)
Confirm PIN	**Confirm PIN** Allows the user to reenter the protective access PIN to confirm and complete the process. The PIN can be up to a configurable number of 16 digits (PIN Minimum Length). Refer to “Settings” on page 96 for more information. **Range value**: 0 to 9999 (0-9)

Settings



PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
PIN Minimum Length Default value: **4**	**PIN Minimum Length** Sets the minimum number of characters required for user PINs. **Range value:** 4 to 16 characters
Inactivity Timeout Default value: **5 Minutes**	**Inactivity Timeout** Sets the configurable period of inactivity (no touches of the screen) before the Room Controller automatically signs a user out. **Range value**: 1 to 60 Minutes
Lock User After Default value: **5 Failed Logins**	**Lock User After** Sets the configurable number of consecutive unsuccessful login attempts before the Room Controller: • Locks the user out for a configurable number of minutes defined in Lock User For. • Notifies the user that they have been locked out and for how long. **Range value**: 1 to 10 Failed Logins
Lock User For Default value: **10 Minutes**	**Lock User For** Sets the configurable number of minutes during which a user is locked out after the number of consecutive unsuccessful login attempts defined in Lock User After. The Room Controller will notify the user when they have been locked out and for how long. **Range value**: 1 to 60 Minutes

SECTION 4

Appendices

Appendix A: Terminal Correspondence

The terminals of a TRC3500 are identified differently and have a wider range of possible functions compared to those of any of the VT8350 Room Controllers. Nonetheless, there is a direct correspondence of functions between the terminals of the VT8350 and the TRC3500. Consult the table below to verify the appropriate terminal when replacing a VT8350 Room Controller with a TRC3500 Room Controller.

VT8350	TRC3500
Terminal ID	Terminal ID
BO1	D1
Fan Low	D2
Fan Med	D3
Fan Hi	D4
24 Vac	RC
COM	C
RH	RH
BO8	D5
UO9	A1/D6*
UO10	A2/D7*
UO11	A3/D8*
UO12	A4/D9*
RS485 +	RS485 +
RS485 -	RS485 -
RS485 REF	RS485 REF
UI16	U1
UI17	U2
COM	COM
UI19	U3
UI20 (RS)	U4
COM	COM
UI22 (SAT)	U5
UI23	U6
UI24	U7
--	U8

* These connections may vary from one installation to the next. Refer to the Installation Instructions for more detailed information.

Appendix B: Cybersecurity Checklist

Physical Security

Security Screw

☐ It is important to install the security screw on the bottom of the unit.

If this screw is not installed:
- The device could be stolen.
- An attacker could potentially access the RS-485 communication bus and perform unauthorized actions on the communication network.
- The device could be factory reset by an unauthorized person.

RS-485 Wiring (BACnet/MSTP and Modbus RTU)

☐ BACnet/MSTP and Modbus RTU networks rely on the physical security of RS-485 wiring. It must therefore be installed behind physical barriers, so it is only accessible to authorized personnel.

An attacker with access to the RS-485 communication bus could potentially perform unauthorized actions on the communication network.

RS-485 wiring is present on the base board, so access must be limited to authorized personnel only. Install the security screw, as described in the previous section.

NOTICE

ACCESS TO RS-485 WIRING

Access to the RS-485 wiring of the BACnet/MSTP or Modbus/RTU network gives access to configure, upgrade, read logs or write files to the Viconics Room Controller. This must be restricted to authorized personnel only.

Failure to follow these instructions may lead to unauthorized users modifying the firmware or the configuration of the Room Controller.

Communication Networks

Disabled Unused Communication Networks

☐ BACnet/MSTP and Modbus/RTU are disabled by default and should be left disabled on the Viconics Room Controller if they are not used.

BACnet and Modbus can be disabled in the Network menu for the Viconics Room Controller.

NOTICE

NOT A SECURITY SYSTEM

While the Viconics Room Controller supports various sensors (PIR Motion, Door/Window, Water Leak), any alarming or notifications are best effort only. The Viconics Room Controller is NOT a security system, and no guarantees are given that an alarm will be generated or delivered to the Building Management System (BMS) or higher-level systems.

Failure to follow these instructions may lead to system failure.

Wi-Fi

Networks

☐ IP networks should be carefully planned and managed to minimize risks:
- Reference: Guidance on Implementing a Cybersecure BMS Architecture with EcoStruxure Building Operation on www.se.com.
- Use VLANs and firewalls to separate networks.
- Separate building control networks from networks or devices that:
  - Are critical systems.
  - Contain payment or private data.
  - Are publicly accessible (e.g., to guests or staff).
- Limit or disable external access to building control networks.

Viconics Room Controller

☐ Recommendations:
- Wi-Fi is disabled by default and should only be enabled when required.
- Regularly update your Room Controller firmware to ensure the latest Wi-Fi security enhancements are in use.
- Viconics Room Controller supports the following security protocols:
  - WPA2-personal
  - WPA3-personal (Recommended).
- Viconics Room Controller does not support connecting to Wi-Fi networks using the following insecure security protocols:
  - No security
  - WEP
  - WPA
- When a Viconics Room Controller is removed from a Wi-Fi network, ensure all security material is removed by performing:
  - “Disconnect and forget” from the Wi-Fi menu, or
  - Factory reset:
    - Full factory reset via reset pin, or
    - Software factory reset via Device info menu, with `Network` selected.
- Wi-Fi can be disabled and re-enabled in the Network menu. Disabling Wi-Fi does not remove network information from the Viconics Room Controller.
- All wireless networks are vulnerable to interference and jamming, which can block or disrupt communication. Carefully consider if wireless communications are appropriate for your application.

BACnet/IP

☐ BACnet/IP relies on security of the IP network:
- The device is intended to operate on a private IP network, without external connectivity, or protected by security aware device(s).
- Use VLANs and firewalls to separate the BACnet/IP network.
- Prevent access to the network by authorized people and devices by physically protecting IP cabling and managing wireless network access.
- Monitor your network to check for unexpected devices or traffic.
- Do not enable BACnet/IP on a public network.

NOTICE

UNAUTHORIZED ACCESS

It is very important to plan and manage the BACnet/IP network according to the above guidelines.

Failure to follow these instructions may lead to unintended access to the Room Controller.

Ping

☐ Ping is a useful debugging tool for IP devices, but it can also be used by attackers to perform DDoS attacks to overwhelm a device and attempt to disable it.

To prevent or reduce ping attacks, it is recommended to:
- Use a firewall to shield your network from malicious or unnecessary network traffic.
- Block ICMP ping in your firewalls. This prevents pings from external devices entering your network.
- Add filters to your firewall or router to drop packets from unknown sources.
- Use network monitoring software to detect unusual traffic patterns on your network.

Zigbee

- ☐ ZigBee is disabled by default and should only be enabled when required.

  ZigBee sensors that are no longer used should be removed from the Viconics Room Controller.

  ZigBee networks configured for “normal” security are vulnerable to sniffing attacks while Permit Join is active. Ensure Permit Join is only activated when necessary, then deactivate immediately afterwards.

  All wireless networks are vulnerable to interference and jamming, which can block or disrupt communication. Carefully consider if wireless communications are appropriate for your application.

User Management

Best Practices

- ☐ Accounts should not be shared between users. Unique accounts should be created for each user.
- ☐ When a user is no longer needed (e.g., employee leaves), their account should be removed.
- ☐ User accounts should be created with roles allowing the least privileges required to perform their tasks.

Roles	Administrator	Technician
Factory Reset via Menu	✓	⊘
General HVAC/device configuration	✓	✓
Lua – Enable remote device access	✓	⊘
Manage users	✓	⊘
Test terminals	✓	✓
USB access	✓	⊘
View status/service information	✓	✓

- ☐ Passwords should not be obvious or repeated on many devices.
- ☐ Do not use 1234, or the street number of the site.
- ☐ Segment devices by area, do not use the same passwords on all devices.
- ☐ Wipe screen after use to avoid fingerprints from password entry remaining on the screen.
- ☐ Consider regional privacy requirements when creating user and display names, as user names will appear in event logs.
- ☐ Ensure user names are unique to help ensure clear traceability. For example, avoid creating both “User1” and “User 1”.
- ☐ Regularly delete the account or downgrade the role of users who no longer need access to the device.
- ☐ Update passwords regularly.

Other Scenarios

- ☐ If shared accounts are used (e.g., for a maintenance team in a large hotel), shared accounts should not have Admin privileges.

Impacts of Shared/Common Passwords

- ☐ Shared accounts make it unclear who accessed the devices; if someone acts in bad faith, it is not possible to detect who it was.
- ☐ It is difficult to track who knows the common password, and hence when it should be changed.
- ☐ If the password is disclosed externally, all users of the shared account will be affected by the required password change.

Store Administrator Passwords Securely

- ☐ If all administrator passwords are lost, then the device must be factory reset manually by holding the reset button while powering on the device.

  For more information, refer to the Viconics Room Controller Installation Sheet.

Log Files

The Viconics Room Controller contains two log files:

- System Log: Status of the system, including any errors.
- Audit Log: Record of changes made to the system, and by whom.

If unexpected issues occur, log files should be reviewed to determine the cause.

NOTICE

CONFIDENTIAL DATA IN LOG FILES

Log files may contain private or confidential data:
- Encrypt log files before transmitting them.
- Ensure log files are removed when decommissioning devices.

Failure to follow these instructions may lead to the unauthorized sharing of private or confidential information.

Firmware Updates

NOTICE

UNAUTHORIZED ACCESS

The Viconics Room Controller firmware should be updated regularly to ensure the latest security improvements are applied.

Failure to follow these instructions may result in unauthorized access to the device.

Lua

NOTICE

UNAUTHORIZED ACCESS

Lua scripts allow customization of the device behavior, but come with risks:
- Only use scripts that are required for your device or site.
- Only use scripts that you understand or are from a trusted source.
- Remove scripts that are no longer required.
- Check scripts contain only the code you need and meet the recommendations of the Lua4RC Programming Guide.
- Carefully review and test scripts before deploying to sites.

Lua scripts can read and write data points on remote BACnet devices:
- Interacting with remote devices increases the scope of the Lua script and hence the risk of unintended behavior.
- Lua access to remote devices is disabled by default. If required, Remote Device Access must be enabled by an Admin in the Lua/Status menu.
- Lua access to remote devices should only be enabled if required.

Excessive writing of non-volatile priority levels may wear out the device's EEPROM memory. Refer to the Lua4RC Programming Guide for more information.

Failure to follow these instructions may result in poorly-written or malicious Lua scripts, which may damage the device or result in unintended behavior.

Decommissioning

To decommission a device:

1. Factory reset:
   - Launch a factory reset to remove all data:
     a. Log in as an administrator.
     b. Tap on Device Info, then Factory Reset, ensuring all categories are selected.
   - Or perform a physical factory reset by holding the reset button while powering on the device. For more information, refer to the Viconics Room Controller Installation Sheet.
2. Refer to the End-of-Life Instruction (EoLi) document for information on how to recycle or dispose of the product.

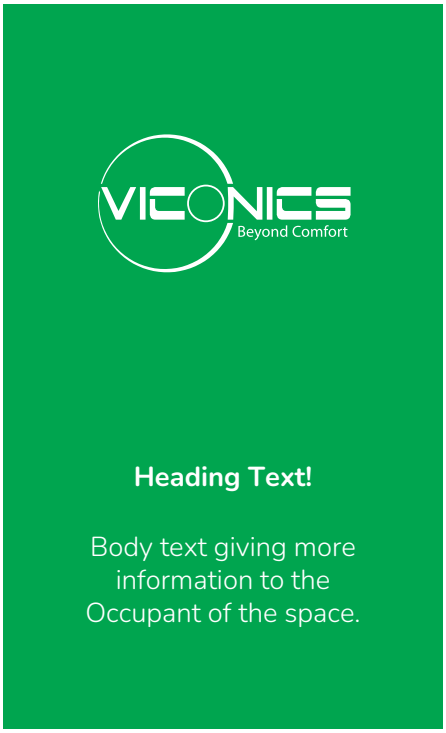
NOTICE
DECOMMISSIONING A DEVICE It is important to decommission a device properly to ensure that no confidential data is left on it. **Failure to follow these instructions may lead to the unauthorized sharing of private or confidential information.**

Reporting an Incident or Vulnerability

Please report any cybersecurity incident or vulnerability via the Cybersecurity Support Portal on www.se.com.

The Schneider Electric Security Operations Center (SOC) operates 24 hours a day, 7 days a week, year-round, and is staffed with security analysts who receive and triage your reports.

Appendix C: Standby Screen

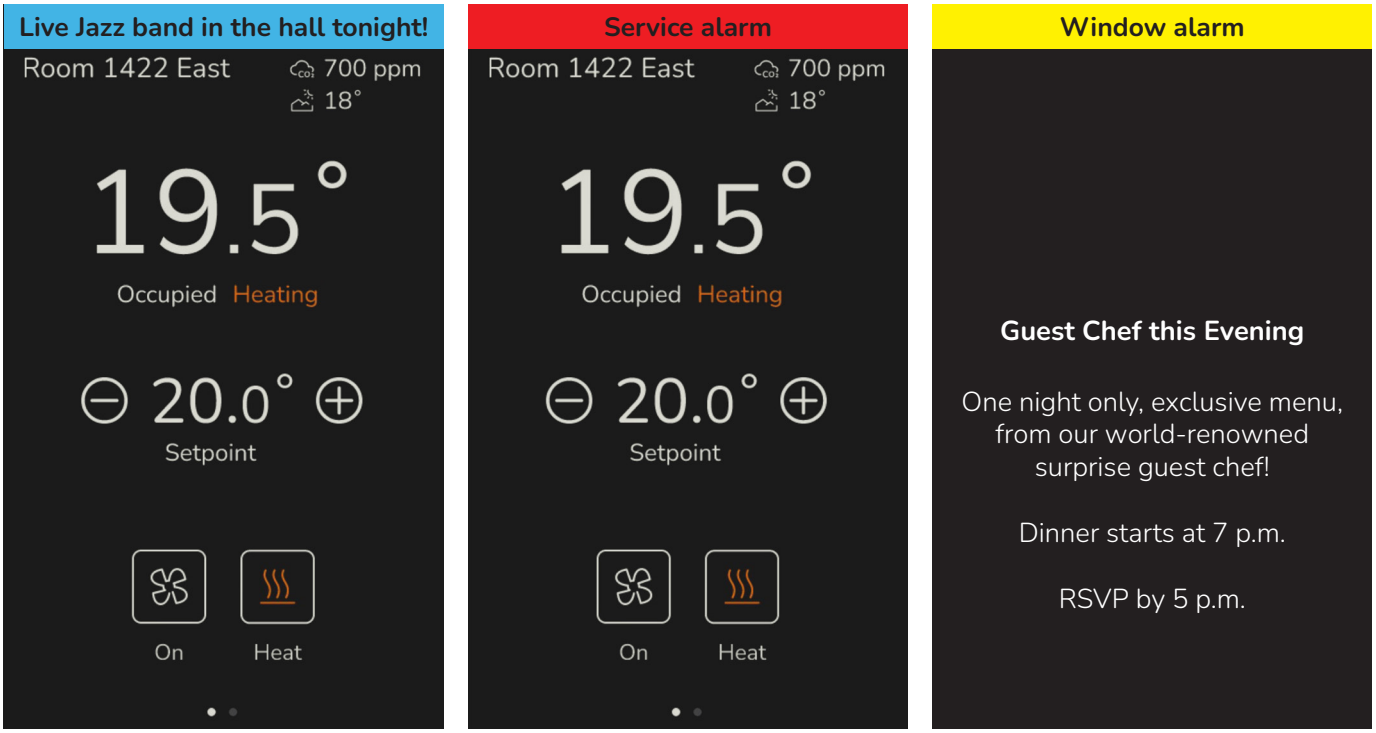


The Viconics Room Controller supports the display of a standby screen with a full screen image supplied by the user, which can be loaded via: USB or BACnet. The Standby Screen is enabled when a custom image is selected via the Preferences/Display menu, or on BACnet:

Size and format:
- Resolution: 480 x 800 pixels
- File format: 24-bit bitmap (.bmp)

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Custom Standby Heading Text **CSV41**	**Custom Standby Heading Text** Allows the user to enter heading text on the standby screen. Displayed if the string is not empty. Settable via BACnet only. Value: Input Characters: En ISO-8859-1 (Western Europe) character set. **Range value**: 0 to 64 characters (a-z, A-Z, 0-9, @_-~+=^<>,.½:;*'`, and spaces)
Custom Standby Body Text **CSV42**	**Custom Standby Body Text** Allows the user to enter body text on the standby screen. Displayed if the string is not empty. Settable via BACnet only. Value: Input Characters: En ISO-8859-1 (Western Europe) character set. **Range value**: 0 to 160 characters (a-z, A-Z, 0-9, @_-~+=^<>,.½:;*'`, and spaces)
Standby Screen Default value: **Disabled** **MV32**	**Use Standby Screen** Used to choose whether to display a custom image or not when the Room Controller switches to Standby Mode after a configurable amount of inactive time. Refer to “Display” on page 72 for more information **Range value**: 1=Disabled, 2=Custom Image
Custom Standby Text Color Default value: **White** **MV190**	**Custom Standby Text Color** Used to configure the text color on the standby screen. Settable via BACnet only **Range value**: 1=White, 2=Black

Appendix D: Notifications



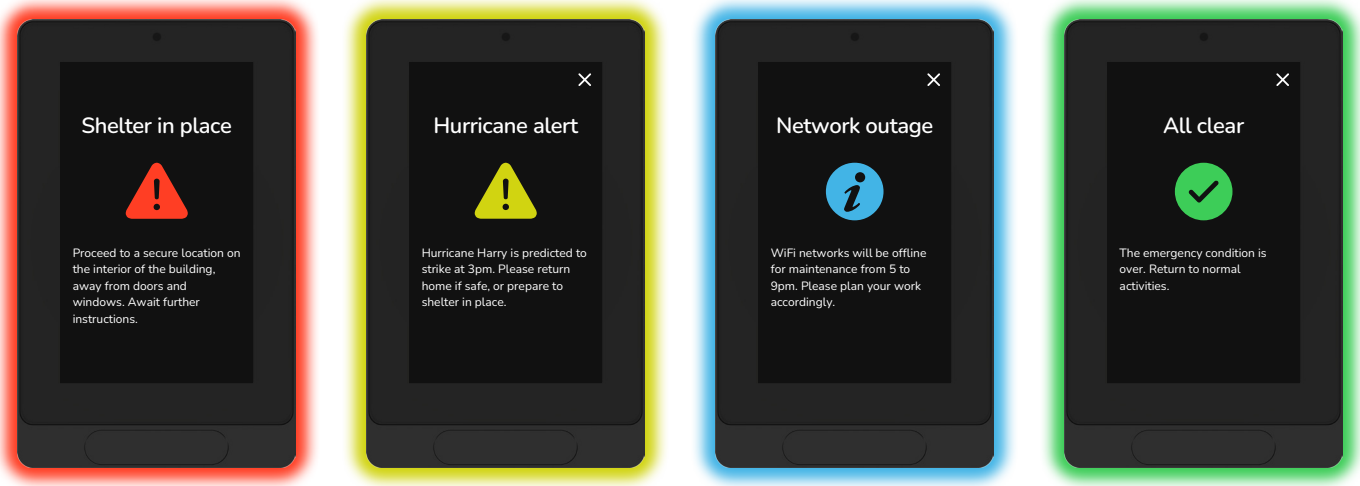
The Viconics Room Controller supports the option of displaying custom notifications on the screen.

PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Short Screen Message Text **CSV1**	**Short Screen Message Text** Allows the user to enter a message on this Room Controller. Settable via BACnet only. **Range value**: 0 to 160 characters (a-z, A-Z, 0-9, @_-~+=^<>,.½:;*`, and spaces)
Notification Type Default value: **Disabled** **MV186**	**Notification Type** Used to configure the display of the notifications banner on the top of the screen. Settable via BACnet only: • Disabled: • Critical: Red banner • Warning: Yellow banner • Ok: Green banner • Informative: Blue banner **Range value**: 1=Disabled, 2=Critical, 3=Warning, 4=Ok, 5=Informative
Notifications Default value: **All** **MV187**	**Notification Display Type** Used to configure the display of notifications on screen. Refer to “Display” on page 72 for more information: • Disabled: No notifications shown. • Custom Only: Custom notifications shown, but no In-built notifications. • All: Custom and in built notifications shown. **Range value**: 1=Disabled, 2=Custom Only, 3=All

Appendix E: Alerts

Alerts are available on the BACnet network only.



Alerts are full-screen messages that are used to notify occupants of an event or information requiring their immediate attention. There are four alert modes, prioritized by severity level and color. Examples of how to use the alerts are as follows:

- **Critical**: red alert used for very serious, immediate and life-threatening situations.
- **Warning**: yellow alert used for serious, but not immediate, threats requiring preparation for a potential evacuation.
- **Informative**: blue alert used as a notice for service outages and social events.
- **All Clear**: green alert used to notify occupants that the situation is over and they can return to normal activities.

The occupant's attention is drawn further to the alerts by the screen increasing to maximum brightness, and for Viconics Room Controllers with the optional halo backlight, using the halo as a visual cue:

- Screen brightness will change based on the following properties:
  - **Critical**: 100%
  - **Warning**: 100%
  - **Informative**: no change
  - **All Clear**: 100%
  - When alerts are dismissed, the device brightness will return to its default settings.
- Halo color, brightness and flashing speed will change based on the following properties:
  - **Critical**: Red color, 100% brightness, high speed flash
  - **Warning**: Yellow color, 100% brightness, high speed flash
  - **Informative**: Blue color, no change in brightness, medium speed flash
  - **All Clear**: Green color, 100% brightness, low speed flash
  - When alerts are dismissed, the halo parameters will return to their default settings.

After reading the alert, the occupant can dismiss the non-critical alerts and return to the main screen by pressing the 'X' icon in the upper right corner of the screen. The occupant cannot dismiss a critical alert, it is dismissed via BACnet only.

Using a batch operation or a Lua script, alerts can be triggered simultaneously from a Building Management System (BMS) or a Guest Room Management System (GRMS) over the BACnet network, and set the alerts mode, title and description parameters on all Viconics Room Controllers. Triggering another alert will replace the existing alert parameters with the new ones.

Dismissing alerts will clear the alert title and description, and set the alerts mode to disabled. Dismissing alerts are done in the following ways:

- Occupant presses the 'X' icon on the alerts screen
- A new alert is triggered with the mode disabled
- A new alert is triggered with the mode all clear. If the all clear alert mode doesn't change after 30 minutes, the alert mode is set to disabled.
- The Viconics Room Controller is turned off

PARAMETER DETAILS

Screen Name/Default/Instance	BACnet Object Name/Description/Values
Alerts Title **CSV62**	**Alerts Title** Allows the user to enter an alerts title on this Room Controller. Settable via BACnet only. **Range value**: 0 to 33 characters (a-z, A-Z, 0-9, @_-~+=^<>,.½:;*'`, and spaces)
Alerts Description **CSV63**	**Alerts Description** Allows the user to enter an alerts description on this Room Controller. Settable via BACnet only. **Range value**: 0 to 134 characters (a-z, A-Z, 0-9, @_-~+=^<>,.½:;*'`, and spaces)
Alerts Mode Default value: **Disabled** **MV217**	**Alerts Mode** Used to configure the display of alerts on screen. Settable via BACnet only: • Disabled: No alerts shown. • Critical: Red alert shown with a red halo flashing at high speed. The critical alert cannot be dismissed by the user, it is dismissed via BACnet/Modbus only. • Warning: Yellow alert shown with a yellow flashing halo at medium speed. The warning alert can be dismissed by the user by pressing the 'X' button. • Informative: Blue alert shown with a blue halo flashing at slow speed. The informative alert can be dismissed by the user by pressing the 'X' button. • All Clear: Green alert shown with a green halo flashing at very slow speed. The all clear alert can be dismissed by the user by pressing the 'X' button. **Range value**: 1=Disabled, 2=Critical, 3=Warning, 4=Informative, 5=All Clear

Appendix F: LCD Screen Protection

To prevent image retention and ensure screen quality across the lifetime of the Viconics Room Controller, a fully black protection screen is enabled at certain times of the day:

- When the time is set, the protection screen will be enabled for 2 hours at 3 AM every day.
- When the time is not set, the protection screen will be enabled for 2 hours after 18 hours of operation, then every 24 hours on subsequent days.
- When the time is not set, and the enabled protection screen is touched, thus disabling the protection screen, it will be enabled again after 18 hours of being touched, then every 24 hours on subsequent days. This will push back the enabled 2 hour period to an earlier time of day where it will be less likely that the protection screen will be touched.

The protection screen will be disabled by the following conditions:

- If a user is currently logged in.
- If the touchscreen is touched.
- If a critical, warning or all clear alert is triggered. An informative alert will not disable the protection screen.

NOTE: Make sure to set the time correctly on the device. Refer to “Preferences” on page 70 for more information.

TRC3500

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